

## Architecture

#### **Frontend**

jQuery.js Leaflet.js (Map, Tiles, Basic Geo Data Visualization tools) D3.js (graphs, plots)

#### **Backend**

Django, classic MVC set up with custom extra python packages for the views to handle specific tasks.

Plan to add Golang server for the most intensively loaded modules

#### **Deploy**

Docker docker-compose Django through Gunicorn + nginx Cloud

#### **DB** (RDBMS)

Sqlite3 + Sqlite Studio

Plan to add Neo4j to migrate geospatial data there in order to increase speed of graph algorithms

## **Basic Scenarios and Functions**

#### **USERS'**

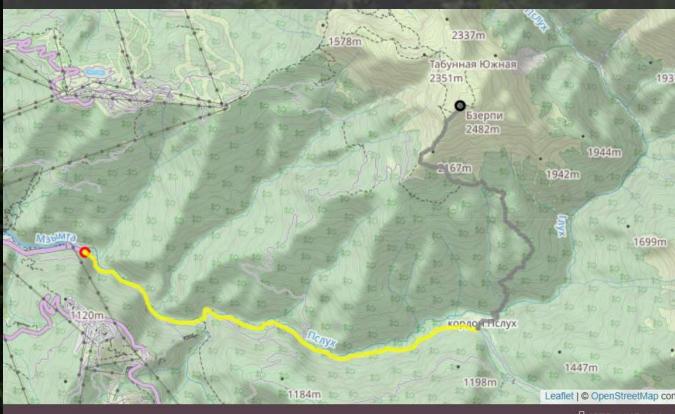
- Paving the Way by Car and as a Hiker
- Time handling and Way Rebuild
- Camps and Stops
- Share way and store its configuration as a link
- Station Funiculars
- Zones
- Reserves
- Search
- Costs: Reserves and Funiculars
- Notes
- Altitudes
- Gallery of Places and Building way along places
- Day partition

#### **ADMINS AND OPERATORS'**

- Admins console, separated by authentication process
- Full control and CRUD operations over geo-data

#### Paving the way by Car and as a Hiker

- A-star algorithm is under the hood of pathfinding mechanisms for "car" and "hiker" mode.
   However, competitive functions are applied for the "hiker" mode in order to have ability to move away from trails that is real life scenario
- Cancel Last Move Option
- Delete All Way Option
- Direction's considered for "cars" mode
- Altitude calculation for "hiker mode"
- Nodes and lines structure is created by processing OSM data, downloaded via Overpass API











# Time handling and Way Rebuild

- User's time converted into the time of the Region
- Default start time is current time in the Region
- If user changes the start time, all way reassembles along points defined by user

- Маршрут -

19 сен 25' || 11:09 || GMT+3

Выберите дату и время начала маршрута (местное, GMT+3)

