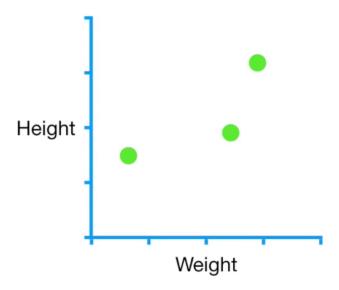
Under the Hood

Plan

- 1. What happens behind .fit()?
- 2. Gradient Descent
- 3. Other Solvers
- 4. Loss Functions

1. What happens behind .fit()?

Consider the following data:



Train a Linear Regression model:

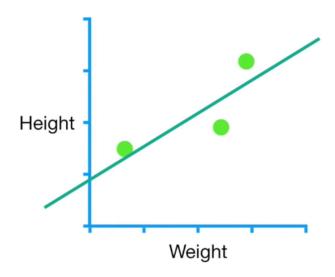
```
In [ ]: from sklearn.linear_model import LinearRegression
    # Instantiate Linear model
    model = LinearRegression()

# Train Linear Model
    model.fit(data[['weight']], data['height'])
Out[ ]: LinearRegression()
```

The model is now trained and its optimal parameters can be accessed.

```
In [ ]: print('beta_0 (intercept) =', model.intercept_)
    print('beta_1 (slope) =', model.coef_[0])

beta_0 (intercept) = 0.9434316353887398
    beta_1 (slope) = 0.6219839142091154
```



What happens during .fit()?

Any model can be expressed as $y = h(X, \beta) + error$

h is called our **hypothesis** function

h(X,eta) is called our **prediction** (\hat{y}

 $h(X,eta)=eta_0+eta_1X_1$ in our example

fit() finds parameters eta_0 and eta_1 which **minimize** the error(X,y,eta)

? ℝ

Which **norm** is used to measure error in

numbers?

The Loss Function L

.fit() minimizes
$$L(error)$$

$$L_{OLS} = \|error\|^2 = \|y - eta_0 - eta_1 X_1\|^2$$

We often write:

$$eta = rg \min_{eta} \ L(eta, X, y, h)$$

There are numerous "solvers" to minimize L(

 β

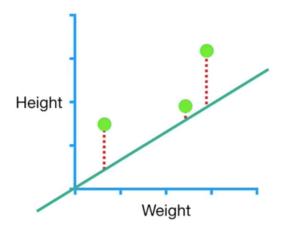
) beyond Gradient Descent

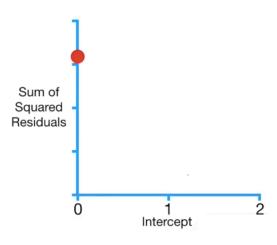
- Exact mathematical resolution matrix inversion, often too complex, thus only used in "simple" ML models like SVD in Linear Regression (https://sthalles.github.io/svd-for-regression/)
- · Iterative approaches

```
# In Sklearn, these methods are called "solvers"
LogisticRegression(solver='newton-cg')
```

Let's try to think about our solver

Imagine that we already know the value of the ideal slope ($\beta_1=0.64$), and need to find the optimal intercept (β_0):

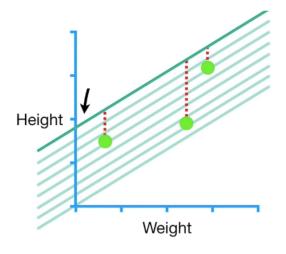


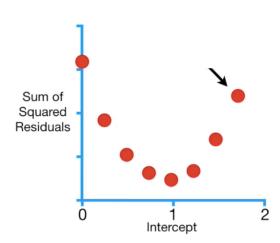


Steps:

- 1. Randomly initialize an intercept, say at 0
- 2. Compute the loss at that intercept value; here, the loss is the Sum of Squared Residuals (SSR)
- 3. Change the intercept and repeat the process until we find the smallest loss

If we look at the Loss Function, we see that it has a convex shape 👇





Problems:

- · We could miss the exact minimum if our steps are too large
- We don't know the best β_1 to start with



We need to tweak both

 β_0

and

 β_1

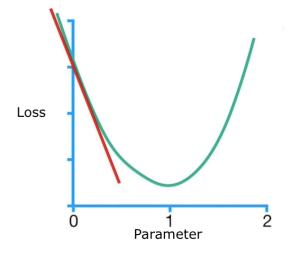
simultaneously in each iteration

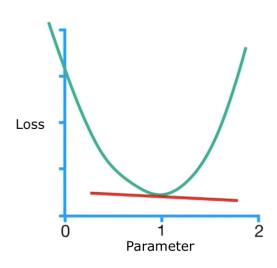
So let's discover the most basic but very powerful iterative method: the Gradient Descent

2. Gradient Descent

2.1 1D Descent Step-by-Step

- · Uses the slope (gradient) of the Loss Function as an indicator
- · As the slope approaches zero, the loss approaches its minimum





