

Cemetery – Battle Map (6x4)

<div>HIDDEN</div> <div>wild rose bushes overgrowing graves</div>	<div>AFFECTIVE</div> <div>damp moss and chill</div>	<div>RESTRICTIVE</div> <div>broken columns of a mausoleum</div>	<div>ELEVATED</div> <div>tomb on a hilltop</div>
<div>SHARP</div> <div>broken metal fence</div>	<div>HIDDEN-SHARP</div> <div>torn wreaths and shards</div>	<div>NEUTRAL</div> <div>stone courtyard near the chapel</div>	<div>UNSTABLE</div> <div>sunken patch of earth</div>
<div>CONNECTIVE</div> <div>narrow path between graves</div>	<div>HIDDEN-AFFECTIVE</div> <div>mist rising from the ground</div>	<div>AFFECTIVE</div> <div>smell of mold from underground</div>	<div>RESTRICTIVE-AFFECTIVE</div> <div>sucking mud and stench of rot</div>
<div>COVERED</div> <div>gravestones packed tightly against a wall</div>	<div>ATTRACTIVE</div> <div>scattered ashes in a ritual circle</div>	<div>DIVIDING</div> <div>wall separating old and new burial quarters</div>	<div>ELEVATED</div> <div>angel statue with broken wing</div>
<div>RESTRICTIVE-HIDDEN</div> <div>overgrown alley with buried graves</div>	<div>SHARP</div> <div>shattered slabs with sharp edges</div>	<div>UNSTABLE</div> <div>tilted gravestone over a void</div>	<div>AFFECTIVE</div> <div>oppressive dampness</div>
<div>HIDDEN</div> <div>cemetery gate overgrown with ivy</div>	<div>CONNECTIVE</div> <div>stone arch with carved names</div>	<div>NEUTRAL</div> <div>trampled lawn between walkways</div>	<div>DIVIDING</div> <div>deep ditch cutting across the graveyard</div>