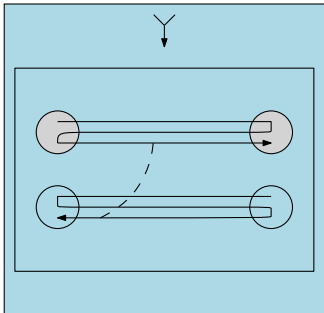


4. Hide and seek



- Y Wind direction
- Physical buoy
- Virtual buoy
- Example path