

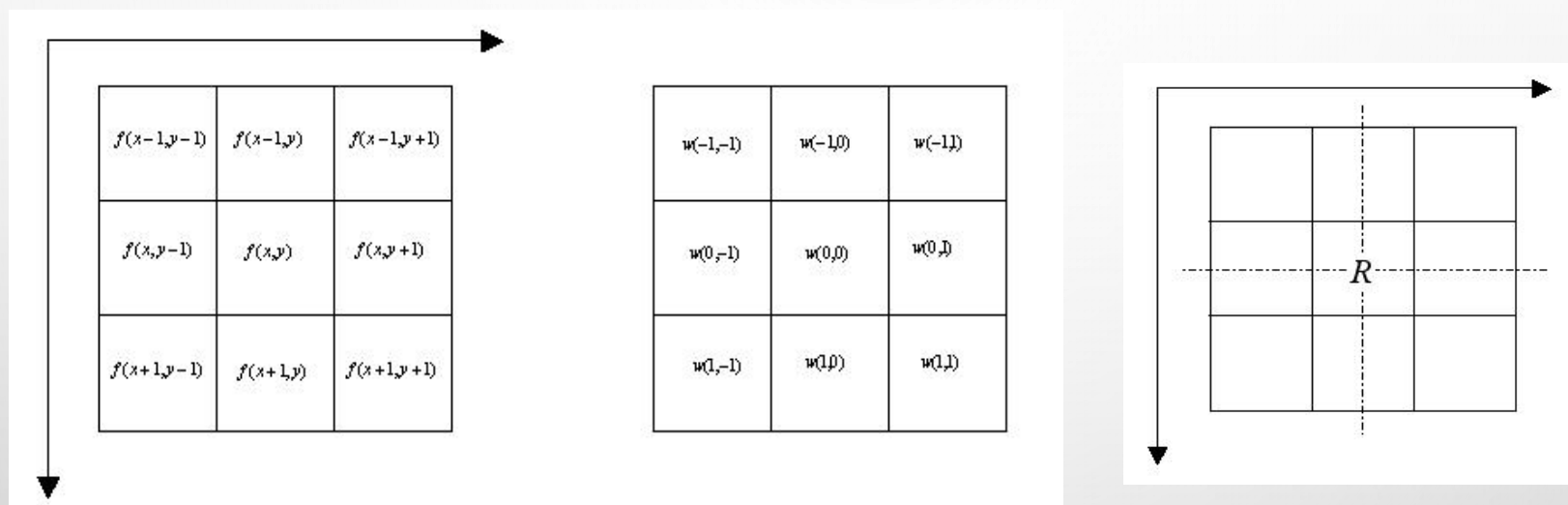
计算机图像处理

COMPUTER IMAGE PROCESSING

空域滤波增强

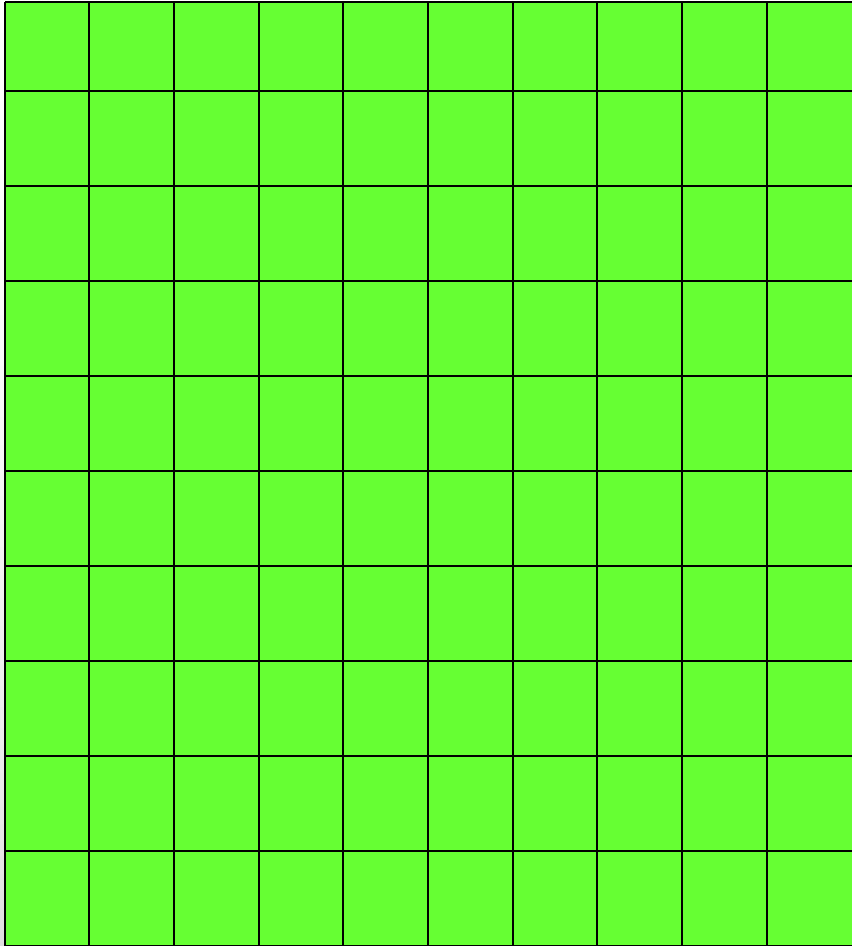
空域滤波

- 空域滤波就是在图像中逐点地移动模板，对每个点都进行模板操作。



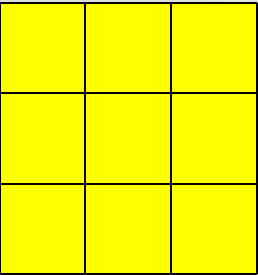
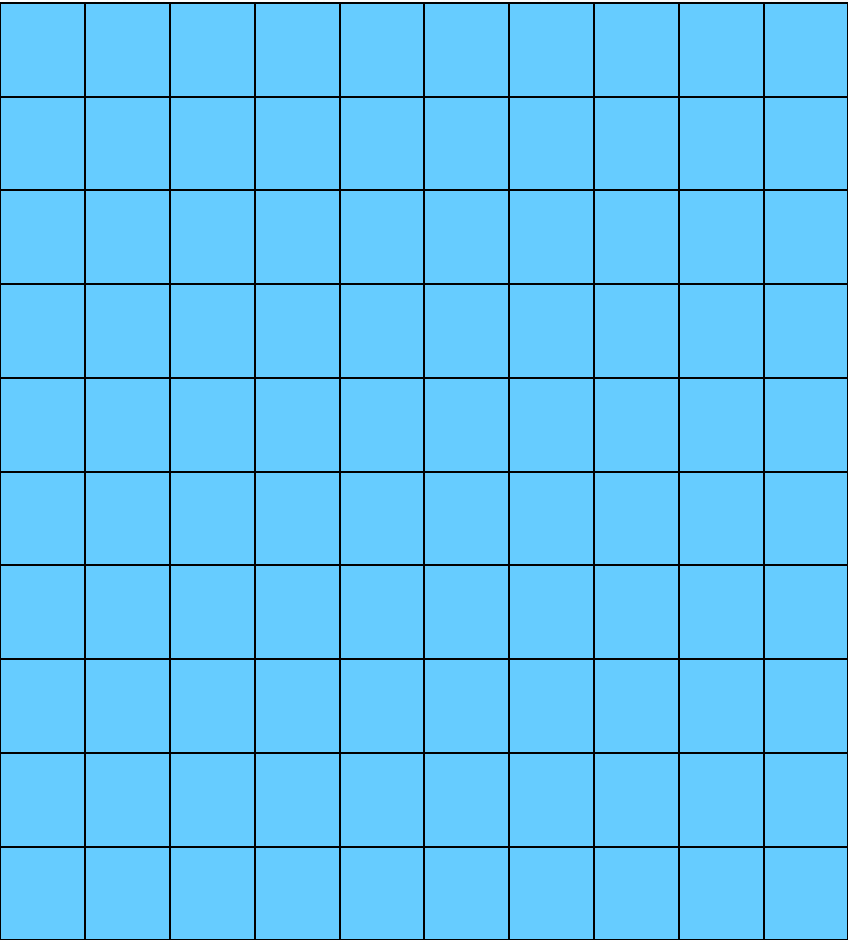
线性滤波, 滤波器模板 $m \times n$, 令 $a = (m-1)/2$, $b = (n-1)/2$, 则

