# Lecture 14 Python: if-statements, for-loops, and more with containers



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## Lecture 14 outline

Last time: variables, operators, containers, functions

This time: Python (2 of 3)

#### Python

- if-statements
- for-loops
- more with containers

#### if-statements

Executes code block only when if, elif, and else conditions are met

```
a = 1
b = 2
# execute each code block if condition is True
if a == b:
   # if a equals b
    print('a is equal to b')
    b += 1
elif a < b:
    # else if a less than b
    print('a is less than b')
    a -= 1
else:
   # otherwise, if a does not equal b
    # and if a is not less than b
    print('a is greater than b')
    a *= b
c = a + b
print(c)
```

## **Boolean operators** return True if condition(s) are met and False otherwise

```
# is-equal
                                        (False)
7 == 6
                                        (True)
7 != 6
              # is-not equal
9 < 3
              # less-than
                                        (False)
8 <= 9
              # less-than-or-equal
                                        (True)
              # greater-than
                                        (True)
7 > 6
              # greater-than-or-equal
                                        (False)
4 >= 5
1 < 3 and 3 < 2 # AND operator
                                       (False)
1<3 or 3<2 # OR operator
                                        (True)
not 3<2
              # NOT operator
                                        (True)
```

### Operator precedence

#### Operations are evaluated in their order of precedence

```
# operator precedence (high to low)
(...), [...], {key: value}, {...} # 1. groups, tuples, lists, dict., sets
x[index], f(arguments), x.attribute # 2. containers, functions, objects
                                    # 3. exponent
**
                                    # 4. negation
-x
*, /, //, %
                                    # 5. multiply/division
                                    # 6. addition/substraction
                                   # 7. comparisons
<, <=, >, >=, !=, ==
is, not, in, is, is not
                                    # (cont'd)
                                    # 8. boolean not
not x
                                    # 9. boolean and
and
                                    # 10. boolean or
or
```

#### Use parentheses to adjust precedence

```
5 * 2 + 4 * 3 # 22

(5 * 2) + (4 * 3) # 22 (same precedence)

(5 * 2 + 4) * 3 # 42

5 * (2 + 4 * 3) # 70

5 * ((2 + 4) * 3) # 90
```

## Combining operators

Are the following comparisons True or False? Solve by hand.

```
# create variables
a = 1
b = 3
c = 2.1

# True or False?
a + b < c * 2
b + c - 0.1 >= 3 * c
b * (a + c) < b**2 + (a / 10)
b * c > ((c + a) > b) or ((2*a) > c)
# comparison 4
# comparison 3
# comparison 4
```

## for-loops over list elements

Executes code block while iterating over each element in a container

```
# create list
x = [ 'a', 'b', 'c', 'd', 'e' ]
# get list length
n = len(x)
# loop over each element in list
for i in x: ←
   # code block
    s = i + ' (? out of ' + str(n) + ')'
    print(s)
# done
print('...done!')
```

```
a (? out of 5)
b (? out of 5)
c (? out of 5)
d (? out of 5)
e (? out of 5)
...done!

output
```

## for-loops over indices

The range(n) function creates a list of integers with values [0, 1, ..., n-1]

```
# create list
x = [ 'a', 'b', 'c', 'd', 'e' ]
# loop over each integer in range
for i in range(len(x)): ←
    # code block
    s = x[i] + (i + str(i+1))
    s +=  'out of ' + str(len(x)) + ')'
    print(s)
                                   a (1 out of 5)
                                   b (2 out of 5)
# done
                                   c (3 out of 5)
print('...done!')
                                   d (4 out of 5)
                                   e (5 out of <u>5</u>)
                                   ...done!
                                        output
```

## for-loops over dictionary items

Iterate over (key, value) items in a dictionary

```
# create dictionary
x = \{'a':1, 'b':2, 'c':3\}
# loop over all items in dictionary, while
# storing key and value for each item
for key,value in x.items():
   # code block
    s = 'key = ' + str(key) + '; '
    s += 'value = ' + str(value)
    print(s)
                                 key = a; value = 1
# done
print('...done!')
                                 key = b; value = 2
                                 key = c; value = 3
                  code
                                 ...done!
```

output

#### enumerate

The *enumerate(x)* function assigned pairs an index to each iterable element in the container: (*index, value*)

```
# create dictionary
x = [10, 20, 30]
# create loop
for i, v in enumerate(x):
    # code block
    s = 'iteration = ' + str(i) + '; '
    s += 'value = ' + str(v)
    print(s)
                           iteration = 0; value = 10
# done
                           iteration = 1; value = 20
print('...done!')
                           iteration = 2; value = 30
                            ...done!
             code
```

# Nested containers and loops

```
# create array of input
x = [[1, 4, 9],
     [16, 25, 36],
     [49, 64, 81]]
# create empty array for output
y = []
# iterate over rows
for i,row in enumerate(x):
  # create empty row for results
  y_append([])
 # iterate over column-values
  for j,val in enumerate(row):
    # get square root of input value
    y_{ij} = int(val**(1/2))
    # store result in y[i][j]
    y[i].append(y_ij)
# print square roots
print(y)
```

Contains may be *nested* as elements within larger containers

For-loops may also be nested to process all containers, subcontainers, etc.

```
[[1, 2, 3], [4, 5, 6], [7, 8, 9]]
```

output

#### Test for element in container

The test "x in y" returns True if an element in y equals the value of x

```
>>> x = [ 1, 2, 3 ]

>>> y = 1

>>> if y in x:

... print(f'{y} is in {x}')

...

1 is in [1, 2, 3]
```

using in test with integer list

```
>>> x = 'turducken'
>>> y = 'duck'
>>> if y in x:
... print(f'{y} is in {x}')
...
duck in turducken
```

using in test with string

#### List concatenations

Use the + operator to *concatenate* lists with lists, or strings with strings

```
>>> turkey = 'gobble'
>>> duck = 'quack'
>>> turkey + duck + 'bock'
'gobblequackbock'
>>> x = [ 1, 2 ]
>>> y = [ 3, 4 ]
>>> x + y + [ 5, 6 ]
[1, 2, 3, 4, 5, 6]
```

## Merge dictionaries

**Merge** the items in dictionary y into dictionary x using the x.update(y) method

```
>>> x = { 'cat':'meow', 'dog':'woof' }
>>> y = { 'cow':'moo', 'horse':'neigh' }
>>> x + y
Traceback (most recent call last):
   File "<stdin>", line 1, in <module>
TypeError: unsupported operand type(s) for +: 'dict' and 'dict'
>>> x.update(y)
>>> x
{'cat': 'meow', 'dog': 'woof', 'cow': 'moo', 'horse': 'neigh'}
```

## List comprehensions

**List comprehensions** iterate through each element in a container using a compact notation; returns the processed list

```
>>> # example with list
>>> x = [1, 2, 3, 4, 5]
>>> # simple list comprehension
>>> y = [(i**2) \text{ for } i \text{ in } x]
[1, 4, 9, 16, 25]
>>> # list comprehension with if-statement
>>> z = [(i**2) \text{ for } i \text{ in } x \text{ if } i > 3]
[16, 25]
>>> # list comprehension for dictionary
>>> d = {'a':1, 'b':2, 'c':3}
>>> [ f'key={k},val={v}' for k,v in d.items() ]
['key=a,val=1', 'key=b,val=2', 'key=c,val=3']
```

## Unpacking lists

**Unpack** a list to pass x as function arguments; f(\*x) will treat x[0] as arg1, x[1] as arg2, etc.

```
>>> def add(a,b):
        return a + b
>>> x = [1, 2]
>>> # do not unpack `x`
>>> add(x)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: add() missing 1 required positional
argument: 'b'
>>> # unpack `x` with `*x`
>>> add(*x)
3
```

## Zipped containers

Use zip(x,y) to create a **zipped container** in which z[i] = (x[i], y[i])

```
>>> x = [ 'a', 'b', 'c' ]
>>> y = [1, 2, 3]
\Rightarrow > zip(x,y)
<zip object at 0x7f3da6b93880>
>>> list(zip(x,y))
[('a', 1), ('b', 2), ('c', 3)]
>>> for i,j in zip(x,y):
        print(f'zipped pair {i} and {j}')
zipped pair a and 1
zipped pair b and 2
zipped pair c and 3
```

## Index slicing, revisited

The notation x[i:j:k] retrieves elements x[i] through x[j-1] by every kth element

```
>>> x = list(range(10))
>>> x
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
>>> x[::-1]
[9, 8, 7, 6, 5, 4, 3, 2, 1, 0]
>>> x[3:8:2]
[3, 5, 7]
>>> x[8:3:-2]
[8, 6, 4]
```

slicing list of integers

```
>>> y = 'syzygy'
>>> y[1:3]
'yz'
>>> y[::2]
'szg'
>>> y[::-2]
'yyy'
```

slicing a string

## System arguments

Python programs can accept user arguments through the system argument vector, sys.argv

```
# load system library
import sys

# print each argument
print('sys.argv contents:')
for i,v in enumerate(sys.argv):
    print(' ' + str(i) + ' : ' + str(v))

# done
print('...done!')
```

Pass arguments to Python when calling the script from shell

```
$ python example.py 10 20
sys.argv contents:
0 : example.py
1 : 10
2 : 20
...done!
```

## Overview for Lab 14