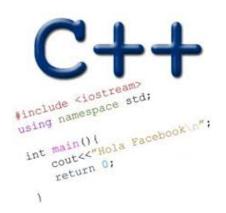
# TOOLS: GIT C++ VARIABLES, I/O, CONTROL FLOW

Problem Solving with Computers-I Chapter 1 and Chapter 2





CLICKERS OUT - FREQUENCY AB

### Review: Program compilation

What does it mean to "compile" a C++ program?

- A. Write the implementation of the program in a .cpp file
- B. Convert the program into a form understandable by the processor
- C. Execute the program to get an output
- D. None of the above

#### Review: Kinds of errors

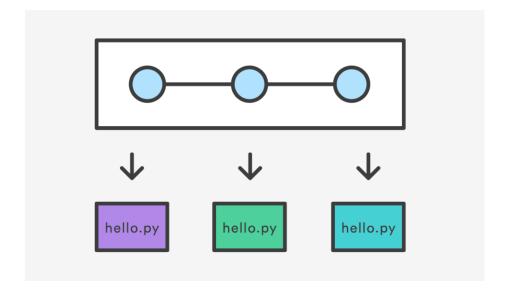
Which of the following types of errors is produced if our program divides a number by 0?

- A. Compile-time error
- B. Run-time error
- C. Both A and B
- D. Neither A or B

# What is git?

Git is a version control system (VCS). A VCS allows you to keep track of changes in a file (or groups of files) over time

Git allows you to store code on different computers and keep all these different copies in sync



### Git Concepts

repo (short for repository): a place where all your code and its history is stored

Remote repo: A repo that exists on the web (in our case github.com)

#### In class demo

- creating a repo on github.com
- adding collaborators to the repo
- adding files to the repo
- Updating files in a remote repo using a web browser
- Viewing the version history

#### Let's code Fizzbuzz -1.0

```
$Enter a number: 5
$ Enter a number: 1
                         $Enter a number: 6
$ Enter a number: 2
                         fizz
                         $Enter a number: 7
$ Enter a number: 3
fizz
                         $Enter a number: 15
$ Enter a number: 4
                         fizz
```

# Input from user (using cin)

- Input streams: stdin (standard input)
- Output streams: stdout (standard output) and stderr (standard error)

```
int x;
cout<< "Enter a number"<<endl;
cin>>x;
```

### Review: C++ Variables and Datatypes

- Variables are containers to store data
- C++ variables must be "declared" before they are used by specifying a datatype
  - •int: Integers
  - double: floating point numbers
  - char: characters
  - •string: sequence of characters e.g. "apple"

### Naming variables

#### Variable names must:

- Start with an alphabet (a-z, A-Z) or underscore(\_)
- Other characters can be alphanumeric and underscore characters
- No spaces or other special characters.

#### C++ is case-sensitive

'x' and 'X' are considered different variables.

#### C++ Uninitialized Variables

- Value of uninitialized variables is "undefined"
- Undefined means "anything goes"
- Can be a source of tricky bugs
- What is the output of the code below?

```
int main() {
    int a, b;
    cout<<"The sum of "<< a << " and " << b<< " is:"<< a+b<<endl;
    return 0;
}</pre>
```

### Variable Assignment

The values of variables can be initialized...

...or changed on the fly...

```
int myVariable = 0;
myVariable = 5 + 2;
```

# Variable Assignment

...or even be used to update the same variable!

```
int myVariable = 0;
myVariable = 5 + 2;
myVariable = 10 - myVariable;
myVariable = myVariable==0;
```

### C++ types in expressions

```
int i =10;
double sum = 1/i;
```

What is printed by the above code?

- A. 0
- B. 0.1
- C. 1
- D. None of the above

### **Boolean Expressions**

- An expression that evaluates to either true or false.
- You can build boolean expressions with relational operators comparing values:
  - == // true if two values are equivalent
  - != // true if two values are not equivalent
  - // true if left value is less than the right value
  - <= // true if left value is less than OR EQUAL to the right value
  - > // true if left value is greater than the right value
  - >= // true if left value is greater than OR EQUAL to the right value

### **Boolean Expressions**

- Integer values can be used as boolean values
- C++ will treat the number 0 as false and any non-zero number as true.

```
bool x = 5 == 1; // x = 0
bool x = 3 != 2; // x = 1
```

Combine boolean expressions using Logical Operators

```
! // inverts true to false or false to true&& // boolean AND|| // boolean OR
```

Example

#### Control flow: if statement

- The condition is a Boolean expression
- These can use relational operators

```
if ( Boolean expression) {
   // statement 1;
   // statement 2;
}
```

- In C++ 0 evaluates to a false
- Everything else evaluates to true

#### Examples of if statements

- The condition is a Boolean expression
- These can use relational operators

```
if (1 < 2) {
  cout << "foo";
}

if (2 == 3) {
  cout << "foo";
}</pre>
```

Use the curly braces even if you have a single statement in your if

#### Fill in the 'if' condition to detect numbers divisible by 3

```
A. x/3 == 0
B. ! (x%3)
C. x%3 == 0
D. Either B or C
```

E. None of the above

```
if ( _____ )
  cout<< x << "is divisible by 3 \n" ;
}</pre>
```

#### Control Flow: if-else

```
if (x > 0) {
    pet = dog;
    count++;
} else {
    pet = cat;
    count++;
}
```

Can you write this code in a more compact way?

### Control Flow: Multiway if-else

```
if (x > 100) {
    pet = dog;
    count++;
} else if (x > 90) {
    pet = cat;
    count++;
} else {
    pet = owl;
    count++;
}
```

Can you write this code in a more compact way?

#### Vim survival skills

- Learn the basic 8: <a href="https://ucsb-cs16.github.io/topics/vim\_basic\_eight/">https://ucsb-cs16.github.io/topics/vim\_basic\_eight/</a>
- Open a new file: vim <filename>
  - 1. Quit without saving
  - 2. Enter code
  - 3. Save, Save and quit
  - 4. Copy paste, cut and paste
  - 5. Search, Search and replace
  - 6. Show line numbers
  - 7. Go to a line number
  - 8. Save as

#### Next time

Control Flow