$$R = \sum_{s=-a}^a \sum_{t=-b}^b w(s,t) f(x+s, y+t)$$



$f(x, y)$

$R(x, y)$

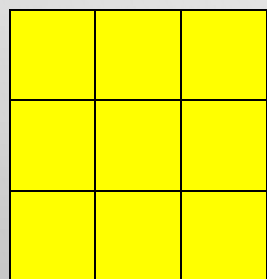
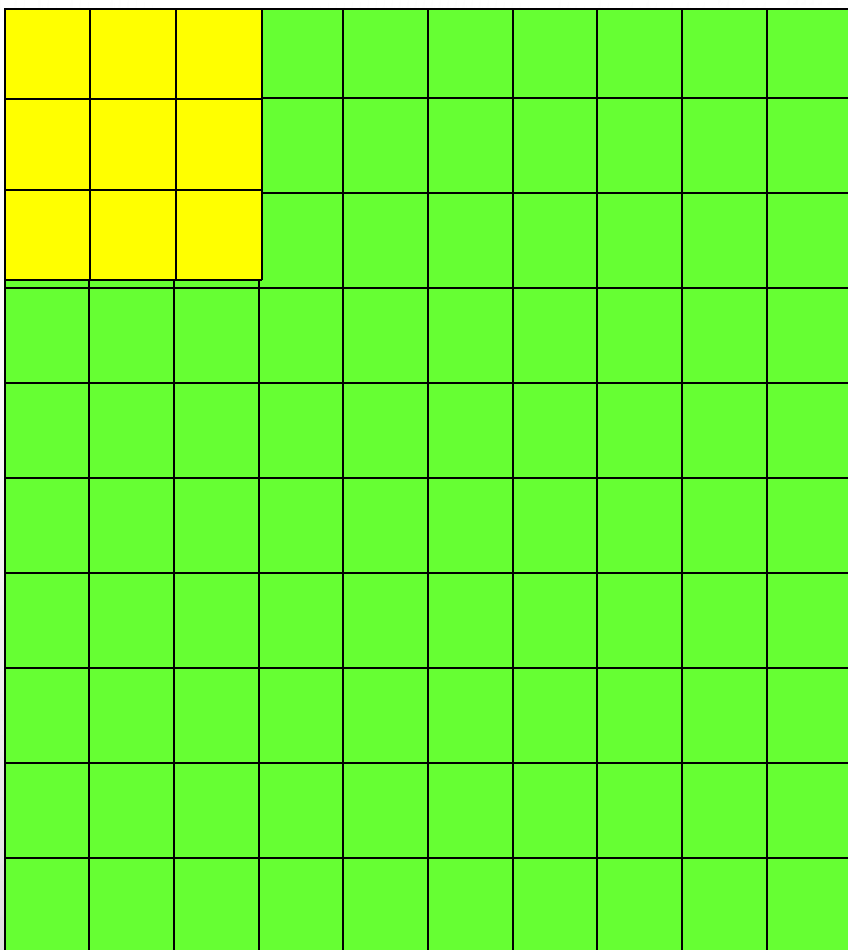


$w(x, y)$

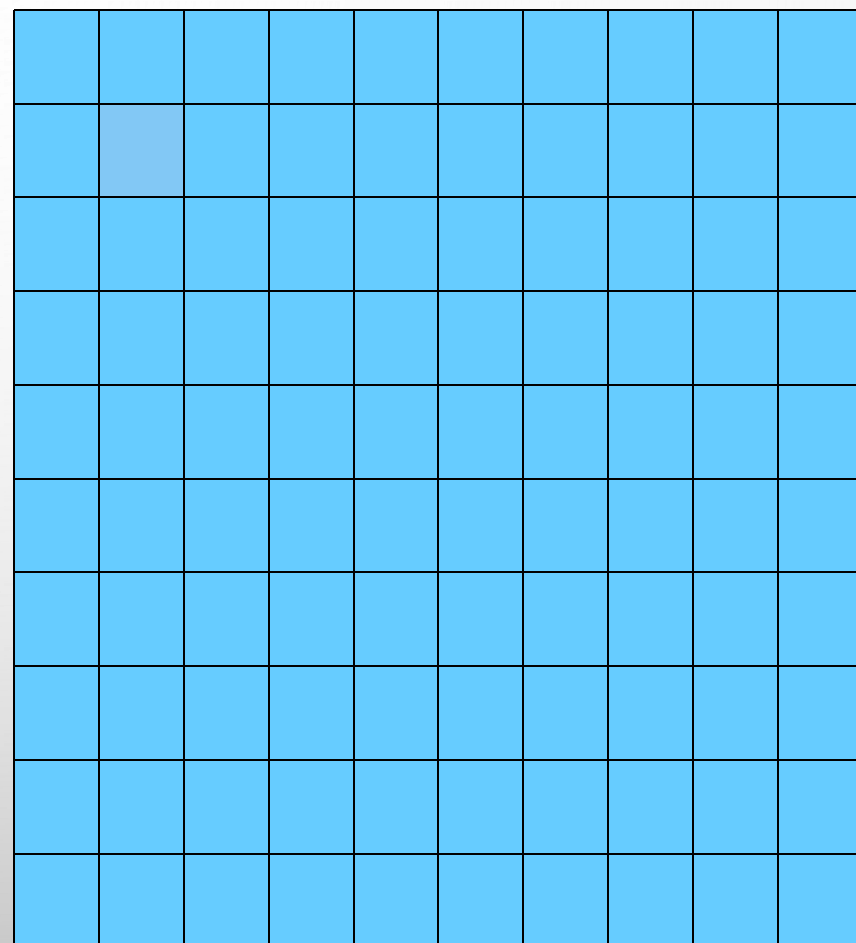
$$R = \sum_{s=-a}^a \sum_{t=-b}^b w(s, t) f(x + s, y + t)$$

$f(x, y)$

$R(x, y)$



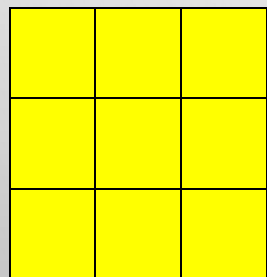
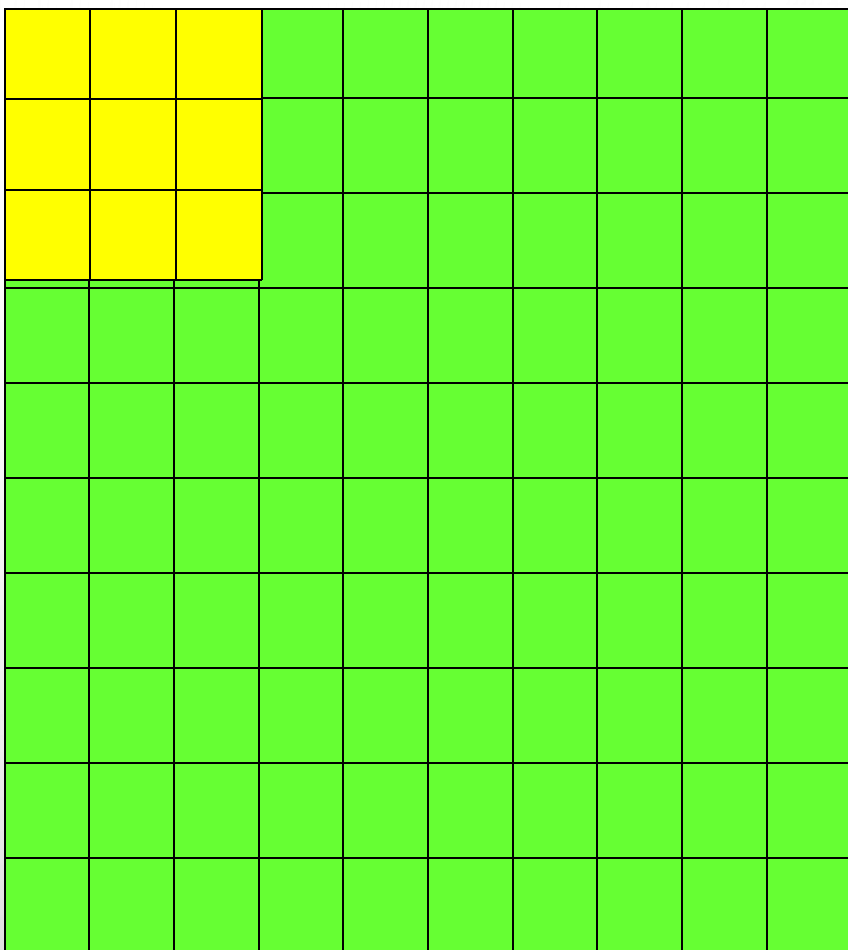
$w(x, y)$



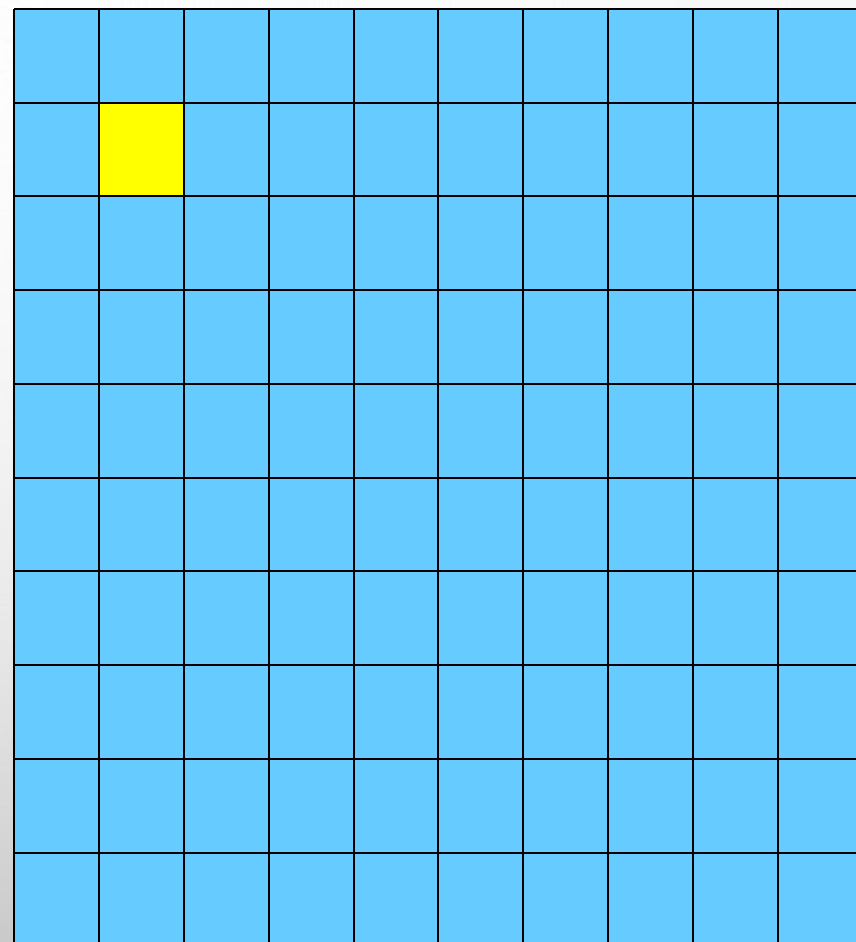
$$R = \sum_{s=-a}^a \sum_{t=-b}^b w(s, t) f(x + s, y + t)$$

$f(x, y)$

$R(x, y)$



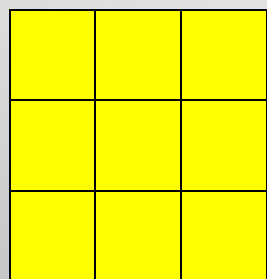
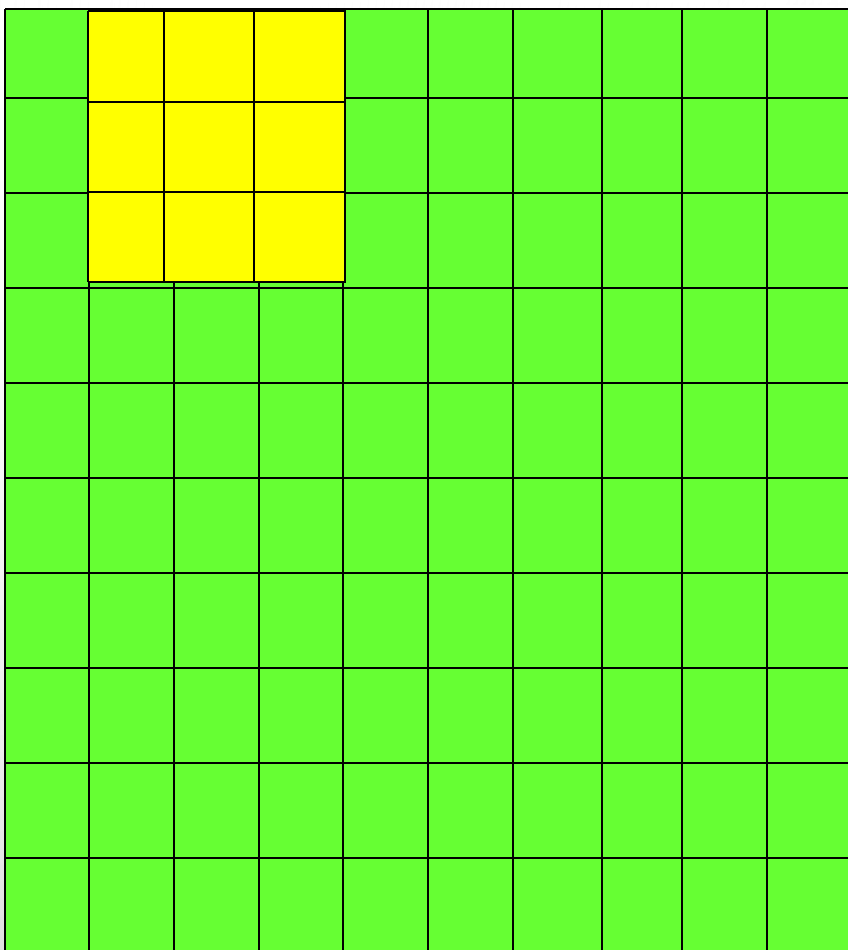
$w(x, y)$



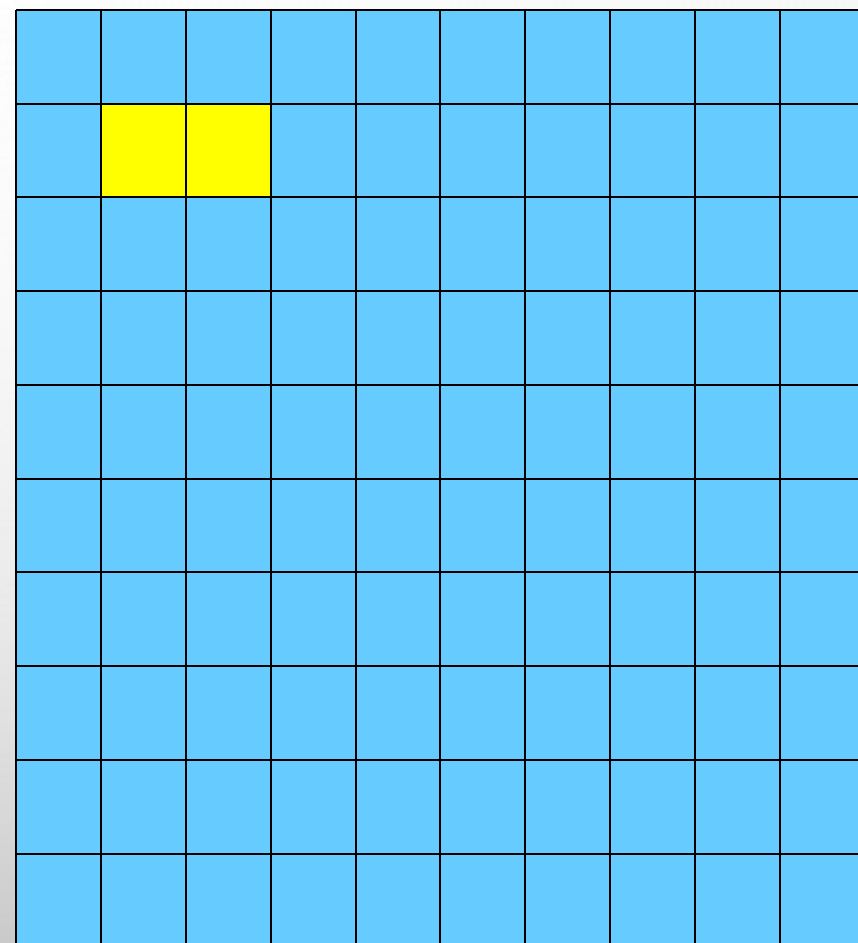
$$R = \sum_{s=-a}^a \sum_{t=-b}^b w(s, t) f(x + s, y + t)$$

$f(x, y)$

$R(x, y)$



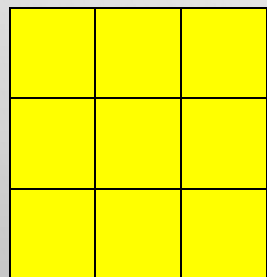
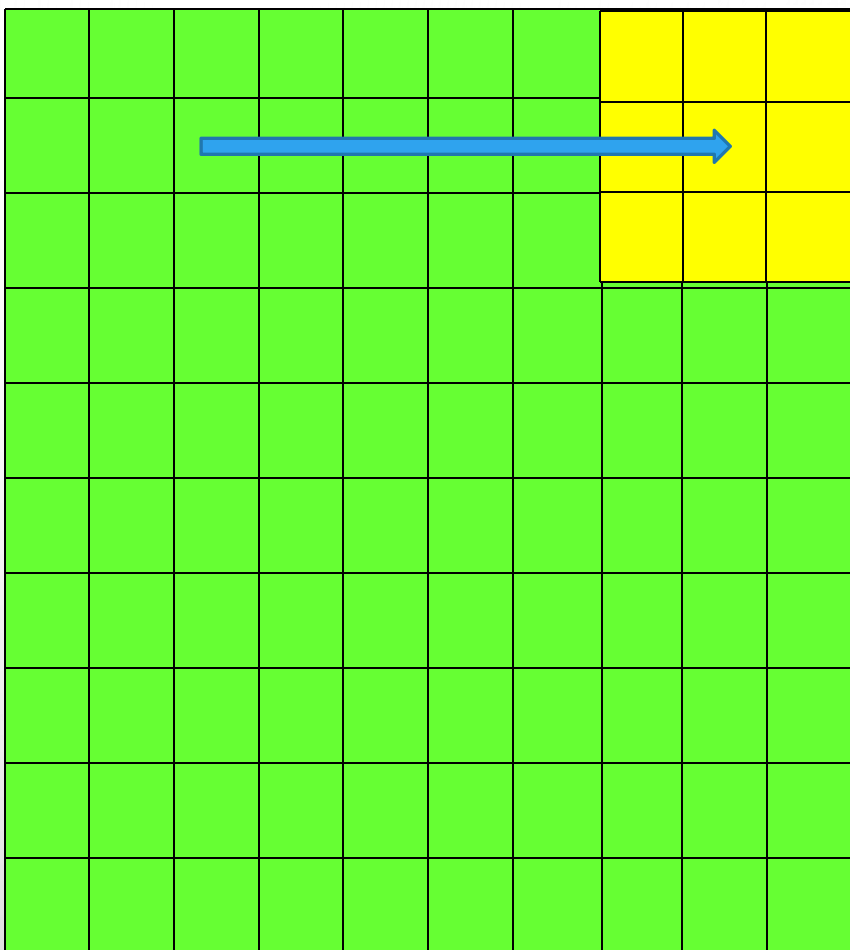
$w(x, y)$