The slope is equal to the **partial derivative** of the Loss Function with respect to the parameter of interest:

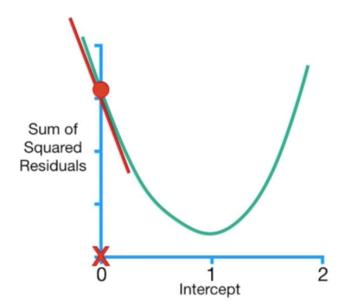
$$\frac{\partial \ Loss \ Function}{\partial \ parameter}$$



📏 Let's go back to our example

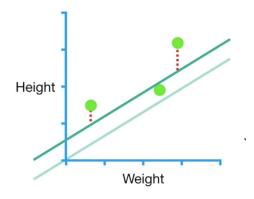
Step One

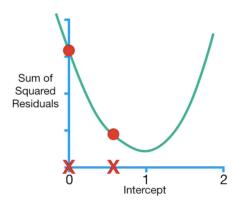
- · Initialize a random parameter value, say $\beta_0 = 0$
- Calculate the derivative of the Loss Function at that point



Step Two

• move in the opposite direction of the derivative by one step





Note:

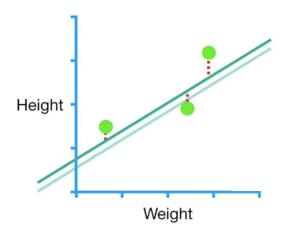
- the step size is **proportional** to the derivative's value
- it moves according to a chosen Learning Rate = η (eta)

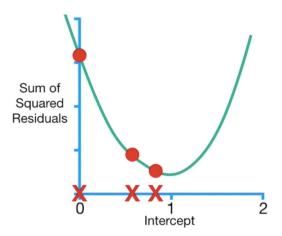
$$eta_0^{(1)} = 0 - \eta rac{\partial L}{\partial eta_0}(0)$$

We just did one epoch

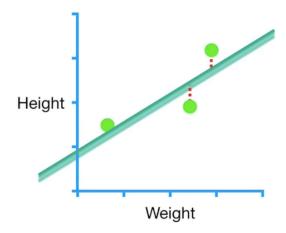
! Now we repeat the process.

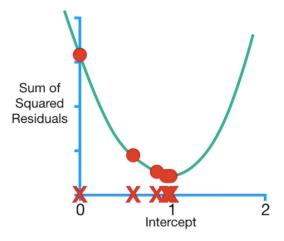
The updated intercept value is plugged back into the derivative of the Loss Function, and we repeat the process



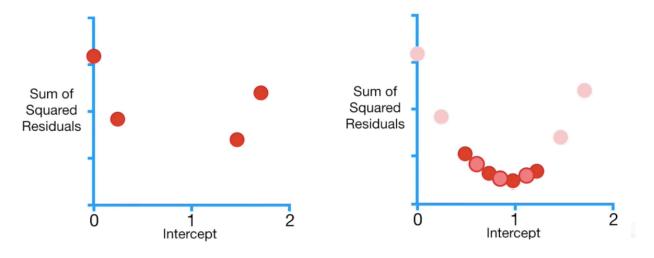


As the loss approaches its minimum, the derivative gets smaller, and so do the steps





This makes the **Gradient Descent** computationally efficient. It does few calculations far away from the minimum, and more calculations as it approaches the minimum of the Loss Function.



When does it stop?

The Gradient Descent algorithm can have different stopping criteria:

- Minimum Step Size (e.g. 0.001). When the step size is smaller than this threshold, the Gradient Descent has converged, and the corresponding intercept is the optimal value
- Maximum Number of steps (e.g. 1000)

1D Descent Summary

$$eta_0^{(oldsymbol{k}+1)} = eta_0^{(oldsymbol{k})} - \eta rac{\partial L}{\partial eta_0} (eta_0^{(oldsymbol{k})})$$

- 1. Randomly initialize the parameter value $\beta_0^{(0)}$
- 2. Compute the derivative of the Loss Function at that point
- 3. Update the parameter value according to the step size n
- 4. Go back to step 2 with the updated value of the parameter

Repeat steps 2 to 4 until the Gradient Descent hits the stopping criterion of your choice (either Minimum Step Size or Maximum Number of Steps)

Analytical Solution

Can we compute $\frac{\partial SSR}{\partial \beta_0}$

for our example?

$$SSR(oldsymbol{eta}) = \sum_{i=1}^n (y_i - \hat{y}_i)^2 = \sum_{i=1}^n (y_i - (oldsymbol{eta}_0 + eta_1 X_1^{(i)}))^2$$