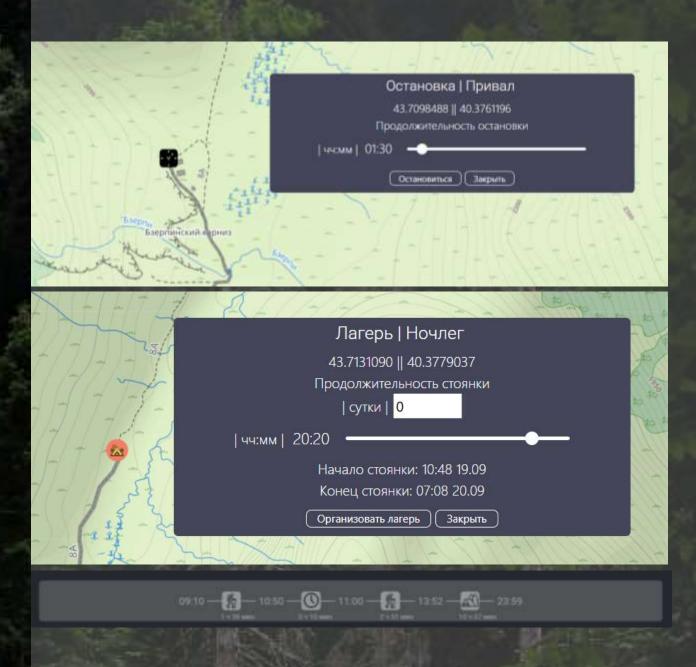
19.09.2025

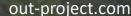
09 C

Сохранить

## **Camps and Stops**

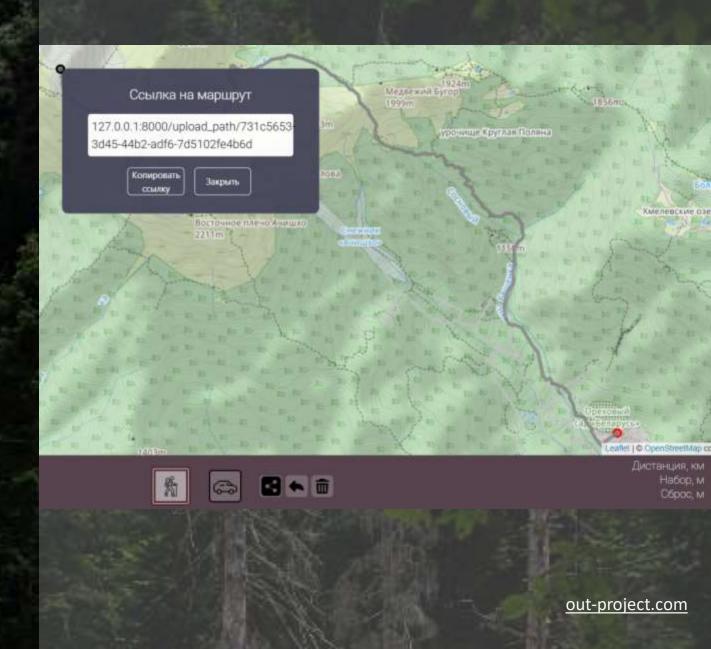
 Options to add overnight camps and casual stops to your way





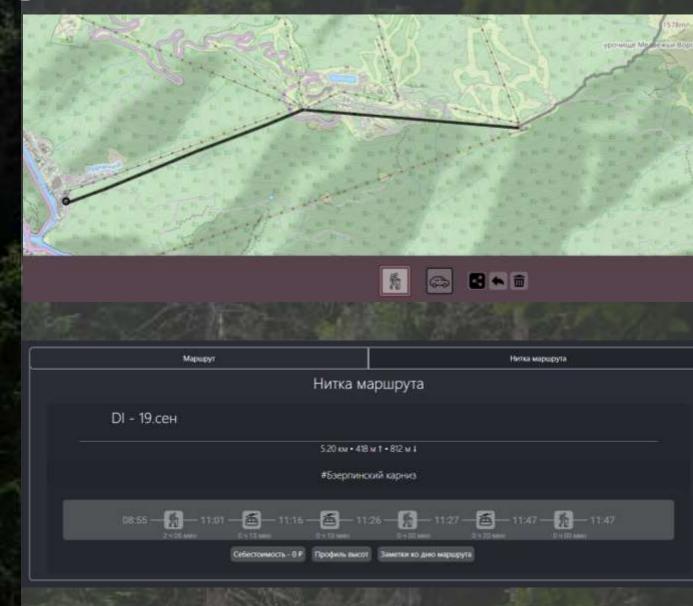
## Share way and store its configuration

- Option to share way in its current state via your own notes. It will be stored within 3 months since last request and can be retrieved anytime.
- Way configuration is compressed for storage and decompressed for usage in order not to keep it as set of coordinates

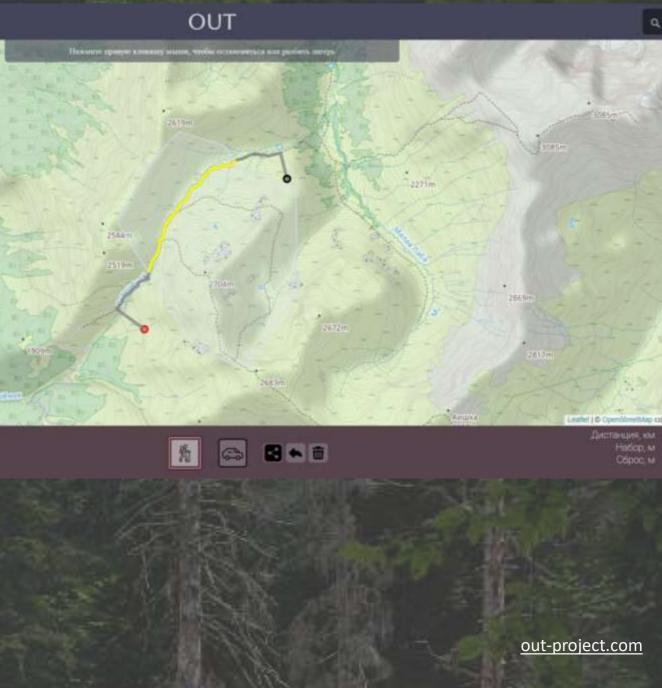


#### **Stations: Funiculars**

- Inside the nodes-line structure certain nodes are marked as a Funicular station. This is an entry point into Funicular network.
- According to the data from Resorts funiculars are also considered within assembling the Way.



