

# Lecture 14

## Python: containers, loops, script arguments



Course: Practical Bioinformatics (BIOL 4220)  
Instructor: Michael Landis  
Email: [michael.landis@wustl.edu](mailto:michael.landis@wustl.edu)



# Lecture 14 outline

Last time: variables, operators,  
containers, functions

This time: Python (2 of 3)

## Python

- if-statements
- for-loops
- more with containers

# if-statements

Executes code block only when  
*if*, *elif*, and *else* conditions are met

```
a = 1
b = 2

# execute each code block if condition is True
if a == b:
    # if a equals b
    print('a is equal to b')
    b += 1
elif a < b:
    # else if a less than b
    print('a is less than b')
    a -= 1
else:
    # otherwise, if a does not equal b
    # and if a is not less than b
    print('a is greater than b')
    a *= b

c = a + b
print(c)
```

***Boolean operators*** return True if condition(s) are met and False otherwise

```
7 == 6    # is-equal      (False)
7 != 6    # is-not equal  (True)
9 < 3      # less-than    (False)
8 <= 9     # less-than-or-equal (True)
7 > 6      # greater-than  (True)
4 >= 5     # greater-than-or-equal (False)
```

```
1 < 3 and 3 < 2 # AND operator    (False)
1 < 3 or 3 < 2  # OR operator     (True)
not 3 < 2       # NOT operator    (True)
```

# Operator precedence

Operations are evaluated in their order of precedence

```
# operator precedence (high to low)
(...), [...], {key: value}, {...} # 1. groups, tuples, lists, dict., sets
x[index], f(arguments), x.attribute # 2. containers, functions, objects
** # 3. exponent
-x # 4. negation
*, /, //, % # 5. multiply/division
+, - # 6. addition/subtraction
<, <=, >, >=, !=, == # 7. comparisons
is, not, in, is, is not # (cont'd)
not x # 8. boolean not
and # 9. boolean and
or # 10. boolean or
```

Use parentheses to adjust precedence

```
5 * 2 + 4 * 3 # 22
(5 * 2) + (4 * 3) # 22 (same precedence)
(5 * 2 + 4) * 3 # 42
5 * (2 + 4 * 3) # 70
5 * ((2 + 4) * 3) # 90
```

# Combining operators

Are the following comparisons True or False?  
Solve by hand.

```
# create variables
```

```
a = 1
```

```
b = 3
```

```
c = 2.1
```

```
# True or False?
```

```
a + b < c * 2          # comparison 1
```

```
b + c - 0.1 >= 3 * c   # comparison 2
```

```
b * (a + c) < b**2 + (a / 10)    # comparison 3
```


```
b % c > ((c + a) > b) or ((2*a) > c)  # comparison 4
```

# for-loops over list elements

Executes code block while iterating  
over each element in a container

```
# create list
x = ['a', 'b', 'c', 'd', 'e']
# get list length
n = len(x)
# loop over each element in list
for i in x:
    # code block
    s = i + ' (? out of ' + str(n) + ')'
    print(s)

# done
print('...done!')
```



*code*

```
a (? out of 5)
b (? out of 5)
c (? out of 5)
d (? out of 5)
e (? out of 5)
...done!
```

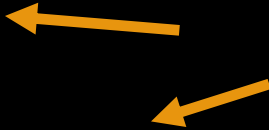
*output*

# for-loops over indices

The *range*(*n*) function creates a list of integers with values  $[0, 1, \dots, n-1]$

```
# create list
x = ['a', 'b', 'c', 'd', 'e']
# loop over each integer in range
for i in range(len(x)):
    # code block
    s = x[i] + ' (' + str(i+1)
    s += 'out of ' + str(len(x)) + ')'
    print(s)

# done
print('...done!')
```



```
a (1 out of 5)
b (2 out of 5)
c (3 out of 5)
d (4 out of 5)
e (5 out of 5)
...done!
```

*output*




# for-loops over dictionary items

Iterate over  $(key, value)$  *items* in a dictionary

```
# create dictionary
x = {'a':1, 'b':2, 'c':3}
# loop over all items in dictionary, while
# storing key and value for each item
for key,value in x.items():
    # code block
    s = 'key = ' + str(key) + ';'
    s += 'value = ' + str(value)
    print(s)

# done
print('...done!')
```

*code*



```
key = a; value = 1
key = b; value = 2
key = c; value = 3
...done!
```

*output*

# enumerate

The *enumerate(x)* function assigned pairs an index to each iterable element in the container: *(index, value)*

```
# create dictionary
x = [10, 20, 30]
# create loop
for i,v in enumerate(x):
    # code block
    s = 'iteration = ' + str(i) + ';'
    s += 'value = ' + str(v)
    print(s)

# done
print('...done!')
```

