

# A Taxonomy of Generalized Diffusion Processes for Generative Modeling

## Overview of Hierarchical Classification

We organize diffusion processes into four top-level categories:

**1. A. Continuous-State Diffusions:**

- (a) A1. Continuous Gaussian Diffusions (OU, Langevin)
- (b) A2. Jump and Lévy-Driven Diffusions (Lévy-OU, NIG-OU)
- (c) A3. Memory-Driven Diffusions (Fractional Brownian Motion)

**2. B. Constrained-State Diffusions:**

- (a) B1. Bounded-Domain Diffusions (Jacobi, Dirichlet)
- (b) B2. Manifold-Valued Diffusions (Sphere, Lie Groups)

**3. C. Structured-State Diffusions:**

- (a) C1. Matrix-Valued Diffusions (Wishart)
- (b) C2. Interacting/Measure-Valued Diffusions (McKean–Vlasov, Fleming–Viot)

**4. D. Hybrid Processes:**

- (a) D1. Stochastic Volatility and PDMP (Heston, Piecewise-Deterministic MP)
- (b) D2. Discrete-State Processes (Birth–Death)

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# 1 Unified Principles of Diffusion Processes

Before diving into the four major classes (A–D), it is helpful to step back and see the common thread that runs through every diffusion-based generative model:

**1. Forward Corruption & Stationary Target** Each model defines a *forward* process that progressively perturbs or “corrupts” the data distribution toward a tractable stationary law:

$$dX_t = b(X_t) dt + \sigma(X_t) dW_t \implies X_t \xrightarrow[t \rightarrow \infty]{} q_\infty,$$

where  $q_\infty$  is Gaussian (A1), jump-driven (A2), bounded (B1), manifold (B2), matrix (C1), measure (C2), hybrid (D1), or discrete (D2).

**2. Master/Fokker–Planck Equation** The density  $q(x, t)$  evolves according to a (possibly nonlocal) PDE:

$$\partial_t q = -\nabla \cdot (b q) + \frac{1}{2} \nabla \cdot (a \nabla q) + \int [q(x+z) - q(x)] \nu(dz) - (\text{boundary/jump terms}),$$

which unifies continuous, jump, and boundary-constrained dynamics.

**3. Time Reversal & Score-Based Denoising** By reversing time in the forward process (Haussmann–Pardoux and its jump/boundary analogues), one obtains a *reverse SDE* or Markov kernel of the form

$$dX_t = [b(X_t) - a \nabla_x \ln q(X_t, t)] dt + \sigma(X_t) d\bar{W}_t + \dots$$

which in practice is implemented via a *score network* estimating  $\nabla \ln q$ .

## 4. Classification by Noise & State Structure

- **A. Continuous-State:** • A1: Gaussian noise only. • A2: Gaussian drift + Lévy jumps. • A3: Fractional kernels (memory).
- **B. Constrained-State:** • B1: Bounded domains (intervals, simplices). • B2: Manifolds (spheres, Lie groups).
- **C. Structured-State:** • C1: Matrices (Wishart). • C2: Measures/interacting particles (McKean–Vlasov, Fleming–Viot).
- **D. Hybrid:** • D1: Diffusion + deterministic flows/jumps (Heston, PDMP). • D2: Purely discrete jumps (Birth–Death).

**5. Bottom-Line Logic** Regardless of the noise type or state space, the *core* of diffusion-based generative modeling is:

1. *Define* a forward corruption process with known or tractable equilibrium  $q_\infty$ .
2. *Compute* or approximate the score  $\nabla_x \ln q(x, t)$  along this process.
3. *Simulate* the learned reverse dynamics to transform samples of  $q_\infty$  back to data-like samples.

