modal

Bulbasaur

ATK	12		SPATK	12
DEF	12		SPDEF	12
SPD	12		HP	20

Move   lvlLearned   Type
Scrollable section

electric   fire

ID#

use arrows above
to navigate pkmn

CLOSE

Reverse stat and move sections… need more room for moveset (move name, lvl learned, type, power)

Filter by type

BUG DARK DRAGON

ELECTRIC FAIRY FIGHTING

FIRE FLYING GHOST

GRASS GROUND ICE

NORMAL POISON PSYCHIC

ROCK STEEL WATER

Filter by Generation

Default filter, Gen 1.
Depending on filter on type or generation, bottom of page and "Generation" changes to "Type".
Find graphic for generations?
Create classes that look like type icons for pkmn type below.
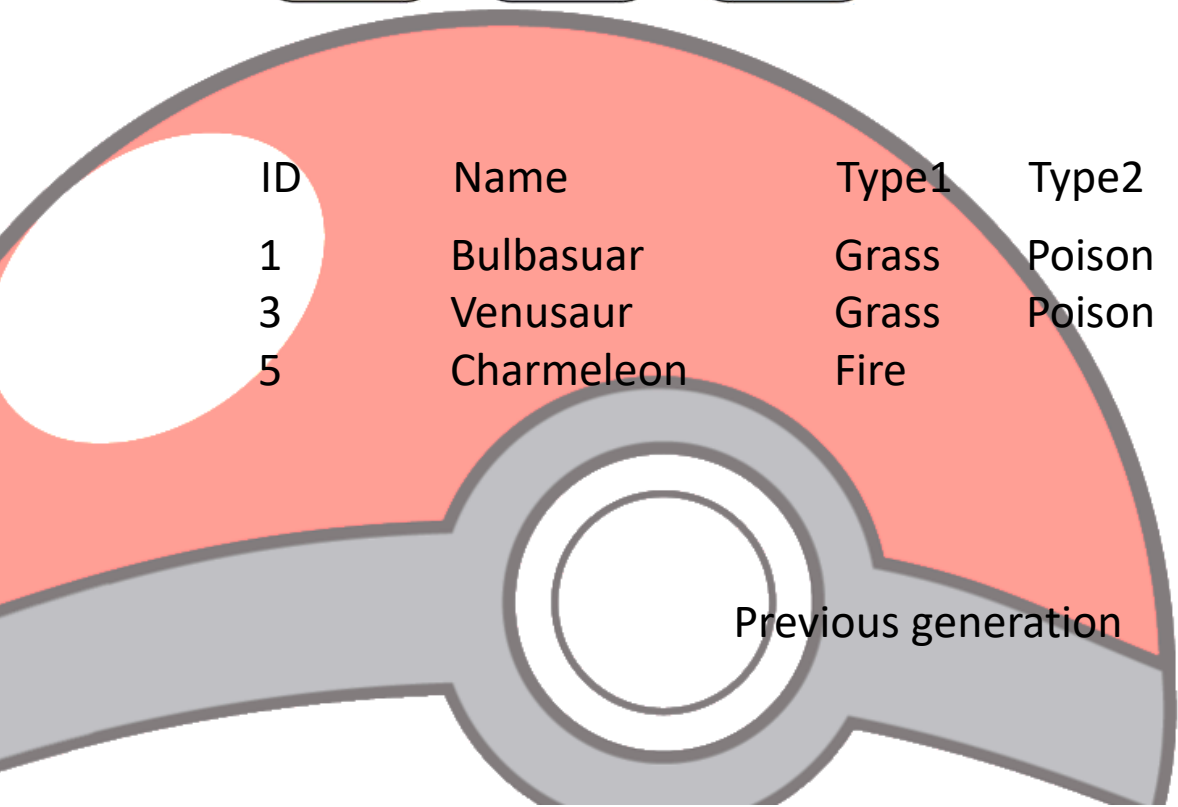
Generation

ID	Name	Type1	Type2
1	Bulbasuar	Grass	Poison
3	Venusaur	Grass	Poison
5	Charmeleon	Fire	

ID	Name	Type1	Type2
2	Ivysaur	Grass	Poison
4	Charmander	Fire	
6	Charizard	Fire	Flying

Previous generation

Next Generation

By Type

BUG DARK DRAGON

ELECTRIC FAIRY FIGHTING

FIRE FLYING GHOST

GRASS GROUND ICE

NORMAL POISON PSYCHIC

ROCK STEEL WATER

By Name

Search

Bulbasaur
...
...
..
.

More

Bulbasaur

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Move	lvlLearned	Type
Scrollable section		

electric fire

ID#

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CLOSE

By Type

BUG DARK DRAGON
ELECTRIC FAIRY FIGHTING
FIRE FLYING GHOST
GRASS GROUND ICE
NORMAL POISON PSYCHIC
ROCK STEEL WATER

By Name

Search

Bulbasaur
Ivysaur
Venusaur

More

Bulbasaur

ATK	12	SPATK	12
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| Move | lvlLearned | Type |
| Scrollable section | | |

electric   fire

ID#

use arrows above
to navigate pkmn

CLOSE