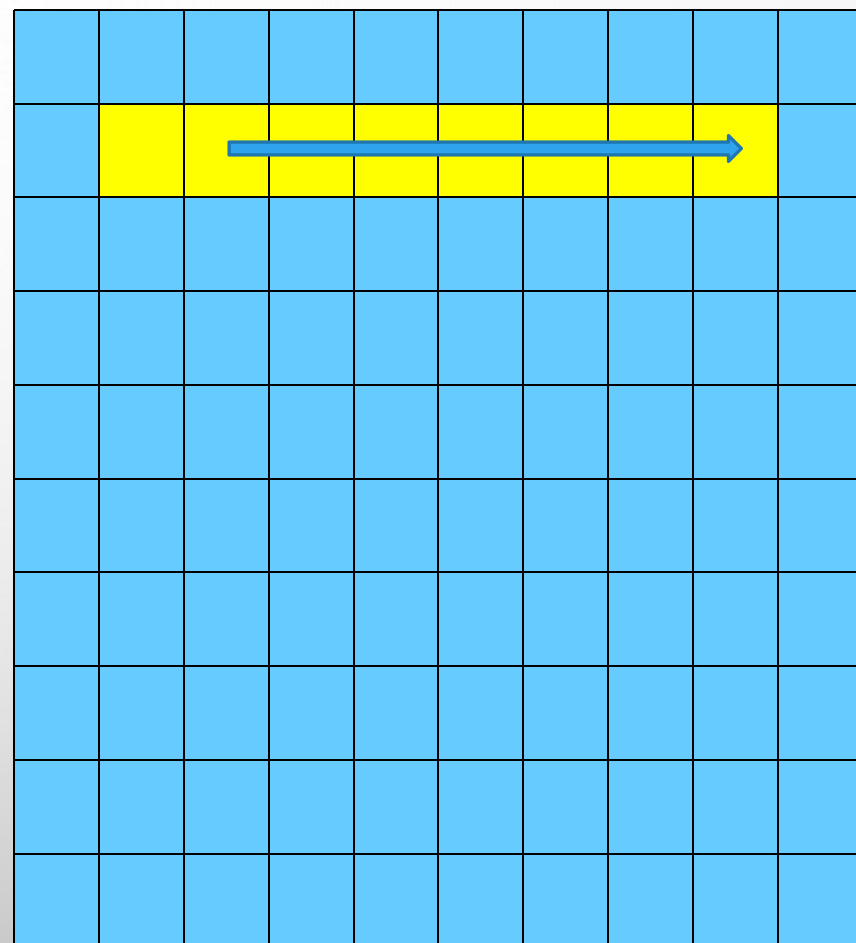
$$R = \sum_{s=-a}^a \sum_{t=-b}^b w(s, t) f(x + s, y + t)$$

$f(x, y)$

$R(x, y)$



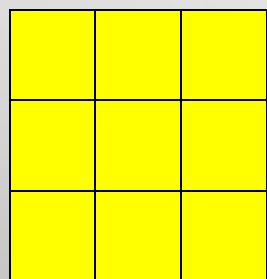
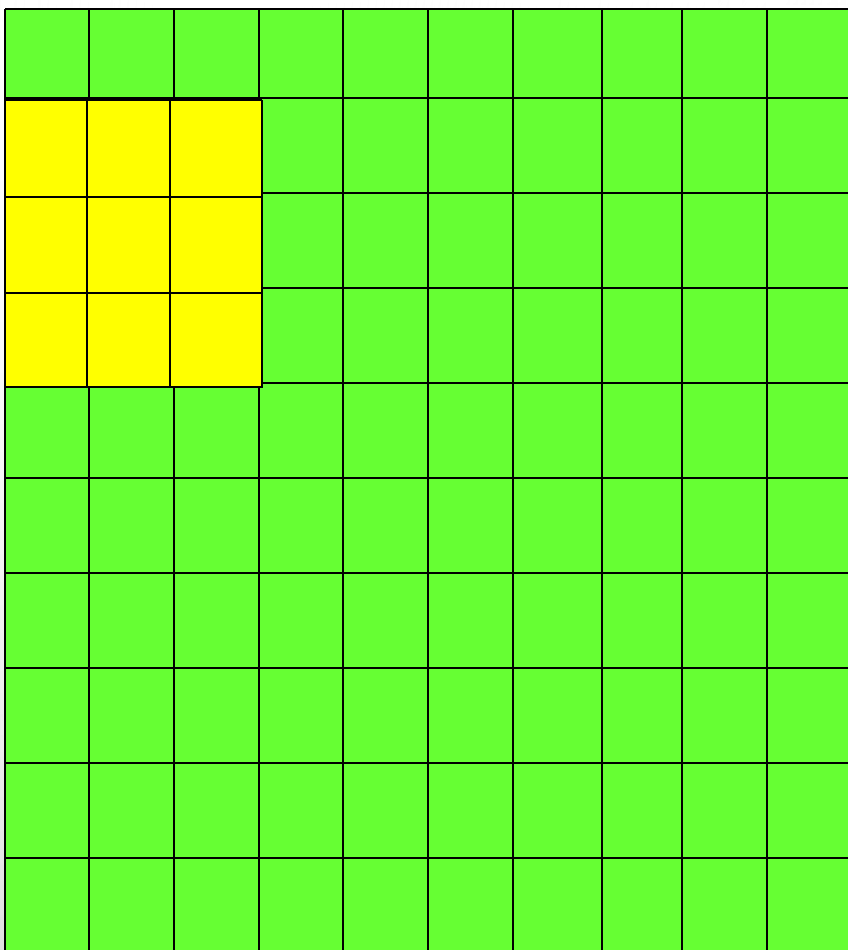
$w(x, y)$



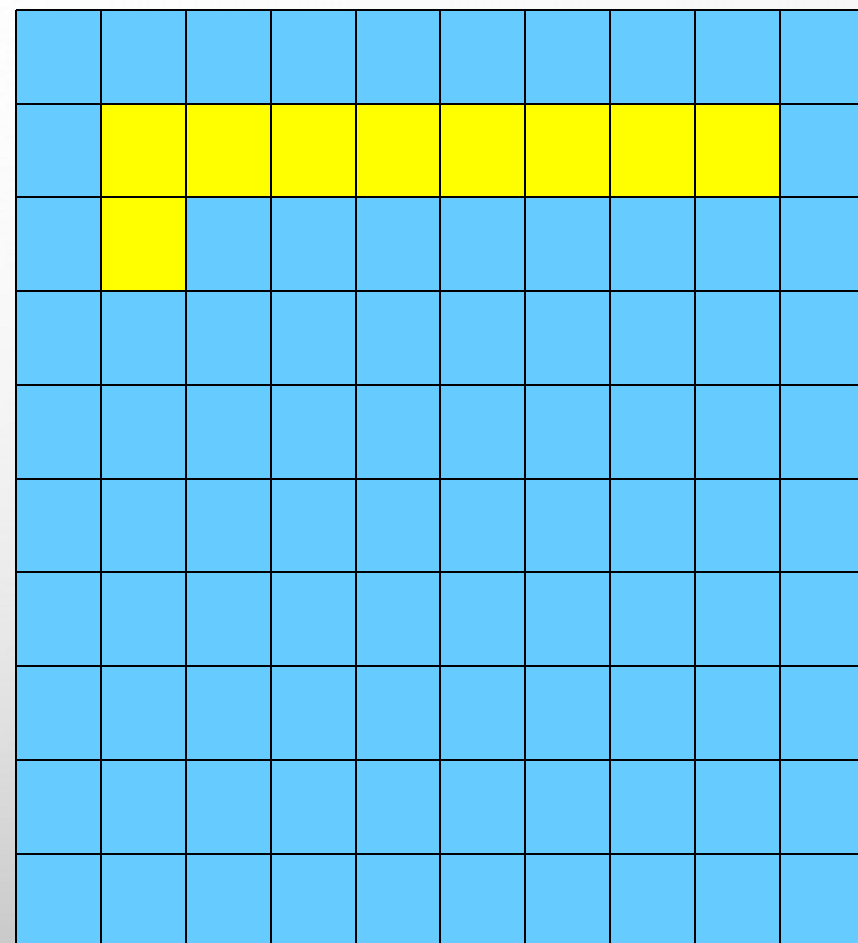
$$R = \sum_{s=-a}^a \sum_{t=-b}^b w(s, t) f(x + s, y + t)$$