This unified framework underlies all sections A–D, differing only in the specifics of  $b$ ,  $\sigma$ , jump terms, and state constraints.““

## 2 A. Continuous-State Diffusions

**General Form and Common Properties** Continuous-state diffusions on  $\mathbb{R}^d$  can be written in the unified SDE form

$$dX_t = b(X_t, t) dt + \sigma(X_t, t) dW_t + \int_{\mathcal{Z}} Z(X_t^-, z) \tilde{N}(dt, dz),$$

where:

- $b(x, t)$  is the drift vector field,
- $\sigma(x, t)$  the diffusion matrix (Gaussian noise),
- $W_t$  a Brownian motion,
- $\tilde{N}$  a compensated Poisson measure with jump amplitude  $Z(x, z)$ .

The Fokker–Planck (or Master) equation governs the density  $q(x, t)$ , and if reversible, the process satisfies detailed balance w.r.t. its stationary law  $q_\infty(x)$ .

### 2.1 A1. Continuous Gaussian Diffusions

#### 2.1.1 Ornstein–Uhlenbeck (OU) Process

**Intuition** A linear restoring force  $-\lambda X_t$  plus isotropic Gaussian noise yields exponential “forgetting” of initial data.

##### Forward Dynamics

$$dX_t = -\lambda X_t dt + \sqrt{2\lambda} dW_t, \quad X_0 \sim p_{\text{data}}.$$

Its transition kernel is

$$q(x, t \mid x_0, 0) = \mathcal{N}(e^{-\lambda t} x_0, (1 - e^{-2\lambda t}) I).$$

##### Reverse Dynamics

$$dX_t = \left[ -\lambda X_t + 2\lambda \nabla_x \ln q(X_t, t) \right] dt + \sqrt{2\lambda} d\bar{W}_t.$$

*Proof of the Reverse SDE.* The forward Fokker–Planck equation is

$$\partial_t q = -\nabla \cdot (b q) + \frac{1}{2} \nabla \cdot (a \nabla q), \quad b(x) = -\lambda x, \quad a = 2\lambda I.$$

By Haussmann–Pardoux time-reversal, the backward drift is

$$b_{\text{rev}}(x, t) = b(x) - a \nabla_x \ln q(x, t) = -\lambda x - 2\lambda \nabla_x \ln q(x, t).$$

Rewriting in forward time yields the stated reverse-time SDE. □

### Pros/Cons

**Pros:** Closed-form forward/backward; stable; exact score.

**Cons:** Gaussian only; unimodal; unbounded support.

#### 2.1.2 Overdamped Langevin Diffusion

**Intuition** Samples from a target density  $p(x) \propto e^{-E(x)}$  by following gradient ascent on  $\ln p(x)$  plus thermal noise.

#### Forward and Reverse Dynamics

$$dX_t = \nabla \ln p(X_t) dt + \sqrt{2} dW_t.$$

This SDE is self-adjoint under  $p(x)$ , hence reversible.

*Proof of Reversibility.* The generator is

$$\mathcal{L}f = \langle \nabla \ln p, \nabla f \rangle + \Delta f.$$

Detailed balance requires  $p(x)\mathcal{L} = \mathcal{L}^*(p \cdot)$ , which holds because

$$\int g \mathcal{L}f p = \int f \mathcal{L}g p$$

for smooth  $f, g$ , making the forward and backward SDE identical. □

### Pros/Cons

**Pros:** Flexible target densities; direct sampling mechanism.

**Cons:** Potentially slow mixing; no built-in noise schedule; requires small integration steps.

## 2.2 A2. Jump and Lévy-Driven Diffusions

### 2.2.1 Lévy-Driven OU

**Intuition** Adds jump noise to capture heavy-tailed and discontinuous behavior.

#### Forward Dynamics

$$dX_t = -\lambda X_t dt + dL_t, \quad \mathbb{E}[e^{iuL_t}] = e^{-t\Psi(u)}.$$

#### Master Equation

$$\partial_t q(x, t) = \lambda \nabla \cdot (xq) + \int_{\mathbb{R}^d} [q(x+z, t) - q(x, t)] \nu(dz).$$

#### Reverse Dynamics

$$dX_t = [-\lambda X_t + \nabla_x \ln q(X_t, t)] dt + d\bar{L}_t.$$

### Pros/Cons

**Pros:** Captures jumps, heavy tails, multimodality.

**Cons:** Score intractable; requires characteristic-function methods; sampling is costly.

### 2.2.2 Normal-Inverse Gaussian OU

A special case of Lévy-OU driven by NIG noise, yielding skewed heavy-tailed equilibrium; reverse formulation parallels the general case.

