Controller

+ luaNamespace

+ attachController()

+ ~Controller()

EventController

+ luaNamespace

+ EventController()

+ attachController()

+ enterText()

+ setGlobalDelay()

+ enterTextToWindow()

+ moveMouse()

+ moveMouseRelative()

+ moveMouseRelativeToWindow()

+ mouseUp()

+ mouseDown()

+ getMouseLocation()

+ mouseClick()

+ mouseClickWindow()

+ getWindowUnderMouse()

+ searchWindowByName()

+ activateWindow()

+ keySequence()