$f(x, y)$

$R(x, y)$



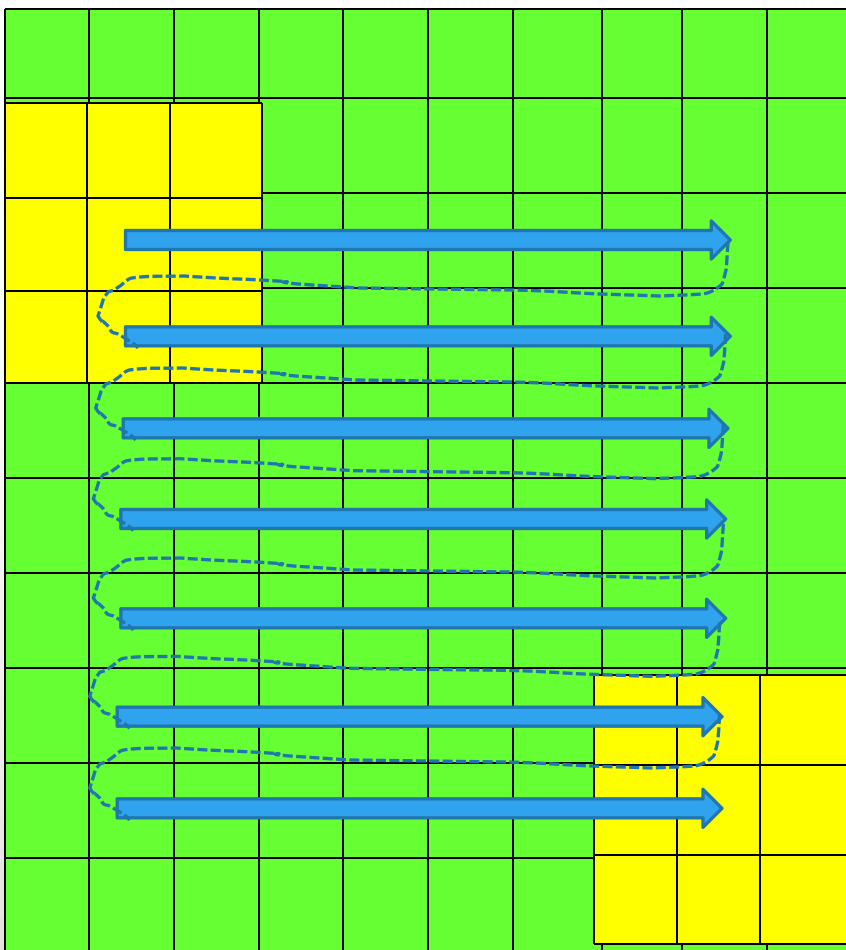
$w(x, y)$



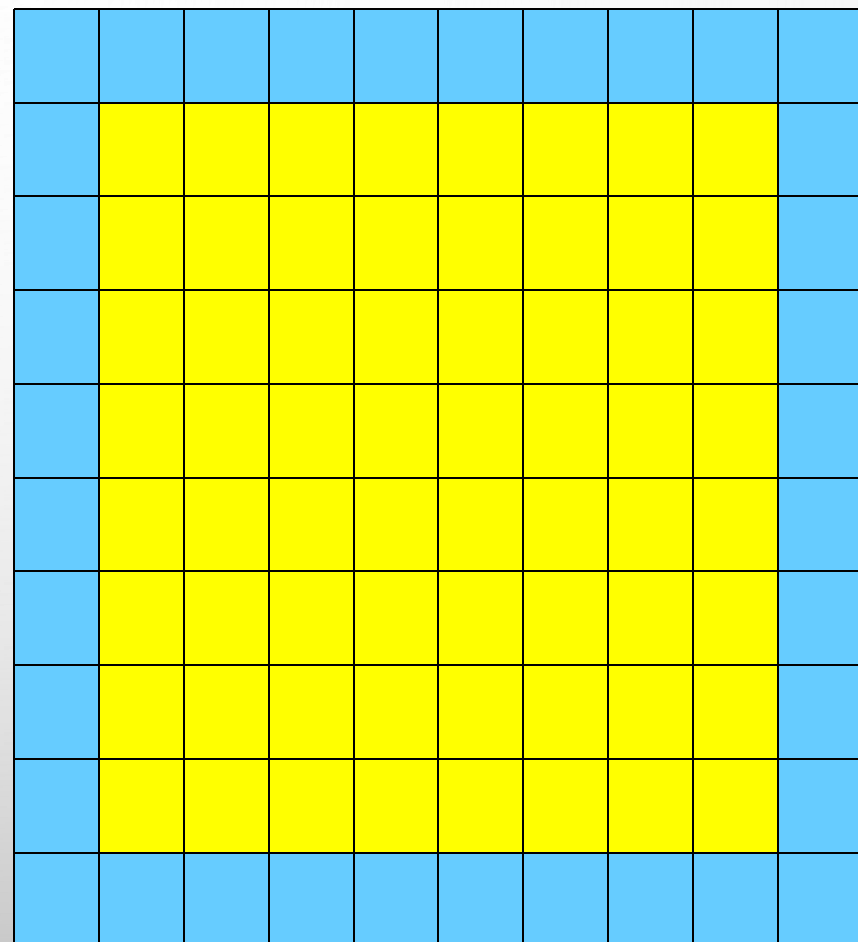
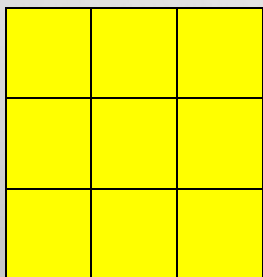
$$R = \sum_{s=-a}^a \sum_{t=-b}^b w(s,t) f(x+s, y+t)$$

$f(x, y)$

$R(x, y)$



$w(x, y)$



0	4	8	4	0
4	16	4	32	4
8	4	0	4	8
4	4	4	16	4
8	4	8	4	0

$f(x, y)$

$\frac{1}{16} \times$

1	2	1
2	4	2
1	2	1

$w(x, y)$

$R(x, y)$

程序

(改正大小写)

```
void Spatialfilter(HXLBMPFILE *F, HXLBMPFILE *R, float *W, Int M, Int N)
{
    int i, j, s, t;
    float r;
    int A = (M-1)/2, B = (N-1)/2;

    for (j = A; j < F->imageh - A; j++)
    for (i = B; i < F->imagew - B; i++)
    {
        r = 0;
        for (s = -A; s < A; s++) for (t = -B; t < B; t++)
            r += (float)F->pDataAt(j+s)[i+t] * W[ (s + A) * M + (t + B)];
        R->pDataAt(j)[i] = (BYTE)r;
    }
    return;
}
```

线性平滑滤波器-平滑算子

$$\frac{1}{9} \times$$

1	1	1
1	1	1
1	1	1

平滑滤波器模板

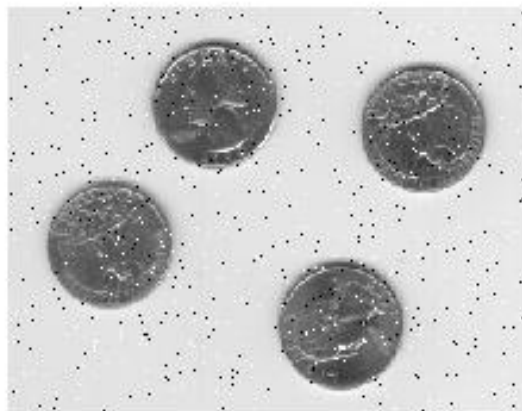
效果

原图像



(a)

添加椒盐噪声图像



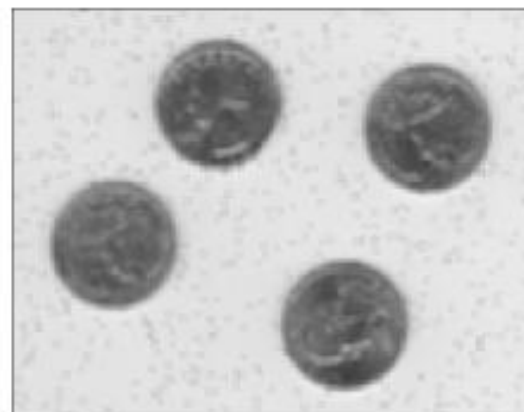
(b)

3×3模板平滑滤波



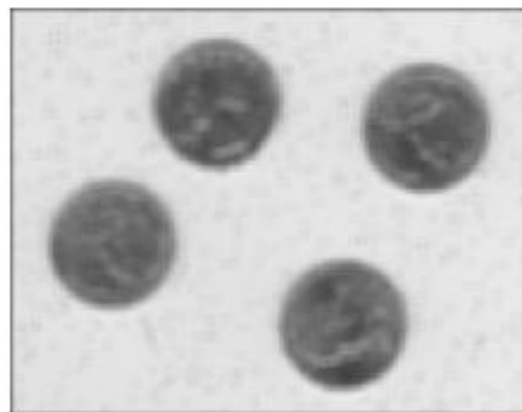
(c)