## 2.3 A3. Memory-Driven Diffusions

### 2.3.1 Fractional Brownian Motion

**Intuition** Imparts long-range dependence via the Hurst parameter  $H \neq \frac{1}{2}$ , modeling persistent or anti-persistent behavior.

**Representation**

$$X_t = \int_0^t K_H(t, s) dW_s,$$

with kernel  $K_H$  giving covariance  $\mathbb{E}[X_t X_s] \propto |t-s|^{2H}$ . Non-Markovian: reverse requires the entire trajectory.

**Pros/Cons**

**Pros:** Captures realistic temporal correlations and roughness.

**Cons:** No local SDE; inference must handle full path history.

## 3 B. Constrained-State Diffusions

**General Form and Common Properties** Constrained-state diffusions evolve on a domain  $D \subseteq \mathbb{R}^d$  (e.g. an interval, simplex, or manifold) and must respect boundary or manifold constraints. In general they satisfy

$$dX_t = b(X_t) dt + \sigma(X_t) dW_t + dK_t,$$

where:

- $b(x)$  is a drift field tangent to  $D$ ,
- $\sigma(x)$  is a diffusion coefficient vanishing or projecting at the boundary,
- $K_t$  is a reflection or local-time term enforcing  $X_t \in D$ .

The density  $q(x, t)$  solves a Fokker–Planck equation with zero probability flux at  $\partial D$ . Reversibility (if it holds) imposes detailed-balance conditions under the stationary law  $q_\infty(x)$ .

### 3.1 B1. Bounded-Domain Diffusions

#### 3.1.1 Jacobi Process

**Intuition** Generates Beta( $\alpha, \beta$ )-distributed samples on  $(0, 1)$ . The noise amplitude  $\sqrt{X(1-X)}$  vanishes at the boundaries, preventing exit.

**Forward Dynamics**

$$dX_t = \kappa(\alpha - (\alpha + \beta)X_t) dt + \sigma\sqrt{X_t(1-X_t)} dW_t, \quad X_t \in (0, 1).$$

**Fokker–Planck Equation**

$$\partial_t q = -\partial_x \left[ \kappa(\alpha - (\alpha + \beta)x) q \right] + \frac{1}{2} \partial_{xx} \left[ \sigma^2 x(1-x) q \right],$$

with no-flux boundary conditions at  $x = 0, 1$ .

**Reverse Dynamics** By time-reversal of diffusions with state-dependent diffusion:

$$dX_t = \left[ \kappa(\alpha - (\alpha + \beta)X_t) - \sigma^2 \partial_x \ln f_{\text{Beta}}(X_t) \right] dt + \sigma\sqrt{X_t(1-X_t)} d\bar{W}_t.$$

### Pros/Cons

**Pros:** Analytic stationary; natural for proportions.

**Cons:** Score diverges near boundaries; numerical schemes must respect reflecting behavior.

#### 3.1.2 Dirichlet Diffusion

**Intuition** Models compositional data on the simplex  $\Delta^{K-1}$ , maintaining non-negativity and unit-sum.

**Forward Dynamics** For  $X_t = (X_t^1, \dots, X_t^K) \in \Delta^{K-1}$ ,

$$dX_t^i = \sum_{j=1}^K a_{ij} (\pi_j - X_t^i) dt + \sum_{j=1}^K \sqrt{X_t^i (\delta_{ij} - X_t^j)} dW_t^{ij},$$

with parameters  $\{a_{ij}\}$  chosen so the stationary law is Dirichlet( $\pi$ ).

**Fokker–Planck** The generator is the Dirichlet operator on the simplex; boundary conditions ensure mass stays within  $\Delta^{K-1}$ .

