

Numerical Optimization in Robotics

Homework_4 Hints

Task 1.

First, we introduce a notation H representing the real Euclidean space, then recall a fundamental fact. Let a function $f : H \rightarrow [-\infty, +\infty]$, the function f is convex, if and only if the following inequality holds

$$f(\alpha x + (1 - \alpha)y) \leq \alpha f(x) + (1 - \alpha)f(y), \forall x, y \in \text{dom} f, \alpha \in (0, 1)$$

Based on this fact, we can derive some results as follows.

1. The function $\|\cdot\|^2$ is strictly convex.
2. Let $h(x)$ be affine, since the function $\|\cdot\|^2$ is convex, then we state that $\|h(x)\|^2$ is convex.
3. Let $\{g_i\}$ be a family of convex functions from H to $[-\infty, +\infty]$, then $\sup g_i$ is convex.
4. Suppose that the set $H_s \subset H$ is convex and that the functions $f_1, f_2, \dots, f_m : H_s \rightarrow R$ are convex, and define a function $f : H_s \rightarrow R^m$ with components f_i . Suppose further that $f(H_s)$ is convex and that the function $g : f(H_s) \rightarrow R$ is convex and not decreasing: any points $y \leq z$ in $f(H_s)$ satisfy $g(y) \leq g(z)$. We have the composition $g \circ f$ is convex.

Task2.

A C++ version of a solver is provided via <https://github.com/ZJU-FAST-Lab/SDQP> for low-dimensional strictly convex QP problem. A test example give a semi-definite positive matrix M_Q , the SDQP solver cannot be applied to such problem directly. A “proximal” term is suggested to be included. We have some modified versions for the original problem.

$$\text{P1. } \min_{x \in R^n} \frac{1}{2} x^T (M_Q + \delta I) x + c_Q^T x, s.t. A_Q x \leq b_Q$$

$$\text{P2. } \min_{x \in R^n} \frac{1}{2} x^T M_Q x + c_Q^T x + \rho \|x - \bar{x}\|^2, s.t. A_Q x \leq b_Q$$

We remark that \bar{x} can be a predetermined quantity. It can also be changed as iterations process. The parameters δ, ρ ensure that P1 and P2 can be solved by SDQP solver.

Task3.

Let

$$A = \begin{bmatrix} 7 & & & & & & \\ & 6 & & & & & \\ & & 5 & & & & \\ & & & 4 & & & \\ & & & & 3 & & \\ & & & & & 2 & \\ & & & & & & 1 \end{bmatrix}, b = \begin{bmatrix} 1 \\ 3 \\ 5 \\ 7 \\ 9 \\ 11 \\ 13 \end{bmatrix}, c = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}, f = \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \end{bmatrix}$$

and $d = 1$, then the original problem can be rewritten in a canonical form

$$\min_x f^T x, \text{ s.t. } \|Ax + b\|_2 \leq c^T x + d$$

where $x = [a, b, c, d, e, f, g]^T$ is the variable to be optimized.

Let

$$A_i = \begin{bmatrix} c^T \\ A \end{bmatrix}, b_i = \begin{bmatrix} d \\ b \end{bmatrix}, u = \begin{bmatrix} u_0 \\ u_1 \end{bmatrix}$$

where $u_0 = c^T x + d, u_1 = Ax + b$, we have $u = A_i x + b_i$. We next define a second-order cone

$$K = \{(u_0, u_1)^T \in R \times R^n \mid \|u_1\|_2 \leq u_0\}$$

Another form is obtained for the original problem

$$\min_x f^T x, \text{ s.t. } A_i x + b_i \in K$$

Its augmented Lagrangian is defined as

$$L_\rho(x, \mu) = f^T x + \frac{\rho}{2} \left(\left\| P_K \left(\frac{\mu}{\rho} - A_i x - b_i \right) \right\|^2 \right)$$

where $P_K(\cdot)$ is a projection mapping onto the cone K . Therefore, the cone ALM algorithm reads

$$\begin{cases} x \leftarrow \arg \min L_\rho(x, \mu) \\ \mu \leftarrow P_K(\mu - \rho(A_i x + b_i)) \\ \rho \leftarrow \min[(1 + \gamma)\rho, \beta] \end{cases}$$

The slides for chapter 4 give more details on how to implement this algorithm. We recommend you review our PPT.