5×5模板平滑滤波



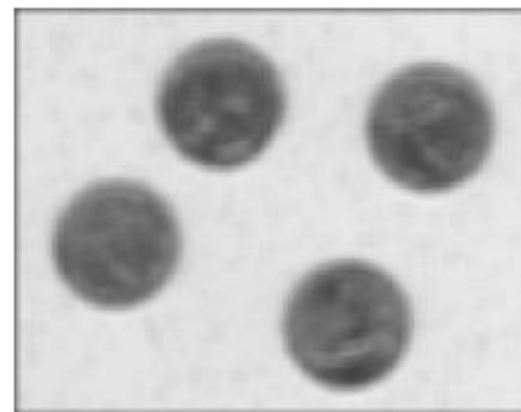
(d)

7×7模板平滑滤波



(e)

9×9模板平滑滤波



(f)

锐化滤波器-锐化算子

$f(x,y)$ 在 (x,y) 的梯度

$$G[f(x,y)] = \begin{bmatrix} G_x \\ G_y \end{bmatrix} = \begin{bmatrix} \frac{\partial f}{\partial x} \\ \frac{\partial f}{\partial y} \end{bmatrix}$$

其模值

$$G_M[f(x,y)] = \sqrt{G_x^2 + G_y^2} = \sqrt{\left(\frac{\partial f}{\partial x}\right)^2 + \left(\frac{\partial f}{\partial y}\right)^2}$$

近似梯度模值

$$G_M[f(x,y)] = |G_x| + |G_y|$$

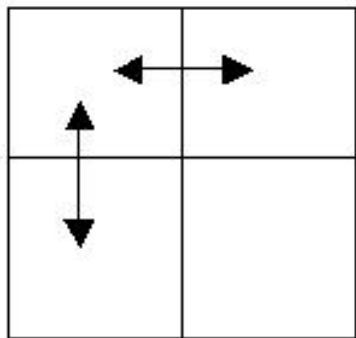
直接差分算子

G_x 和 G_y 用近似值:

$$G_x = f(x, y) - f(x + 1, y)$$

$$G_y = f(x, y) - f(x, y + 1)$$

得到直接差分算子



1	0
-1	0

1	-1
0	0

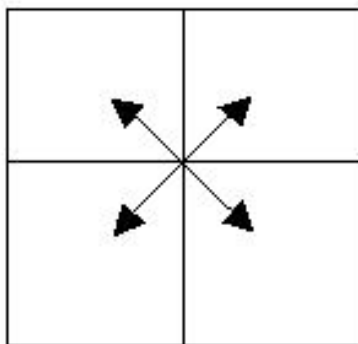
ROBERTS算子

G_x 和 G_y 用近似值:

$$G_x = f(x, y) - f(x + 1, y + 1)$$

$$G_y = f(x + 1, y) - f(x, y + 1)$$

得到Roberts算子



1	0
0	-1

0	1
-1	0

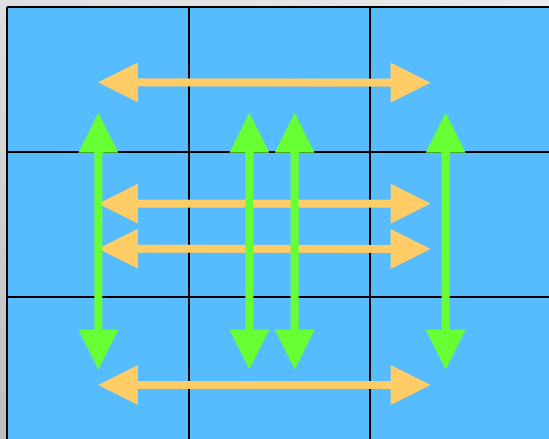
SOBEL算子

G_x 和 G_y 用近似值:

$$G_x = ((f(x-1, y-1) + 2f(x-1, y) + f(x-1, y+1)) \\ - (f(x+1, y-1) + 2f(x+1, y) + f(x+1, y+1)))$$

$$G_y = ((f(x-1, y-1) + 2f(x, y-1) + f(x+1, y-1)) \\ - (f(x-1, y+1) + 2f(x, y+1) + f(x+1, y+1)))$$

得到Sobel算子



1	2	1
0	0	0
-1	-2	-1

1	0	-1
2	0	-2
1	0	-1

拉普拉斯算子

$f(x,y)$ 在 (x,y) 的拉普拉斯算子为

$$\nabla^2 f = \frac{\partial^2 f}{\partial^2 x} + \frac{\partial^2 f}{\partial^2 y}$$

对数字图像

$$\nabla^2 f(x, y) = \nabla_x^2 f(x, y) + \nabla_y^2 f(x, y)$$

拉普拉斯算子

因 $f(x,y)$ 离散, 所以

$$\begin{aligned}\nabla^2 f(x,y) &= [f(x+1,y) + f(x-1,y) \\ &+ f(x,y+1) + f(x,y-1)] \\ &- 4f(x,y)\end{aligned}$$

0	1	0
1	-4	1
0	1	0

如果加上对角线元素, 则

$$\begin{aligned}\nabla^2 f(x,y) &= [f(x+1,y-1) + f(x+1,y+1) \\ &+ f(x-1,y+1) + f(x-1,y-1) \\ &+ f(x+1,y) + f(x-1,y) \\ &+ f(x,y+1) + f(x,y-1)] - 8f(x,y)\end{aligned}$$

1	1	1
1	-8	1
1	1	1

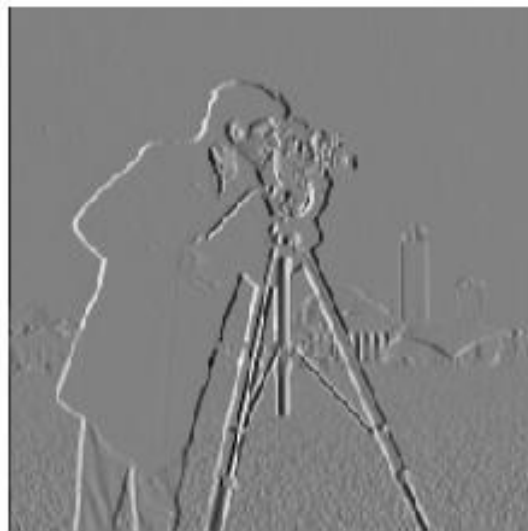
拉普拉斯算子模板

梯度锐化实例

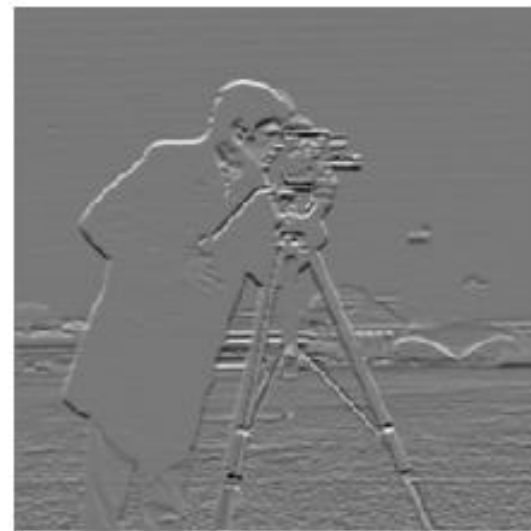
效果



a



b



c

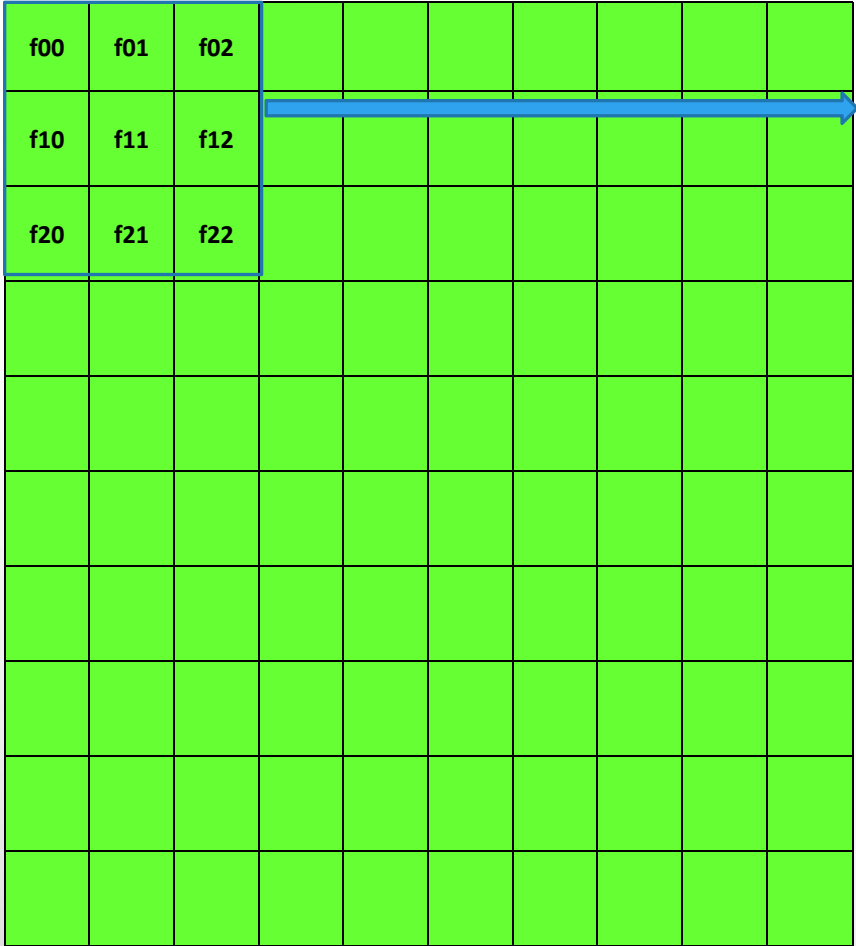
- ✦图a: Cameraman原始图像, 包含有各种朝向的边缘
- ✦图b: 用Sobel水平模板, 它对垂直边缘有较强的响应
- ✦图c: 用Sobel垂直模板, 它对水平边缘有较强的响应

中值滤波器

中值滤波是用一个有奇数点的滑动窗口，将窗口中心点的值用窗口各点的中值代替。具体操作步骤如下：

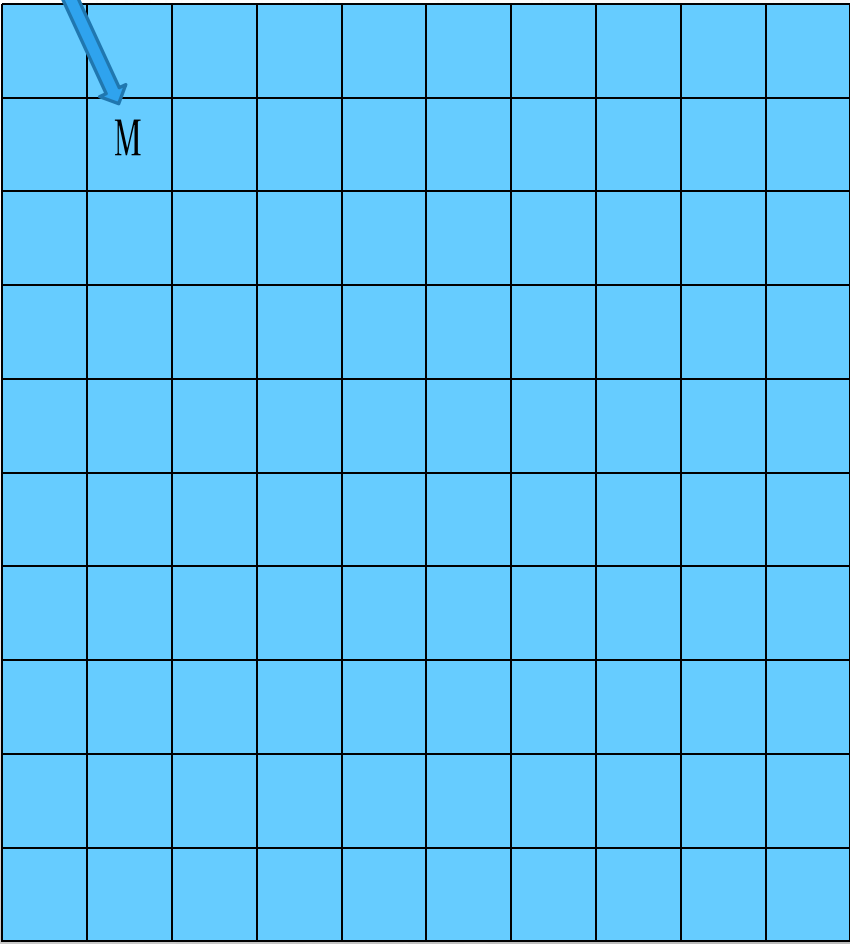
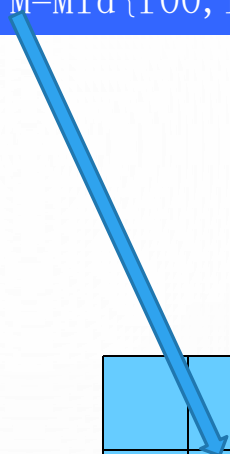
- (1) 将模板在图中移动，与图中某个象素位置重合。
- (2) 读取模板下各对应象素的灰度值，并排序。
- (3) 将排序的中间值输出到目标图像中。

加权中值滤波：中值滤波模板中的值表示重复次数。

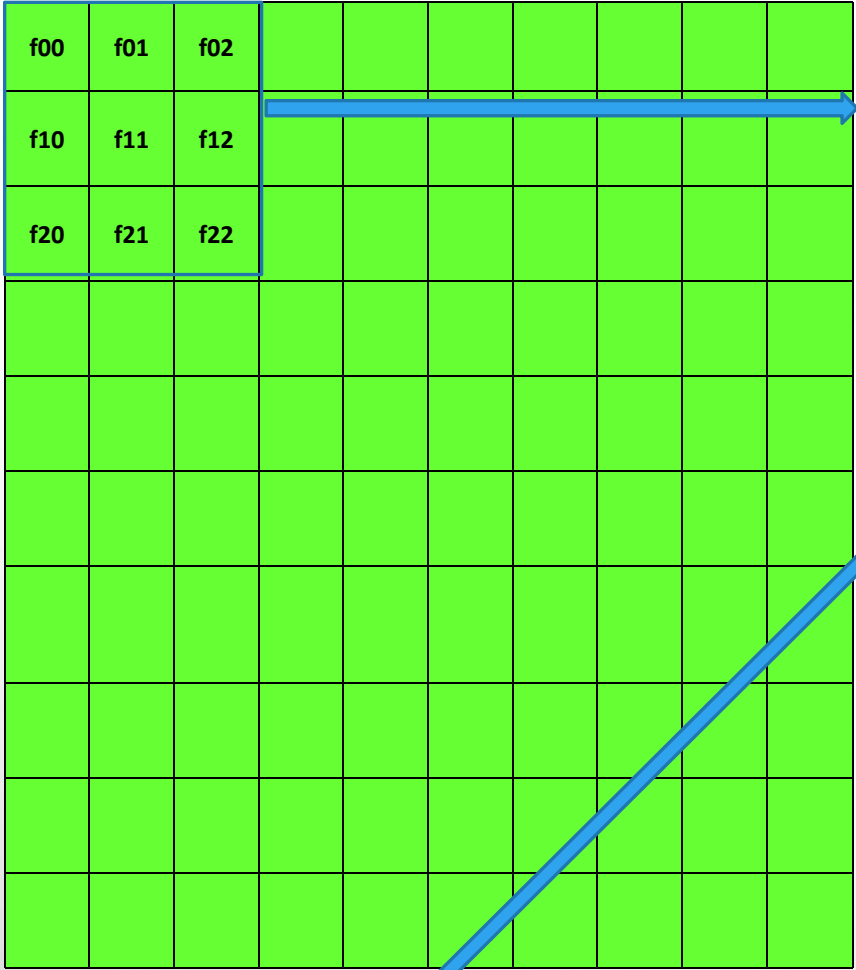


$f(x, y)$

$M = \text{Mid}\{f_{00}, f_{01}, f_{02}, f_{10}, f_{11}, f_{12}, f_{20}, f_{21}, f_{22}\}$