### Reverse Dynamics

$$dX_t^i = \left[ \sum_j a_{ij} (\pi_j - X_t^i) - \sum_j \partial_{X^i} \ln q(X_t) X_t^i (\delta_{ij} - X_t^j) \right] dt + \sum_j \sqrt{X_t^i (\delta_{ij} - X_t^j)} d\bar{W}_t^{ij}.$$

### Pros/Cons

**Pros:** Maintains simplex constraints; analytic stationary.

**Cons:** Complex geometry; scoring requires manifold derivatives.

## 3.2 B2. Manifold-Valued Diffusions

### 3.2.1 Brownian Motion on the Sphere

**Intuition** Uniform exploration of the sphere  $S^{d-1}$  preserving curvature constraints.

**Dynamics** Embedded in  $\mathbb{R}^d$ :

$$dX_t = (I - X_t X_t^T) dW_t - \frac{d-1}{2} X_t dt, \quad X_t \in S^{d-1}.$$

**Generator and Reversibility** The generator is the Laplace–Beltrami operator on  $S^{d-1}$ , self-adjoint under the uniform measure. Forward and backward SDE coincide.

### Pros/Cons

**Pros:** Intrinsic to manifold; closed-form; reversible.

**Cons:** Requires projection operations; no global coordinate chart.

### 3.2.2 Diffusions on Lie Groups

**Intuition** Generalizes manifold diffusions to compact Lie groups  $G$ , sampling according to Haar measure.

**Dynamics** Using Stratonovich SDE in the Lie algebra  $\mathfrak{g}$ :

$$dg_t = g_t \circ dW_t^{\mathfrak{g}}, \quad g_t \in G.$$

**Generator and Reverse** The generator is the Casimir (bi-invariant Laplacian) on  $G$ , reversible under Haar measure; forward and reverse dynamics coincide in Stratonovich form.

#### Pros/Cons

**Pros:** Respects group structure; analytic stationary.

**Cons:** Algebraically involved; requires exponential/log maps for implementation.

## 4 C. Structured-State Diffusions

**General Form and Common Properties** Structured-state diffusions evolve on spaces whose elements are not plain vectors in  $\mathbb{R}^d$ , but rather structured objects such as matrices or probability measures. A generic formulation is

$$dX_t = b(X_t) dt + \Sigma(X_t) dW_t + \mathcal{J}(X_t) dJ_t,$$

where

- $b$  is a drift mapping that preserves the structure (e.g. keeps matrices positive-definite, or measures normalized),
- $\Sigma dW_t$  represents Gaussian perturbations consistent with the structure,
- $\mathcal{J} dJ_t$  may add jumps or resets in structured form (e.g. cloning/branching for measures).

The corresponding forward equation is a matrix- or measure-valued Fokker–Planck (or master) equation. Reversibility, when it holds, is characterized by a detailed-balance condition under the target law (e.g. Wishart for matrices, Dirichlet–Fleming–Viot for measures).

### 4.1 C1. Matrix-Valued Diffusions

#### 4.1.1 Wishart Process

**Intuition** Generates random covariance matrices  $X_t \succ 0$ ; used in Bayesian statistics and random matrix theory.

#### Forward Dynamics

$$dX_t = \kappa(M - X_t) dt + \sqrt{X_t} dW_t + dW_t^T \sqrt{X_t},$$

where  $W_t$  is a matrix of independent Brownian motions and  $\sqrt{X_t}$  the unique PSD square-root.

**Matrix Fokker–Planck** The density  $q(X, t)$  on the space of PSD matrices satisfies

$$\partial_t q = -\nabla_X \cdot (\kappa(M - X) q) + \frac{1}{2} \nabla_X \cdot (X \nabla_X q + (\nabla_X q) X),$$

where  $\nabla_X$  denotes the matrix-gradient (Fréchet derivative).

**Reverse Dynamics** By time-reversal of matrix diffusions, the backward drift becomes

$$b_{\text{rev}}(X) = \kappa(M - X) - [X \nabla_X \ln q(X) + (\nabla_X \ln q(X)) X].$$

Hence

$$dX_t = b_{\text{rev}}(X_t) dt + \sqrt{X_t} d\bar{W}_t + d\bar{W}_t^T \sqrt{X_t}.$$

#### Pros/Cons

**Pros:** Ensures  $X_t \succ 0$ ; closed-form forward kernel; interpretable as covariance evolution.

**Cons:** High-dimensional state; computing  $\nabla_X \ln q$  (matrix score) is costly; eigen-decompositions required.

## 4.2 C2. Interacting/Measure-Valued Diffusions

### 4.2.1 McKean–Vlasov Diffusion

**Intuition** Models a large population of particles whose individual drift depends on the empirical law  $\mu_t$ , capturing mean-field interactions.

**Forward Dynamics** For each particle  $X_t$ :

$$dX_t = b(X_t, \mu_t) dt + \sigma dW_t, \quad \mu_t = \mathcal{L}(X_t).$$

**Nonlinear Fokker–Planck** The law  $\mu_t$  evolves by the McKean–Vlasov equation:

$$\partial_t \mu_t + \nabla_x \cdot (b(x, \mu_t) \mu_t) = \frac{\sigma^2}{2} \Delta \mu_t.$$

**Reverse Dynamics** Reversal requires functional derivatives:

$$b_{\text{rev}}(x, \mu) = b(x, \mu) - \sigma^2 \nabla_x \frac{\delta}{\delta \mu} \ln \mu(x),$$

leading to an infinite-dimensional backward SDE on path-space.

**Pros/Cons**

**Pros:** Captures collective phenomena (synchronization, flocking).

**Cons:** Infinite-dimensional; requires Fréchet/functional derivatives of the density.

### 4.2.2 Fleming–Viot Process

**Intuition** A measure-valued diffusion modeling gene-genealogies with random reproduction and mutation.

**Forward Dynamics** The state is a probability measure  $X_t$ ; its evolution is governed by a stochastic partial differential equation (SPDE) combining diffusion, branching, and resampling.

**Reverse Dynamics** Time-reversal lives on the space of probability measures (Wasserstein manifold) and requires advanced stochastic calculus in infinite dimensions.

**Pros/Cons**

**Pros:** Rich model for evolving distributions; includes branching.

**Cons:** Infinite-dimensional SPDE; very complex reverse formulation.

## 5 D. Hybrid Processes

**General Form and Common Properties** Hybrid processes combine deterministic flows, continuous diffusions, and discrete jumps. A general formulation on state space  $E$  is:

$$dX_t = b(X_t) dt + \sigma(X_t) dW_t + \int_{\mathcal{Z}} J(X_{t-}, z) N(dt, dz),$$

where:

- $b$  is the deterministic drift (ODE part),
- $\sigma dW_t$  the Gaussian diffusion,



- $N$  a Poisson random measure with jump kernel  $J$ ,
- Jumps at random times reset or shift the state.

The forward evolution of the law satisfies a piecewise-deterministic Fokker–Planck equation mixed with a jump term. Reverse-time dynamics require adjusting both the drift and the jump intensities via detailed balance.

## 5.1 D1. Stochastic Volatility & PDMP

### 5.1.1 Heston Model

**Intuition** Captures joint dynamics of an asset  $S_t$  and its stochastic variance  $V_t$ , combining continuous diffusion in both variables.

#### Forward Dynamics

$$\begin{aligned} dS_t &= S_t \sqrt{V_t} dW_t^S, \\ dV_t &= \kappa(\theta - V_t) dt + \xi \sqrt{V_t} dW_t^V, \end{aligned}$$

with  $dW^S dW^V = \rho dt$ .

**Generator & Fokker–Planck** The joint density  $q(s, v, t)$  satisfies

$$\partial_t q = -\partial_s \left( \frac{1}{2} s v q \right) - \partial_v \left( \kappa(\theta - v) q \right) + \frac{1}{2} \partial_{ss} (s^2 v q) + \frac{1}{2} \partial_{vv} (\xi^2 v q) + \rho \partial_{sv} (\xi s v q).$$

**Reverse Dynamics** By time-reversal of multidimensional diffusions:

$$\begin{aligned} dS_t &= \left[ \frac{1}{2} S_t V_t + \partial_s \ln q(S_t, V_t) S_t^2 V_t + \rho \partial_v \ln q(S_t, V_t) \xi S_t V_t \right] dt + \sqrt{V_t} S_t d\bar{W}_t^S, \\ dV_t &= \left[ \kappa(\theta - V_t) + \partial_v \ln q(S_t, V_t) \xi^2 V_t + \rho \partial_s \ln q(S_t, V_t) \xi S_t V_t \right] dt + \xi \sqrt{V_t} d\bar{W}_t^V. \end{aligned}$$

#### Pros/Cons

**Pros:** Captures volatility clustering; well-studied in finance.

**Cons:** Requires joint score estimation in 2D; correlated Brownian motions complicate training.

### 5.1.2 Piecewise-Deterministic Markov Process (PDMP)

**Intuition** Follows deterministic ODE flows punctuated by random jumps (e.g. queueing systems, network failures).

#### Forward Dynamics

$$\begin{cases} \dot{X}_t = f(X_t), & \text{between jumps,} \\ X_{t+} = R(X_{t-}, Z), & \text{when a jump occurs at rate } \lambda(X_{t-}). \end{cases}$$

Jump times follow an inhomogeneous Poisson process with intensity  $\lambda(X)$ , and  $R$  is the reset map using random mark  $Z$ .

**Master Equation** The law  $\mu_t$  satisfies

$$\partial_t \mu_t + \nabla \cdot (f(x) \mu_t) = -\lambda(x) \mu_t + \int \lambda(y) \mu_t(dy) Q(y, dx),$$

where  $Q(y, dx)$  is the distribution of post-jump states.

**Reverse Dynamics** Reverse requires modified flow and jump intensity:

$$\begin{cases} \dot{X}_t = f(X_t) - \sigma_J(X_t) \nabla_x \ln q(X_t), \\ \lambda_{\text{rev}}(x) = \lambda(x) \frac{q(x)}{q_{\text{pre}}(x)}, \quad R_{\text{rev}}(x, z) \text{ derived from detailed balance,} \end{cases}$$

where  $q$  and  $q_{\text{pre}}$  are pre- and post-jump densities.

**Pros/Cons**

**Pros:** Models hybrid dynamics; exact likelihood when jumps known.

**Cons:** Reverse-time jump intensities and maps are complex; path-dependence.

## 5.2 D2. Discrete-State Processes

### 5.2.1 Birth–Death Process

**Intuition** Counts evolve with births at rate  $\lambda_k$  and deaths at rate  $\mu_k$ .

**Forward Master Equation**

$$\dot{p}_k = \lambda_{k-1} p_{k-1} + \mu_{k+1} p_{k+1} - (\lambda_k + \mu_k) p_k.$$

**Stationary Law & Detailed Balance** If  $\pi_k$  satisfies  $\pi_{k-1} \lambda_{k-1} = \pi_k \mu_k$ , then  $\pi_k \propto \prod_{i=0}^{k-1} \frac{\lambda_i}{\mu_{i+1}}$ .

**Reverse Dynamics** Birth and death rates swap:

$$\lambda_k^{\text{rev}} = \mu_{k+1} \frac{\pi_{k+1}}{\pi_k}, \quad \mu_k^{\text{rev}} = \lambda_{k-1} \frac{\pi_{k-1}}{\pi_k}.$$

**Pros/Cons**

**Pros:** Exact discrete dynamics; analytic stationary.

**Cons:** State-space explosion; discrete-time learning required.

## Conclusion

We have detailed intuition, equations, derivations, and trade-offs for a broad spectrum of diffusion processes across domains.

## References

- [1] Anderson, B. D. O. (1982). "Time-reversal of linear stochastic systems." *SIAM Journal on Control and Optimization*, 20(5), 745–757.