*code*

```
iteration = 0; value = 10
iteration = 1; value = 20
iteration = 2; value = 30
...done!
```

*output*

# Nested containers and loops

```
# create array of input
x = [[ 1, 4, 9],
     [16, 25, 36],
     [49, 64, 81]]

# create empty array for output
y = []

# iterate over rows
for i,row in enumerate(x):
    # create empty row for results
    y.append([])
    # iterate over column-values
    for j,val in enumerate(row):
        # get square root of input value
        y_ij = int( val**(1/2) )
        # store result in y[i][j]
        y[i].append(y_ij)

# print square roots
print(y)
```

code

Containers may be *nested* as elements within larger containers

For-loops may also be *nested* to process all containers, subcontainers, etc.

```
[[1, 2, 3], [4, 5,
6], [7, 8, 9]]
```

output

# Test for element in container

The test “*x in y*” returns True if an element in *y* equals the value of *x*

```
>>> x = [ 1, 2, 3 ]
>>> y = 1
>>> if y in x:
...     print(f'{y} is in {x}')
...
1 is in [1, 2, 3]
```

using *in* test with integer list

```
>>> x = 'turducken'
>>> y = 'duck'
>>> if y in x:
...     print(f'{y} is in {x}')
...
duck in turducken
```

using *in* test with string

# List concatenations

Use the + operator to ***concatenate*** lists with lists, or strings with strings

```
>>> turkey = 'gobble'
>>> duck = 'quack'
>>> turkey + duck + 'bock' 'gobblequackbock'
>>> x = [ 1, 2 ]
>>> y = [ 3, 4 ]
>>> x + y + [ 5, 6 ]
[1, 2, 3, 4, 5, 6]
```

# Merge dictionaries

***Merge*** the items in dictionary *y* into dictionary *x*  
using the *x.update(y)* method

```
>>> x = { 'cat':'meow', 'dog':'woof' }
>>> y = { 'cow':'moo', 'horse':'neigh' }
>>> x + y
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: unsupported operand type(s) for +: 'dict' and 'dict'
>>> x.update(y)
>>> x
{'cat': 'meow', 'dog': 'woof', 'cow': 'moo', 'horse': 'neigh'}
```

# List comprehensions

***List comprehensions*** iterate through each element in a container using a compact notation; returns the processed list

```
>>> # example with list
>>> x = [ 1, 2, 3, 4, 5 ]
>>> # simple list comprehension
>>> y = [ (i**2) for i in x ]
[1, 4, 9, 16, 25]
>>> # list comprehension with if-statement
>>> z = [ (i**2) for i in x if i > 3 ]
[16, 25]
>>> # list comprehension for dictionary
>>> d = {'a':1, 'b':2, 'c':3}
>>> [ f'key={k},val={v}' for k,v in d.items() ]
['key=a,val=1', 'key=b,val=2', 'key=c,val=3']
```

# Unpacking lists

***Unpack*** a list to pass  $x$  as function arguments;  
 $f(*x)$  will treat  $x[0]$  as  $\text{arg1}$ ,  $x[1]$  as  $\text{arg2}$ , etc.

```
>>> def add(a,b):
...     return a + b

>>> x = [ 1, 2 ]

>>> # do not unpack `x`
>>> add(x)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: add() missing 1 required positional argument: 'b'

>>> # unpack `x` with `*x`
>>> add(*x)
3
```



# Zipped containers

Use `zip(x,y)` to create a ***zipped container***  
in which  $z[i] = (x[i], y[i])$

```
>>> x = [ 'a', 'b', 'c' ]
>>> y = [ 1, 2, 3 ]
>>> zip(x,y)
<zip object at 0x7f3da6b93880>
>>> list(zip(x,y))
[('a', 1), ('b', 2), ('c', 3)]
>>> for i,j in zip(x,y):
...     print(f'zipped pair {i} and {j}')
```

```
zipped pair a and 1
zipped pair b and 2
zipped pair c and 3
```

# Index slicing, revisited

The notation  $x[i:j:k]$  retrieves elements  $x[i]$  through  $x[j-1]$  by every  $k$ th element

```
>>> x = list(range(10))
>>> x
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
>>> x[::-1]
[9, 8, 7, 6, 5, 4, 3, 2, 1, 0]
>>> x[3:8:2]
[3, 5, 7]
>>> x[8:3:-2]
[8, 6, 4]
```

*slicing list of integers*

```
>>> y = 'syzygy'
>>> y[1:3]
'yz'
>>> y[::-2]
'szg'
>>> y[::-2]
'yyy'
```

*slicing a string*

# Overview for Lab 14