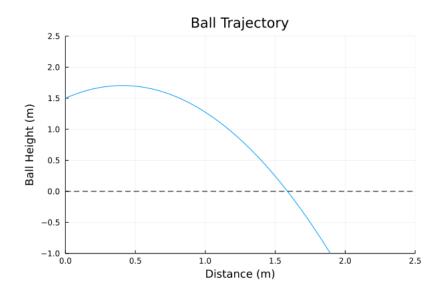
Throwing a Ball

Assignment 1: MAT2319 – Introduction to Julia September 16, 2021



Below are all the steps you need to follow to do this assignment.

- 1. Start a new script file in Julia or a new notebook (either in Pluto or in Jupyter), save it as throwBall.jl.
- 2. At the top of the file, define some constants with your own variable names:
 - (a) Initial height of ball at release = 1.5 m;
 - (b) Gravitational acceleration = $9.8 \ m/s^2$;
 - (c) Velocity of ball at release = 4 m/s;
 - (d) Angle of the velocity vector at time of release = 45 degrees.
- 3. Next, make a time vector that has 1000 linearly spaced values between 0 and 1, inclusive.
- 4. If x is distance, y is height, the equations below describe their dependence on time and all the other parameters (initial height h, gravitational acceleration g, initial ball velocity v, angle of velocity vector in degrees θ . Solve for x and y:
 - (a) $x(t) = v \cos(\theta \frac{\pi}{180}) t$.
 - (b) $y(t) = h + v \sin(\theta \frac{\pi}{180}) t \frac{1}{2}gt^2$.

Note that we multiply θ by $\frac{\pi}{180}$ to convert degrees to radians.

- 5. Approximate when the ball hits the ground.
 - (a) Find the index when the height first becomes negative.
 - (b) The distance x at which the ball hits the ground is value of x at that index.
 - (c) Display the words: "The ball hits the ground at the distance of X meters., where X is the distance found previously.
- 6. Plot the ball trajectory:
 - (a) Plot the ball's height on the y axis and the distance on the x axis;
 - (b) Label the axes meaningfully and give the figure a title.
 - (c) Plot the ground as a dashed black line. This should be a horizontal line going from 0 to the maximum value of x. The height of this line should be 0.
- 7. Run the script in the command window or on Pluto and verify that the ball hits the ground at the estimated distance.
- 8. Change the initial velocity of the ball to a different value, compare and plot two trajectories.