

Sunken Village – Battle Map (4x3)

<div>HIDDEN</div> <div>abandoned roofless hut</div>	<div>UNSTABLE</div> <div>eroding ground</div>	<div>RESTRICTIVE</div> <div>wall of a collapsed house</div>
<div>AFFECTIVE</div> <div>biting smell of mold and smoke</div>	<div>HIDDEN-SHARP</div> <div>splinters and broken beams</div>	<div>NEUTRAL</div> <div>packed, damp soil square</div>
<div>CONNECTIVE</div> <div>tilted stick gate</div>	<div>COVERED</div> <div>collapsed wooden fence</div>	<div>SHARP</div> <div>nails and clay jutting from the ground</div>
<div>DIVIDING</div> <div>ditch separating the houses</div>	<div>HIDDEN-AFFECTIVE</div> <div>reek from the burnt-down site</div>	<div>ELEVATED</div> <div>stone remnants of a tower base</div>