**What you are most proud of about the project as well as what you could have done better with more time**

**I’m happy with the creativity I put into this! I think looking at the end result, it can be hard to think how I got where I did, but by building things up slowly (not all at once) you can turn a basic HTML/CSS project into something cooler. If I had more time, I would want to work on a cart option in the store as well as fix some bugs when it comes to resizing the page for smaller and larger screens.**

**Changes made to the project in response to feedback provided by three critiques and the instructor**

**I finished the unfinished pages (Gallery/Map) and also updated a few things like adding a “Buy Now” ticket button to the homepage, with a fun little animation when you hover over it. The Purpose page also definitely needed an update. Also the contact me box got a small update too.**

**Resources/assets and what they were used for (frameworks, libraries, code snippets, plugins, templates, etc)**

**I used a ton of images, (most were ai-generated through Microsoft.) Among that, I also utilized Bootstrap for things like the reviews as well as sass to make everything look organized and contained.**

**Justification of some of the key design decisions**

**I really wanted to keep the “Jurassic Park” theme so I implemented some custom fonts, found both in the nav bar at the top, as well as in the headers on the pages. Another design decision I actually decided to change from my original design was taking away the image header on the Map page, I felt it was too confusing to have multiple images for users to try and figure out where the map was. I tried to keep things as simple and straightforward as possible.**

**Ways that you customized the framework design**

**I implemented a wood nav and footer, with leaves on the sides, keeping the main content in the middle. This way users can have some “jungle” themes but keep the main content front and center.**

**Advanced features that you incorporated into the project**

**They are all pretty straightforward, but one I did enjoy was making the “Get Tickets Now!” button that shows a ticket graphic when hovering over it.**

**Problems that you experienced along the way**

**I think the biggest thing I struggled with was changing the size of my web pages depending on the user’s screen size. With more trial and error I’m sure I could perfect it. Getting custom fonts inserted was a little tricky at first too, but I eventually was able to figure it out.**