We can compute its partial derivative with respect to β_0

$$rac{\partial SSR}{\partial eta_0} = \sum_{i=1}^n -2(y_i - (eta_0 + eta_1 X_1^{(i)})) = \sum_{i=1}^n -2(y_i - \hat{y}_i)$$

$$\int\limits_{f(g)'} f(g)' = g' * f'(g)$$



📏 We can now code the Gradient Descent for our example

```
In [ ]: X = data['weight']
y = data['height']

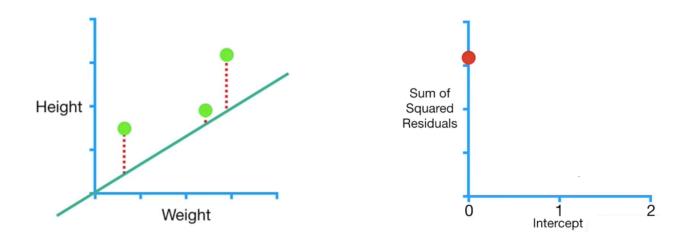
b1 = 0.64
eta = 0.1 # Learning Rate

# Hypothesis function h
def h(x, b0):
    return b0 + b1 * x

# Initialize intercept at 0 for this example
b0_epoch0 = 0

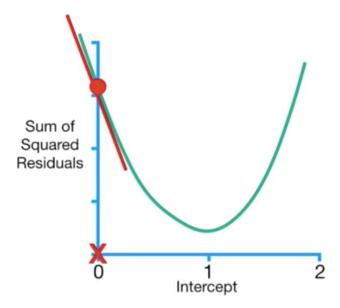
# L(b0_epoch_0)
np.sum((y - h(X, b0_epoch0)) ** 2)
```

Out[]: 3.1588640000000012



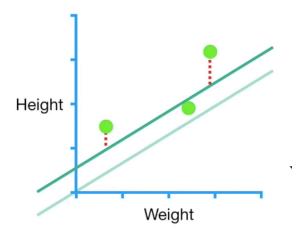
```
In [ ]: # Step 1: compute the derivative of the Loss Function at b0_epoch_0
    derivative = np.sum(-2 * (y - h(X, b0_epoch0)))
    derivative
```

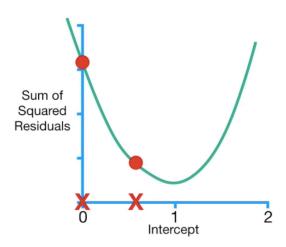
Out[]: -5.448



```
In [ ]: # Step 2: update the intercept
b0_epoch1 = b0_epoch0 - (eta * derivative)
b0_epoch1
```

Out[]: 0.5448000000000001





Repeat

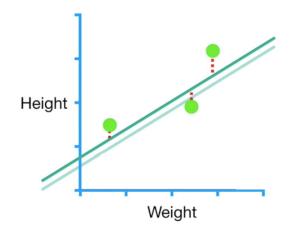
That was one **Epoch!**

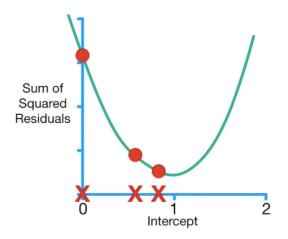
Let's do a second one!

```
In []: # Step1: compute the new derivative at b0_epoch1
    derivative = np.sum(-2 * (y - h(X, b0_epoch1)))

# Step2: update the previously updated intercept
    b0_epoch2 = b0_epoch1 - eta * derivative
    b0_epoch2
```

Out[]: 0.7627200000000002

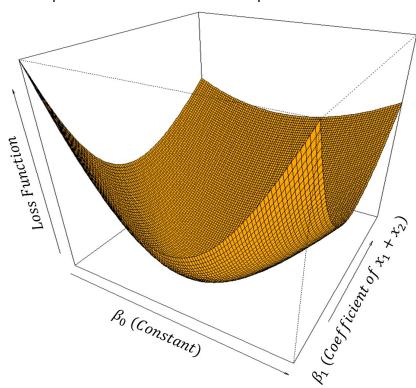




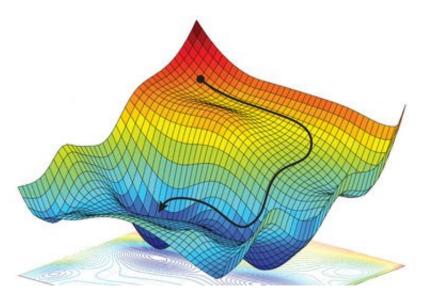
Keep going until it converges to the minimum!

2.2 2D Descent: How to Co-Optimize β_0 and β_1

The Loss Function would be represented in a 3-dimensional space and look something like this:

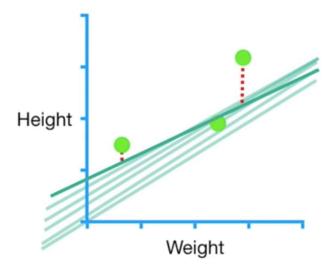


Or like this in more complex problems:



- This is called the energy landscape of the Loss Function
- 🤞 Notice the projected **2D contour plot** below

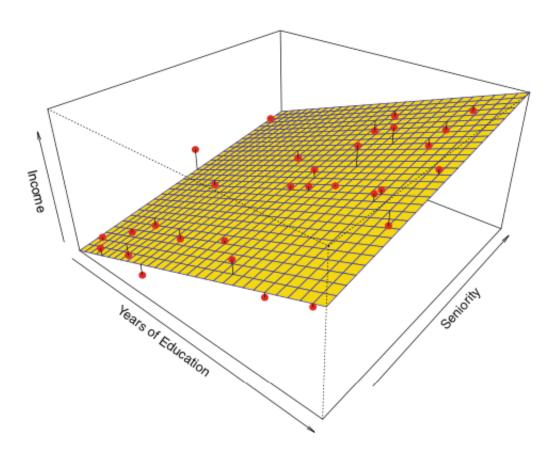
We re-iterate the same procedure for both parameters simultaneously.



What about a **3D** problem? $eta = (eta_0, eta_1, eta_2)$

Below is the 3D plot of some sample observations |





The associated energy landscape of the Loss Function is in 4D

Vectorial Formulation (N Dimensions)

1. Start with random values for

$$eta_0$$
 and

 β_1

(epoch 0)

2. At each epoch

, update both

$$(\beta_0^{(k+1)}, \beta_1^{(k+1)})$$

) in the direction of the "downward-pointing gradient"

$$eta_0^{(oldsymbol{k}+1)} = eta_0^{(oldsymbol{k})} - \eta rac{\partial L}{\partial eta_0} (eta^{(oldsymbol{k})})$$

$$eta_1^{(oldsymbol{k}+oldsymbol{1})} = eta_1^{(oldsymbol{k})} - \eta rac{\partial L}{\partial eta_1} (eta^{(oldsymbol{k})})$$

with a learning rate η (eta)

This vector of partial derivatives is called the **gradient** vector ∇

$$abla L(eta) = egin{bmatrix} rac{\partial L}{\partial eta_0} & ar{(}eta) \ dots & \ rac{\partial L}{\partial eta_p} & ar{(}eta) \end{pmatrix}$$

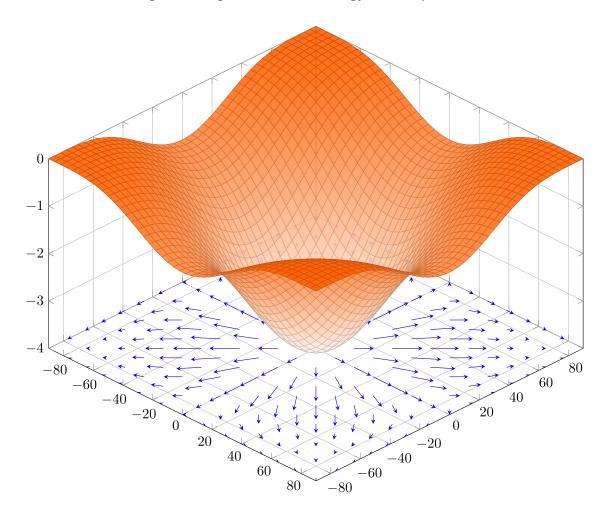
PHence the name Gradient Descent

Gradient Descent - vector formula

$$eta^{(k+1)} = eta^{(k)} - \eta \,
abla L(eta^{(k)})$$

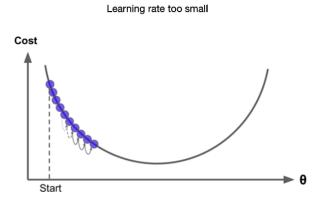
The $\frac{blue}{arrows}$

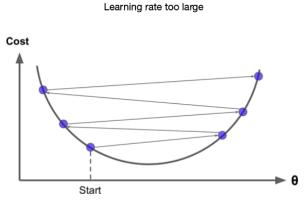
indicate the direction and strength of the gradient of this energy landscape; it is null at the loss minimum



What is the Effect of Learning Rate

?





Credit: Hands-on-ML-with-Sklearn (2020)



Distill (https://distill.pub/2017/momentum/)

Small Learning Rate

- · a shorter path to the minimum
- · requires more epochs
- · may get stuck at local minima

Large Learning Rate

- · requires fewer epochs
- · may never converge!

The Gradient Descent algorithm always converges faster when features are scaled! Why? (https://datascience.stackexchange.com/questions/55656/why-does-feature-scaling-improve-theconvergence-speed-for-gradient-descent)

Analytical Gradient for OLS Regression (Linear Regression + SSR Loss)

We can also compute the following partial derivatives:

$$rac{\partial SSR}{\partialeta_0}(eta) = \sum_{i=1}^n -2(y_i - {\hat y}_i)$$

$$rac{\partial SSR}{\partialeta_1}(eta) = \sum_{i=1}^n -2X_1^{(i)}(y_i - \hat{y}_i)$$

and more generally speaking:

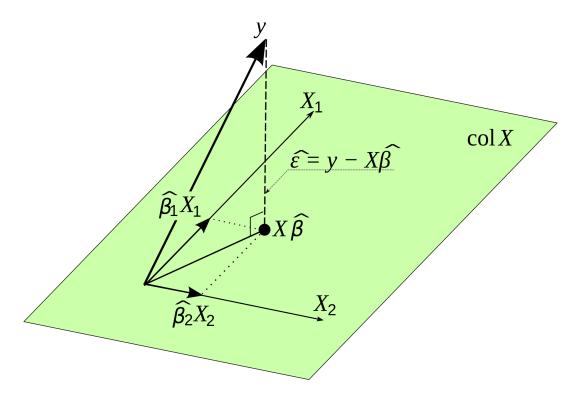
$$\nabla SSR(\boldsymbol{\beta}) = -2X^T(y - \hat{y})$$

$$abla SSR(oldsymbol{eta}) = -2X^T(y-Xoldsymbol{eta})$$

Because the formula for the gradient of the loss is so easy to compute, Gradient Descent is very efficient for OLS regressions

Leave You will implement this iterative Gradient Descent in today's challenges

(optional) Can we get a geometric intuition about the best β in OLS? \blacktriangleright



 \hat{y} must lie somewhere in the <code>column space</code> (https://www.omnicalculator.com/math/column-space) of X

(the hyperplane defined by the span of all possible linear combinations of features ${\cal X}_i$)

? What is the position (defined by choice of β) that minimizes the OLS loss $(y-\hat{y}$

Pythagoras tells us that the shortest path is

the **orthogonal projection** of y_{true} into the hyperplane (col X)

3. Other Solvers

Let's recall the definition of the gradient (for OLS)

$$abla L(eta) = egin{bmatrix} rac{\partial L}{\partial eta_0} & (eta) \ dots & rac{\partial L}{\partial eta_p} & (eta) \end{pmatrix}$$

- Gradient Descent is computationally expensive on big datasets:
 - At each epoch, evaluating ∇L

requires using all

n

observations, for each of those

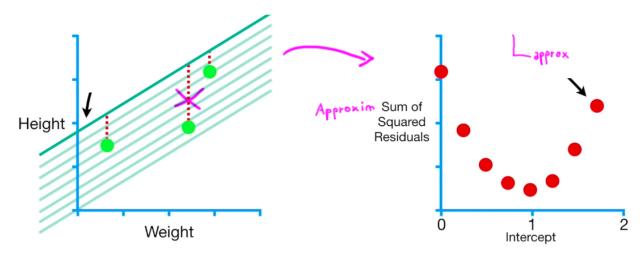
p

features

? Couldn't we use less than all

n

observations to compute an "approximate loss"?



Mini-Batch Gradient Descent

At each iteration, compute an "approximate loss" and take one step against its gradient

- Choose a mini-batch size (e.g. 16)
- Loop over your n observations in mini-batches, and for each mini-batch X_{mini} (e.g. the first 16 observations):
 - 1. Compute the gradient of the mini-batch $abla L_{mini}$
 - 2. Use this gradient to update $\beta^{(k+1)} = \beta^{(k)} \eta \ \nabla L_{mini}(\beta^{(k)})$
 - 3. Move to next X_{mini} (e.g. the 17-32 obs)
- Once all n observations have been viewed, repeat another **epoch**

Stochastic Gradient Descent (SGD)

6/2/25, 11:49 PM 05-ML_04-Under-the-Hood

```
SGD
\Leftrightarrow
Mini-Batch of size 1
```

Loop one-by-one over all

observations

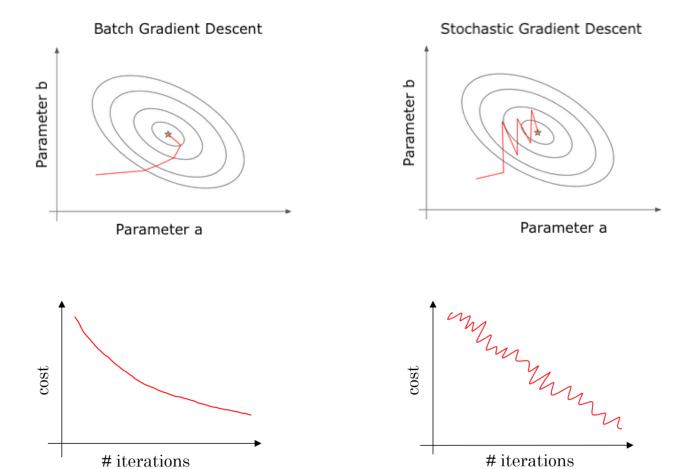
- Select a single, randomly selected data point
- Compute the loss/gradient for this single point
- Update β
- Once all observations have been viewed, repeat another epoch

Let's code it for our OLS

```
In [ ]: b0 = 0
        eta = 0.1
        n epoch = 5 # we have to choose when to stop
        for epoch in range(n epoch):
            # Loop randomly over all 3 data points in our example
            for i in np.random.permutation(3):
                # Select a mini-batch (of size 1)
                X \min = X[i]
                # Compute the gradient of the loss at b 0
                y_pred = h(X_mini, b0)
                y true = y[i]
                derivative = -2 * (y_true - y_pred)
                # Update b 0
                b0 = b0 - eta * derivative
                print(f'b0 epoch {epoch}:', b0)
```

Due to working on a single point rather than the dataset average, the SGD is less stable.

- The loss **fluctuates** more from epoch to epoch and does not necessarily decrease
- As a result, the steps taken toward the minimum are less direct



Pros

- SGD is faster for very large datasets
- Jumps out of local minima!
- Greatly reduces RAM load (see Deep Learning)

Cons

- · Needs more epochs
- Never exactly converges (careful when to stop)
- Maybe slower for small n
 datasets with many features p

Use when

- The number of observations in your dataset has 6 digits or more
- You want to get "un-stuck" from a local minimum
- By default?

Sklearn <u>SGDRegressor</u> (https://scikit-

<u>learn.org/stable/modules/generated/sklearn.linear_model.SGDRegressor.html)</u> and <u>SGDClassifier (https://scikit-learn.org/stable/modules/generated/sklearn.linear_model.SGDClassifier.html)</u>

- SGDRegressor is a Linear Model (Linear Regression) that uses the Stochastic Gradient Descent as a solver to minimize its Loss Function (MSE)
- SGDClassifier is a Linear Model (Logistic Regression) that uses the Stochastic Gradient Descent as a solver to minimize its Loss Function (Log Loss)

Note: We'll talk about these Loss Functions in detail in section 4.

```
In [ ]: from sklearn.datasets import make_regression
    # Create a "fake problem" to solve
    X, y = make_regression(n_samples=10000, n_features=1000)

In [ ]: %%time
    lin_reg.fit(X,y)
    CPU times: user 8.47 s, sys: 403 ms, total: 8.88 s
    Wall time: 2.07 s

Out[ ]: LinearRegression()

In [ ]: %%time
    lin_reg_sgd.fit(X,y)
    CPU times: user 182 ms, sys: 2.85 ms, total: 184 ms
    Wall time: 189 ms

Out[ ]: SGDRegressor()
```

 $\overline{m{V}}$ Gradient Descent performs better than matrix inversion when feature number p

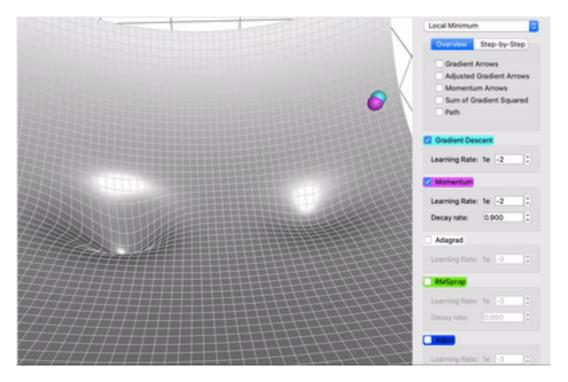
is large

SGD scales even better when the number of observations

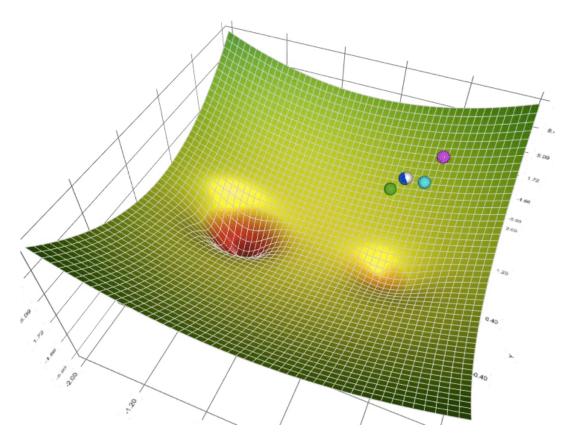
is large

Other Solvers?