# Zones Feature, which let you know if your path is inside special zone like territories nearby border of states, private and e.t.c.



#### Reserves

- Feature for description of National Reserves or similar territories there are only limited number routes, where ordinary tourist can pass.
- There are three categories of path within the borders of the reserve: open, closed, forbidden.
- Distance-aside parameters are set for open trail —
  what distance off the track is considered crucial
- Parameters of the trails inside are changing permanently.









Іистанция, къ Набор, ъ Сброс, ъ

Маршрут проходит по территории заповедника!

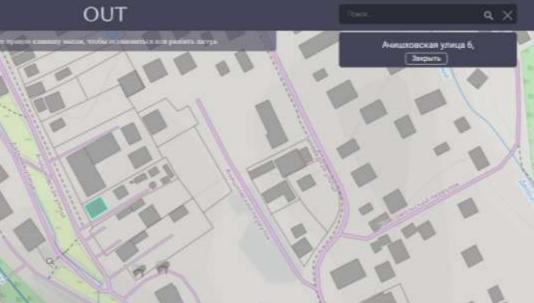
Маршрут проходит по закрытым тропам заповедника!

Маршрут проходит вне официальных троп заповедника!

## Search

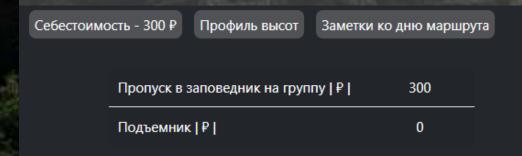
- Feature to search the Places on the map.
- Feature to search certain address (OSM data)

