## WEB 2890 Project Feedback Form

name of Student being Reviewed:	Anna EK	
Name of Reviewer: Cody Squadron	ni	
Company/Position: Instructor		
Contact information (phone, email	): codysquadro	oni@weber.edu
Web/UX prof	tance [ ]	Friend [ ] Professional [ ] Weber State professor [ ] Other, please specify:
Comments from All Rev	viewers	
Please provide ratings and comme 1 2 3 4 5 Overall project qu Comments: Overall the style looks	ıality	owing project criteria (1 = low and 5 = high): layout flows well.
1 2 <mark>3</mark> 4 5 <b>Level of creativity and originality demonstrated in the project Comments</b> : Pretty common layout but I do think you use your color theme well with a modern approach.		
1 2 3 4 <mark>5 Project contains a Comments:</mark>	an appropriate	e amount of information to meet its objectives.
1 2 3 4 5 Quality of elements making up project (HTML/CSS, photos, vector graphics, video, audio, animation, web objects/elements)  Comments:		
1 2 3 <mark>4</mark> 5 <b>Project design (ccconcept/theme/unified look of the Comments</b> :		ography, layout/composition). The overall fective.

Do you feel this project is appropriate to include in the student's portfolio considering skill-level demonstrated?

**Comments**: Yes, I think this project is very clean and a good project to add to their portfolio.

Did you experience any technical difficulties as you navigated through the website or displayed the project?

**Comments**: No, only issues was that some links in the navigation aren't working or don't exist yet.

## What are the main strengths of the project?

**Comments**: I think overall the site flows well, the modern layout looks good and the colors chosen work well.

## What are the main things that could be improved with the project?

**Comments**: I don't have much to recommend. The biggest thing I can give feedback on is work on performance. There are images you could convert to next-gen formats to improve loading performance on those. Reduce unused javascript and maybe even minifying the JS code.