1) Enhanced Gradient Descents



- Gradient
- Momentum (adds inertia)



- Gradient
- Momentum (adds inertia)
- AdaGrad (adaptative η

per feature - prioritize weakly updated params)

- RMSProp (adds decay only recent gradient matters)
- Adam (all combined)

Eredits (https://medium.com/towards-data-science/a-visual-explanation-of-gradient-descent-methods-momentum-adagrad-rmsprop-adam-f898b102325c)

2) Second-Order Partial Derivative Methods (Hessian Matrix)

In each iteration, one approximates h(x)

using a quadratic function instead of a "slope"

- · Newton's Method
- L-BFGS (approx. Hessian)

Pros: Converges with far fewer epochs

Cons: Computationally expensive

Used for "easy" ML problems. Default solver for Sklearn's LogisticRegression

4. Loss Functions L

Squared Loss is not the only Loss Function that you can minimize to fit a regression

```
SGDRegressor(loss='squared_loss')
SGDRegressor(loss='huber')
```

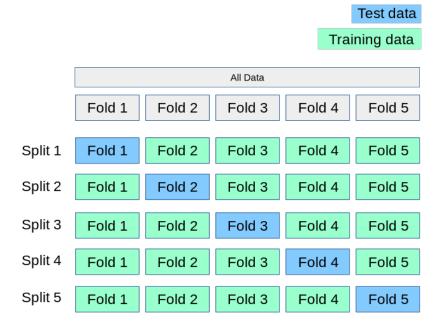
The same model class on Sklearn can be instantiated with various attributes for loss

```
SGDClassifier(loss='log')
SGDClassifier(loss='hinge')
```

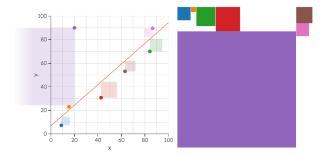
Classification and Regression have different Loss Functions by nature

3.1 Loss ≠ Performance Metrics

Performance metrics are computed after the model is fitted



Regression performance metrics (MSE, RMSE, RMSLE, MAE, ${\cal R}^2$, etc.)



Classification Metrics (Accuracy, Precision, Recall, F1, etc.)

	Predicted O	Predicted 1
Actual O	TN	FP
Actual 1	FN	TP

Loss is used to fit the model

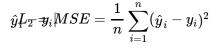
- Sometimes loss and performance metrics may be the same (e.g. MSE)
- But loss needs to be (sub)differentiable (ie. smooth)

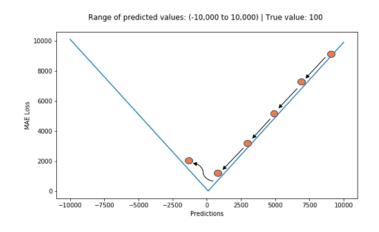
"Accuracy" for instance can never be used as a loss metric

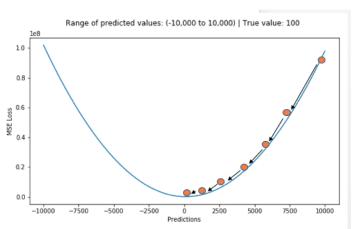
3.1 Regression Loss Functions

L1 Loss (MAE) vs L2 Loss (MSE)

$$L_1 = MAE = rac{1}{n} \sum_{i=1}^n |$$



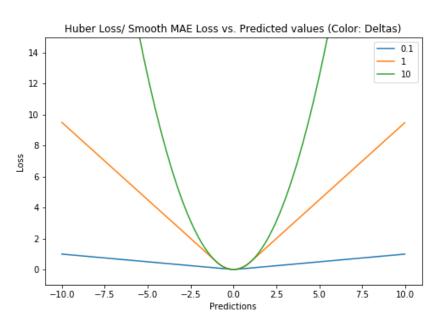




- MSE is very sensitive to outliers, MAE is less strict
- MAE requires a Learning Rate η which decreases at every epoch

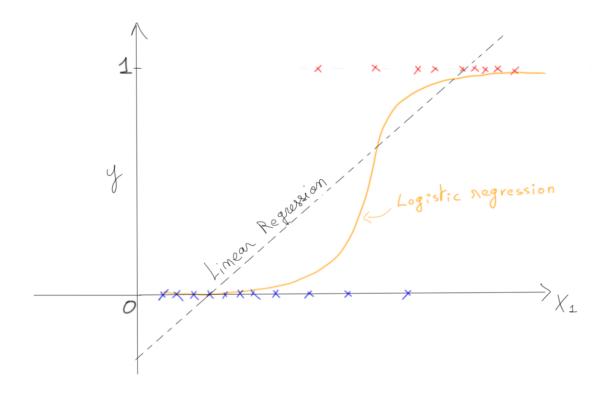
Huber Loss (mix of L1 and L2 losses, also called Smooth Absolute Loss)

- MAE which becomes MSE when error is small, typically adjustable by hyperparameter <u>epsilon</u> (https://scikit-
 - <u>learn.org/stable/modules/generated/sklearn.linear_model.SGDRegressor.html#sklearn.linear_model.SGDF float%2C%20default%3D0.1)</u>
- · Adjustable for outliers
- · Slope can be used as an indicator of reaching minima



3.2 Classification Losses

Logistic Classifiers



• We want to predict a binary vector

$$y = [0,0,1,0,\dots,1]$$
 of size

· We model it by a vector

What loss to compute between

 \hat{y} and y?

