

**Ground Control**

```
publish('Initialization')
```

```
while True:
```

```
    if msg exists:
```

```
        if msg is 'Power Off':
```

```
            break
```

```
        else:
```

```
            publish(msg)
```

**State Machine**

```

msg = subscribe(Ground Control)

if msg is 'Acquisition and Tracking':
    R, t = Camera.capture_and_process(msg.mission)

    if R is not None: # target
        miss = 0
        if tracking is False: # first target in series
            tracking = True
        else: # 'Tracking'
            x, z = Attitude.kinematics_and_ode45(R, t, R0, t0, x0, z0)
            Motors.write(x[7::])
            [R0, t0, x0, z0] = [R, t, x, z]
        else: # no target
            miss += 1

    if miss > msg.patience: # 'Acquisition', i.e., non-Tracking
        tracking = False
        R, t = Attitude.acquisition(msg.acquisition_mode)
        x, z = Attitude.kinematics_and_ode45(R, t, R0, t0, x0, z0)
        Motors.write(x[7::])
        [R0, t0, x0, z0] = [R, t, x, z]

elif msg is 'Other':
    ...

elif msg is 'Initialization':
    tracking = False
    miss = msg.patience
    x0 = zeros(10, 1)
    z0 = zeros(3, 1)

```

**Camera**

```
def capture():  
    ...  
    return img, t  
  
def process(img, mission):  
    try:  
        ...  
    except Exception as e:  
        R = None  
    return R  
  
def capture_and_process(mission):  
    img, t = Camera.capture()  
    R = Camera.process(img, mission)  
    return R, t
```

**Attitude**

```
def kinematics(dt, R, R0, z0):  
    ...  
    return xdot, z  
  
def ode45(dt, xdot, x0):  
    ...  
    return x  
  
def kinematics_and_ode45(R, t, R0, t0, x0, z0):  
    dt = t - t0  
    xdot, z = Attitude.kinematics(dt, R, R0, z0)  
    x = Attitude.ode45(dt, xdot, x0)  
    return x, z
```

**Motors**

```
def write(rpm):  
    ...  
    # motor1_rpm = rpm[0]  
    # motor2_rpm = rpm[1]  
    # motor3_rpm = rpm[2]  
    ...  
    return
```