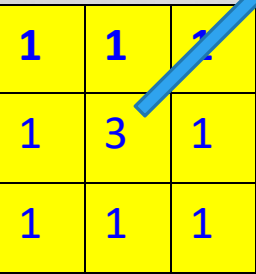


$R(x, y)$



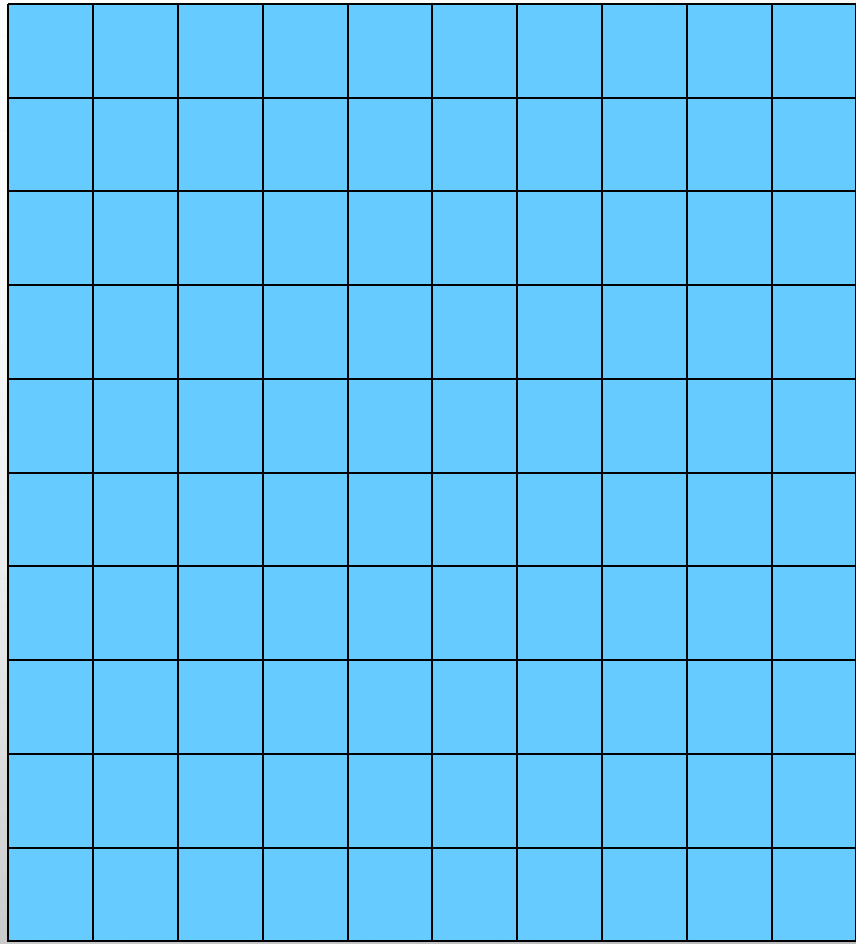
$f(x, y)$

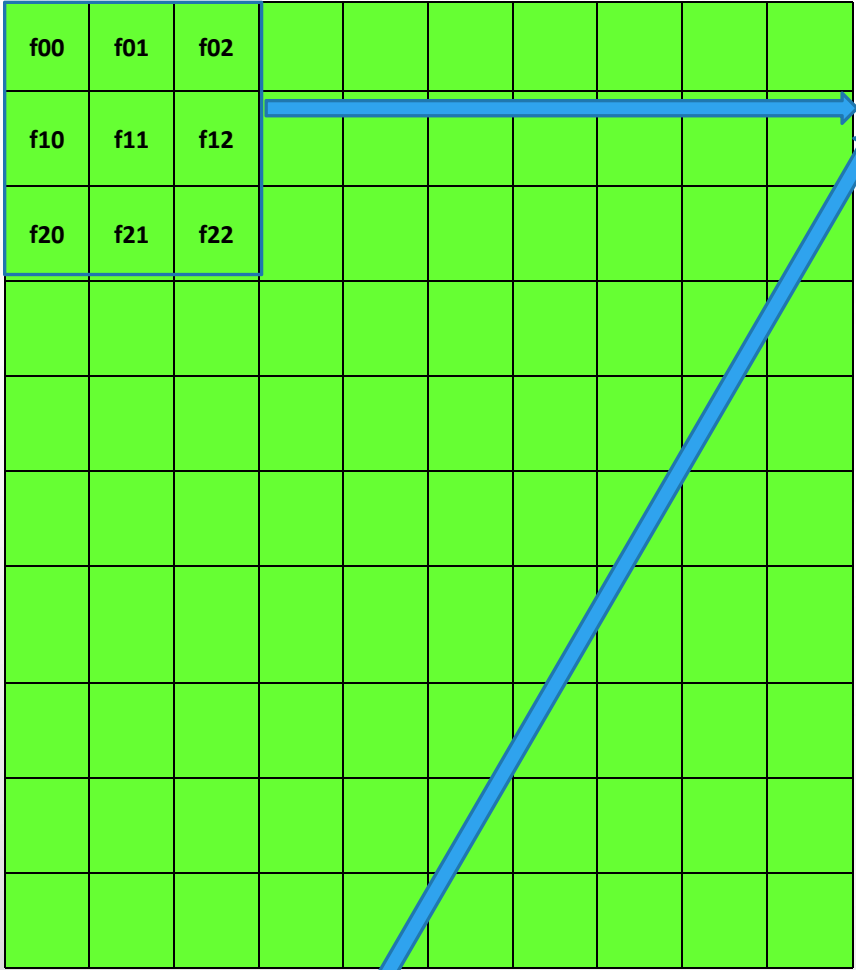
$M = \text{Mid}\{f_{00}, f_{01}, f_{02}, f_{10}, \boxed{f_{11}, f_{11}, f_{11}}, f_{12}, f_{20}, f_{21}, f_{22}\}$



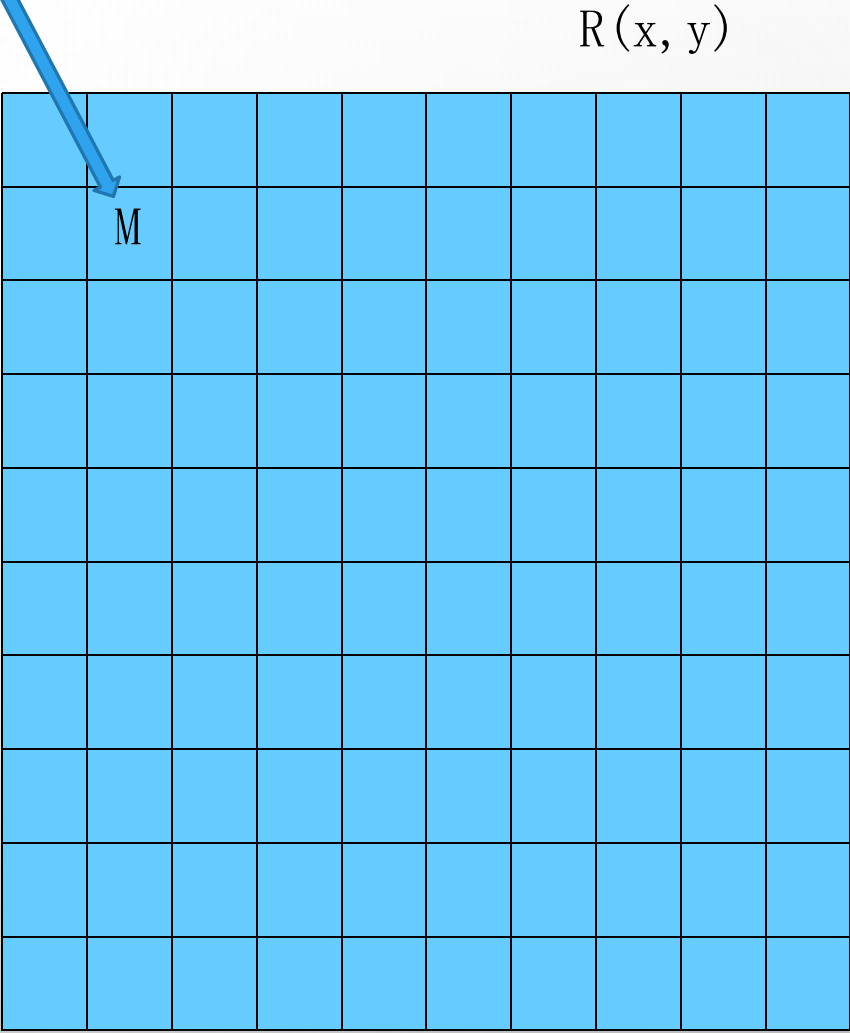
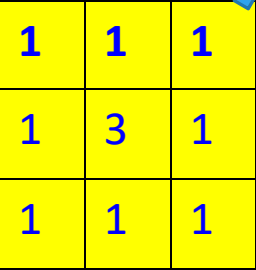
$w(x, y)$

$R(x, y)$





$M = \text{Mid}\{f_{00}, f_{01}, f_{02}, f_{10}, f_{11}, f_{11}, f_{11}, f_{12}, f_{20}, f_{21}, f_{22}\}$



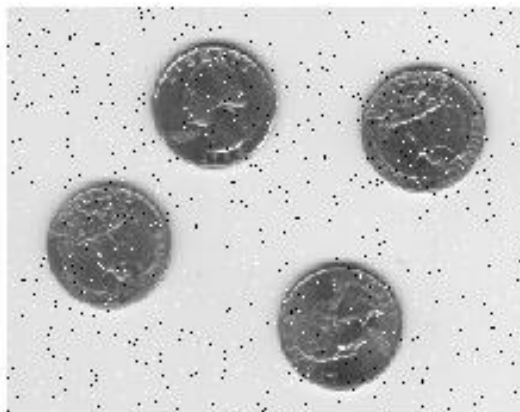
效果

原图像



(a)

添加椒盐噪声图像



(b)

3×3模板中值滤波



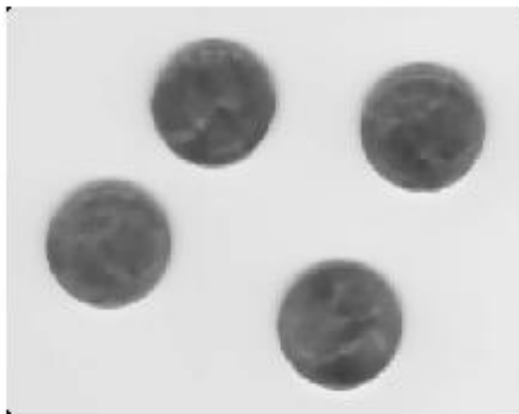
(c)

5×5模板中值滤波



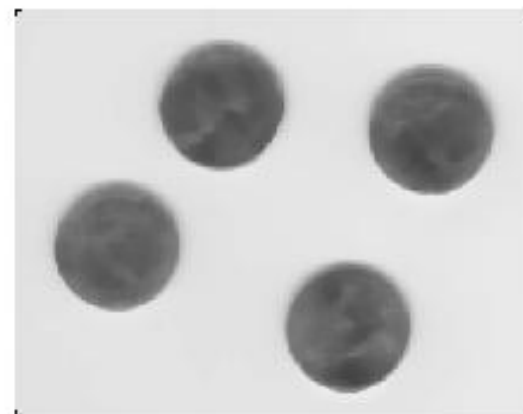
(d)

7×7模板中值滤波



(e)

9×9模板中值滤波



(f)

程序？