Logistic classifiers want to maximize this **product**

$$\prod_{i ext{ when } y_i=1} \hat{y_i}$$

 $\hat{y_i}$

close to 1 when

$$y_i = 1$$

 $(1-\hat{y_i}$

close to 1 when

$$y_i = 0$$

• for all independent observations



This is the combined probability of observing all

, if each were sampled randomly from a binary probability distribution p =

Called the Likelihood of observing the true

under some hypothesis function

(See Logistic Regression lecture (04-Decision-Science 04-Logistic-Regression.slides.html?title=Logistic-Regression&program id=10#/2/5/1)

It's easier to maximize the log instead (log-likelihood)

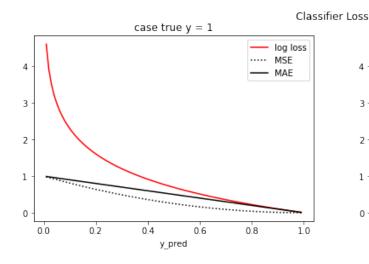
$$log(\prod_{y_i=1}\prod_{y_i=0}) = \sum_{i \text{ when } y_i=1} log(\hat{y}_i) + \sum_{i \text{ when } y_i=0} log(1-\hat{y}_i) = \sum_{i=0}^n y_i log(\hat{y}_i) + (1-y_i) log(1-\hat{y}_i)$$

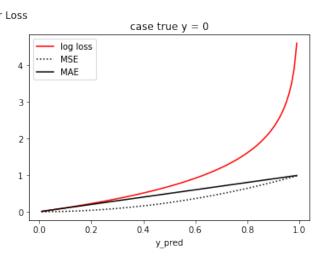
Log Loss (a.k.a Cross-Entropy Loss)

$$Log~Loss = -rac{1}{n}\sum_{i=0}^{n}y_{i}log(\hat{y}_{i}) + (1-y_{i})log(1-\hat{y}_{i})$$

 $y=1\Rightarrow Log\ Loss=-log(\hat{y}$

$$y=0\Rightarrow Log\ Loss=-log(1-\hat{y}$$





Infinitely penalize wrong predictions

Cross-Entropy name comes from <u>Shanon Theory of information (https://www.youtube.com/watch?</u>v=ErfnhcEV1O8)

19 The gradient of the log-loss of the sigmoid function is simple in vectorial form

$$abla Log Loss_{sigmoid} = -rac{2}{n}X^T(y-\hat{y})$$

Exact same formula as that of the MSE loss of a Linear Regression

$$abla MSE_{linear} = -rac{2}{n}X^T(y-\hat{y})$$

Think vectorial whenever possible. OLS/Logit gradient descent = ~4 lines in NumPy

1 These gradients do not have the same value of course as:

$$\hat{y}_{sigmoid} = rac{1}{1+e^{-Xeta}}$$

Other (non-logistic) classifiers exist!

- · Naive Bayes
- Support Vector Machine Classifier (SVC)

All have different losses!

5. Summary

Problem setting

X= features

= target = $h(X, \beta) + error$

= hypothesis function (Linear, Sigmoid, Neural Network, etc.)

Parameters of the model:

- Computed automatically during .fit()
- · by minimizing $L(\beta)$

Hyperparameters of the model:

(chosen manually)

 $\begin{tabular}{l} L & Loss function \\ L & (MSE, MAE, Log-Loss, etc.) \\ \end{tabular}$

- Parameters of the loss itself (learning_rate, etc.)
- Solver = method used to minimize L ('newton', 'sdg', etc.)
- Model specificities ('n_neighbors', etc.)

"Model" is a loosely defined term.

sklearn models generally refer to the hypothesis function $h(X,\beta)$

Regressors

```
LinearRegressor() # OLS regression
KNeighborsRegressor() # KNN
SVR() # Support Vector Regressor
```

Classifiers

```
LogisticRegressor() # Logit regression
KNeighborsClassifier() # KNN
SVC() # Support Vector Classifier
```

1 An exception: SGDClassifier and SGDRegressor refer to a linear hypothesis function

, fitted using an SGD algorithm.

```
SGDRegressor(loss='squared loss') # eq. to OLS regression
SGDRegressor(loss='huber') # non-OLS linear regression
SGDClassifier(loss='log') # eq. to Logit
SGDClassifier(loss='hinge') # eq. to SVC
```

Finally, once a model is selected, it can be further "fine-tuned" by selecting hyper-parameters manually as model class attributes

```
SGDRegressor(loss='squared loss', learning_rate=0.1, eta0=0.01)
KNeighborsRegressor(n neighbors=5)
LogisticRegression(solver='newton')
```

...and then fitted .fit()

Bibliography

- StatsQuest Gradient Descent (https://www.youtube.com/watch?v=sDv4f4s2SB8)
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- Andrew NG Linear Models CS229 Notes (https://cs229.stanford.edu/main_notes.pdf)
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