# LINKED LISTS

Problem Solving with Computers-I





#### Accessing elements of a linked list

```
struct Node {
    int data;
    Node *next;
};
```

Assume the linked list has already been created, what do the following

expressions evaluate to?

1. head->data

2. head->next->data

3. head->next->next->data

4. head->next->next->next->data

A. 1

B. 2

C. 3

D. NULL

E. Run time error

## Creating a small list

- Define an empty list
- Add a node to the list with data = 10

```
struct Node {
    int data;
    Node* next;
};
```

#### Heap vs. stack

```
Node* createSmallLinkedList(int x, int y){
   Node* head = NULL;
   Node n1 ={x, NULL};
   Node n2 ={y, NULL};
   head = &n1;
   n1->next = &n2;
   return head;
}
```

Does the above function correctly return a two-node linked list?

- A. Yes
- B. No

### Creating a small list

- Define an empty list
- Add a node to the list with data = 10

```
struct Node {
    int data;
    Node* next;
};

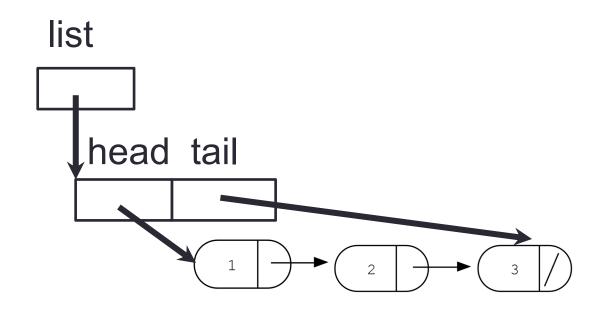
struct LinkedList {
    Node* head;
    Node* tail;
};
```

## Inserting a node in a linked list

```
void insert(LinkedList* h, int value);
```

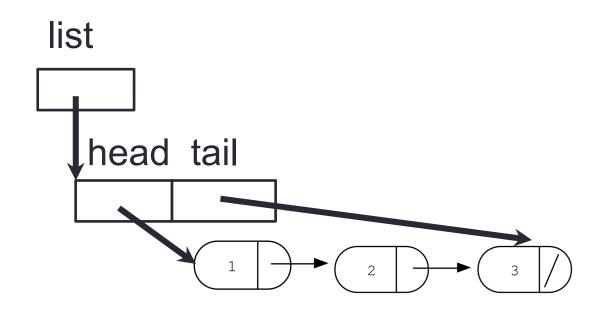
## Iterating through the list

```
int count(LinkedList* list) {
   /* Find the number of elements in the list */
```



## Deleting the list

```
int freeList(LinkedList * list) {
   /* Free all the memory that was created on the heap*/
```



#### Next time

- Memory-related errors
- Double-linked lists