CHERUSSERI ZAINUDHEEN MUSLIYAR MEMORIAL ISLAMIC & ARTS COLLEGE APPLICATION for OFF COURSE _MAY SEMESTER 2024				
SUBJECT	FLUTTER		CREDIT	
			2	
NAME OF STUDENT	CIC No	NAME	•	
	15483	MOHAMMED ARSH KS		
CLASS	ALIYA 2			
TOTAL PERIODS IN SEMESTER	72			

		OFF COURSE MONTHLY STATUS		
MONTH	DESCRIPTION		STATUS & REMARKS	DATED
		PORTIONS	OF GUIDE	SIGNATURE
NOV 2023	WEEK 4	 Learn the basics of Dart programming language. Variables, data types, control flow, functions, and classes. 		
DEC 2023	WEEK 1	 Advanced Dart concepts: async/await, futures, streams. Exception handling in Dart. 		
	WEEK 2	 Install Flutter and set up the development environment. Create your first Flutter app. Learn about Flutter widgets and the widget tree. 		
	WEEK 3	 Dive deeper into Flutter widgets and layouts. Learn about stateful and stateless widgets. Explore commonly used widgets like ListView, GridView, Stack, etc. 		
	WEEK 4	 Understand the Flutter layout system. Styling and theming in Flutter. 		
JAN 2024	WEEK 1	 Navigation in Flutter. Learn about routes, navigation stack, and named routes. 		

	WEEK 2	 Understand the importance of state management in Flutter. Learn about setState, BLoC pattern basics. 	
	WEEK 3	 Implement more advanced state management using Provider or Riverpod. Explore other state management solutions like MobX or getX. 	
	WEEK 4	 Fetch data from APIs using http package. Handle JSON data and serialization/deserialization. 	
FEB 2024	WEEK 1	 Explore local data storage using shared_preferences or SQLite. Learn about state persistence. 	
	WEEK 2	 Animations in Flutter. Understand custom animations and transitions. 	
	WEEK 3	 Learn about Flutter's testing framework. Explore testing widgets and business logic. 	
	WEEK 4	 Work on a small to medium-sized project to reinforce concepts. Implement user authentication and authorization. 	
MAR 2024	WEEK 1	 Integrate third-party packages and plugins. Optimize and debug your Flutter applications. 	
APRIL 2024	WEEK 4	 Build a more complex project that incorporates multiple concepts. Review and reinforce weak areas. Prepare a portfolio with your projects. 	

Off course proposal

(SUBJECT)

INTRODUCTION

Social media connects billions of users who share different types of content. Flutter is a vital skill that lets us create amazing and adaptable apps for any screen and device with one codebase. This can help us improve our practical life. Flutter is also a key part of social media, as we can create and access various content, themes, agendas, and entertainment with it. As a Flutter student, I want to join the social media content creators and support Flutter with my apps. I think Flutter can help us reach more people and show our knowledge and expertise.

METHOD OF STUDY

- Research: Searching and studying the relevant and reliable sources and materials for the Flutter project, such as books, articles, blogs, videos, etc.
- Online class: Enrolling and attending the online courses and tutorials that teach Flutter and Dart skills, such as Flutter1, Udemy2, etc.
- Tutorials: Following and practising the step-by-step guides and examples that demonstrate how to create an app using Flutter, such as Flutter Codelabs3, Flutter Cookbook4, etc.

IMPORTANCE & OBJECTIVE

- Enhance my skills and knowledge in Flutter, which is a popular and powerful UI toolkit for building cross-platform applications.
- Utilize the time I spend on the internet for productive things like this Flutter project.
- Create engaging and beautiful apps that can adapt to any screen size and device type.
- Showcase my portfolio and projects on the internet, where I have a wide range of audience and potential employers.
- Keep up with the latest trends and technologies in the Flutter field.
- Contribute to the open-source community and the Flutter ecosystem.

MATERIALS	• VSCODE	
/TOOLS	• Node js	
,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	• Firebase	
ASSIGNMENT	Portfolio App Using flutter	
& PROJECTS		
REFERENCES	● YouTube	
	● Field Expert	
	Flutter Document	
	Dart Document	
	● Github	