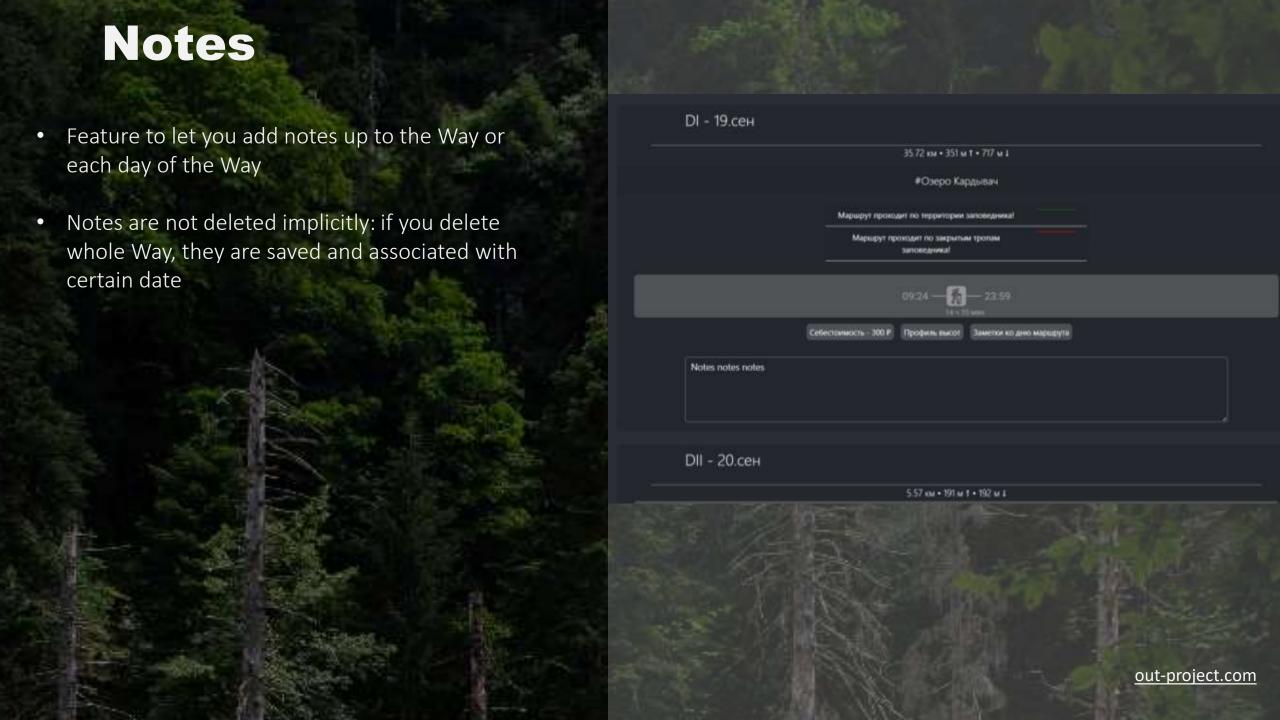




#### **Costs: Reserves and Funiculars**

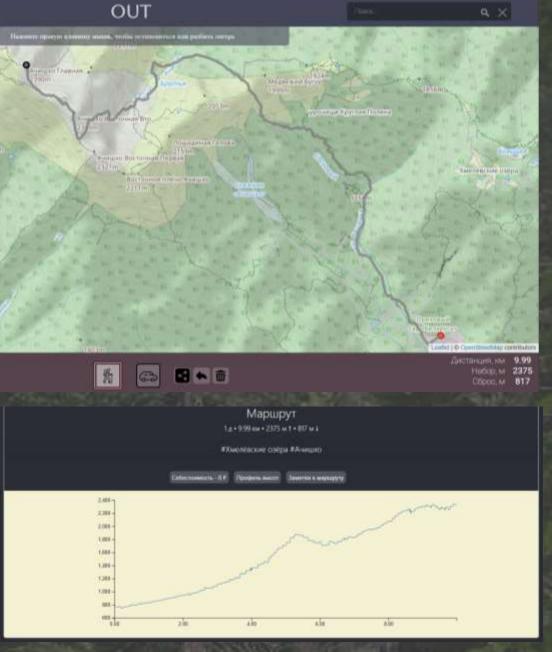
- For now, there are two origins of Costs: Funiculars' tickets and Tickets to the National Reserves
- Reserves' cost comes from the number of within the Reserve and Path parameters
- Funiculars: special algorithm chooses the best set of ticket for your set of funicular routes





### Altitudes

- As Django application starts working, geotiffs with altitude transforms into Numpy array in order to be into RAM
- Most of the data about vertical data is stored inside Lines priorly.
- Profiles, daily and overall, are created on request from the client side



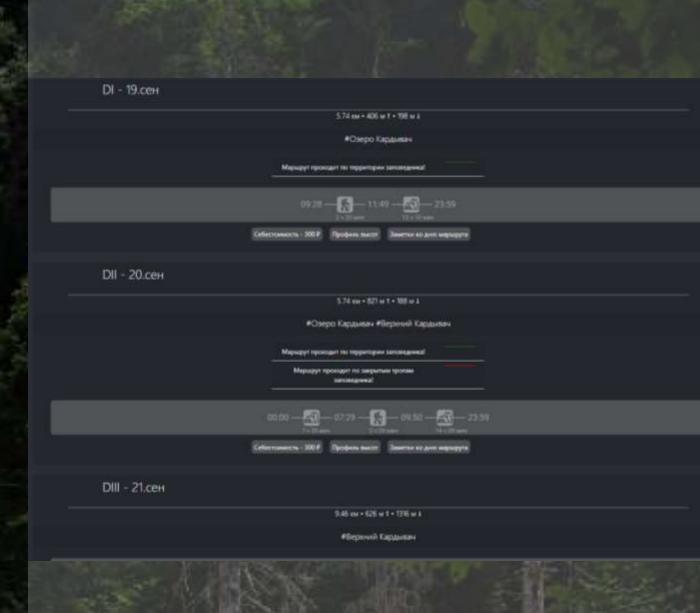
# **Gallery of Places**

- Feature to look up media associated with Place, search Places, add it to your Way explicitly
- As the Way being built algorithm automatically checks if there are any Places inside



## **Day Partition**

- Set of similar function processing the part of the Way to separated different cases to each day
- Feature to create thread of the Way within one day





# Full control and CRUD operations over geo-data

 GUI to control over all geospatial data, support for any CRUD operation with a purpose to save consistency of the Nodes-Lines structure.

