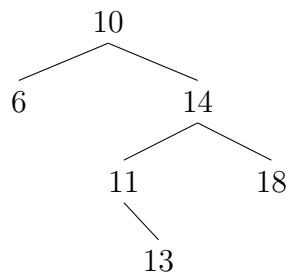


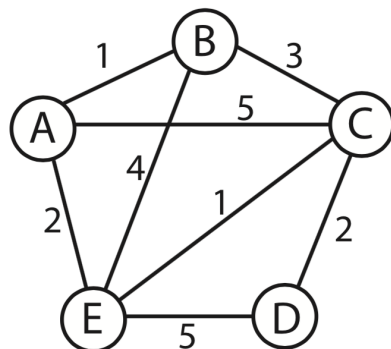
# Computer Science 241

## In-Class Review Exercises

1. Circle T or F to indicate whether the statement is true or false.
  - (a) T / F The partition step of QuickSort is the “divide” phase of divide-and-conquer, whereas the merge step of MergeSort is the “conquer” phase.
  - (b) T / F Finding an element in a binary tree is worst-case  $O(n)$ .
  - (c) T / F Implementing the Set ADT with a linked list would make insertion more efficient than using an array.
  - (d) T / F A hash table with a large load factor is more time-efficient but less space-efficient than one with a small load factor.
2. (1 pt) Which of the following **could** be the **result** of a call of the **partition** method in QuickSort?
  - (a) [ 2, 5, 2, 4, 1 ]
  - (b) [ 6, 2, 7, 8, 9 ]
  - (c) [ 6, 7, 2, 3, 4 ]
  - (d) [ 7, 9, 3, 4, 5 ]
3. Consider the following Binary Search Tree:



- (a) Write the sequence of necessary rotations to rebalance the tree, using “direction(value)” to denote a rotation on a node with that value. For example, left(10) indicates a left rotation on the node with value 10.
- (b) Insert 19 into the original tree as drawn above using BST (not AVL) insert.



<u>S</u>	<u>F</u>	<u>n</u>	<u>n.d</u>
		A	
		B	
		C	
		D	
		E	

4. (3 points) Consider the graph above. In the following, break all ties alphabetically (A before B, and so on); recall that BFS and DFS do not look at edge weights.
  - (a) (1 point) List nodes in the order visited by **BFS(A)**:
  - (b) (1 point) List nodes in the order visited by **DFS(A)**
5. (2 points) Run **dijkstra(A)** on the graph, keeping a record of the order in which nodes are added into the Frontier and Settled sets. You need not keep track of backpointers.
  - (a) List nodes in the order added to the Frontier set:
  - (b) List nodes in the order added to the Settled set: