

King Saud University CCIS- CS Dept.- Spring 2023

CSC361

Assignment#2

Programming Assignment

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Description:

We can solve the tenner grid problems in many ways such as Backtracking and Backtracking with MRV, forward checking, and more.

First: Backtracking

In the beginning, the program assigns a random value from zero to nine so that it fulfills the rules of the game in the first empty place. The search starts from the first row, the first column, then the second row, the second column, until it reaches row n column n. After he reaches the first empty place, he starts checking the available values for the assignment, starting from zero to nine. If he finds a valid value and the rules of the game are met, he returns true, and if he does not find a valid value for the assignment, he returns false, then backtracks to the previous and changes the values down to a solution that fulfills the rules for each game.

First: Backtracking with MRV

Like backtracking, the difference is in the process of choosing the place to start from.

The code first determines whether the filled method is true before it begins and since it starts in the cell with the lowest probability and fills it first, its objective is to find the minimum remaining value.

Third: Forward Checking

The forward checking method is a method that takes four parameters (grid, row

Column, possibilities) grid is 2 dominions array and

possibilities in three dimensions array and return a Boolean value that is true or false at first check if the row is the last row and return false if the sum of the columns does not equal the last row then check if the row was the second row and the column is out of bounds it will return true it will go to for loop witch assigned the possibilities value to the cells then call the method that update domain to its neighbors by using 3 dimension array that we received it as a parameter after that it will call the forward checking method again and increments the column and let it in if statements if it goes to the last cell and returns true that's mean the method find the solution otherwise it will update the neighbors and then unassigned the cell and try another value.

Some important parts of the code:

```
Backtracking
private static void backtrackSolver(int row, int col) {
       if (row == ROWS_SIZE) {
112
          printMain("Backtrack");
113
          return;
114
115
        int [] nextCellCoordinates = getNextCell(row, col);
        int nextRow = nextCellCoordinates[0];
116
117
        int nextColumn = nextCellCoordinates[1];
        if (isEmptyCell(row, col)) {
118
119
          for (int selectedValue = 0; selectedValue < COLUMNS_SIZE; selectedValue++) {
            if (consistencyCheck(row, col, selectedValue)) {
120
121
              grid[row][col] = selectedValue; ckNumOfAss10++;
              backtrackSolver(nextRow, nextColumn);
122
123
              grid[row][col] = EMPTY_CELL; ckNumOfAss10++;
124
125
126
          return:
127
128
        backtrackSolver(nextRow, nextColumn);
129 }
                                                     BT+MRV
public static void MRVSolver() {
159
160
        if (isFilled()){
          printMain("MRV");
161
162
          return;
163
        int [] coordinates = getMinimumChoicesCell();
164
165
        int x = coordinates[0];
        int y = coordinates[1];
166
167
        for (int choice = 0; choice < COLUMNS_SIZE; choice++){
168
          if (consistencyCheck(x, y, choice)) {
169
            grid[x][y] = choice; ckNumOfAss11++;
170
            MRVSolver();
171
            grid[x][y] = -1; ckNumOfAss11++;
172
173
174 }
                                                     Forward
private static void ForwardCheckingSolver() {
184
        int []coordinates = getFirstEmptyCell();
        int x = coordinates[0];
185
        int y = coordinates[1];
186
187
        if (x == -1 && y == -1) {
          printMain("Forward Checking");
188
189
          return;
190
191
        for (int choice = 0; choice < COLUMNS SIZE; choice++ ){
          if (consistencyCheck(x, y, choice)) {
192
193
            grid[x][y] = choice; ckNumOfAss12++;
194
            ForwardCheckingSolver();
195
            grid[x][y] = -1; ckNumOfAss12++;
196
197
        }
198 }
```

Sample run:

```
Initial state:
```

```
199 //Run1: Example#1
200 static int [][]sample1 = { { -1, 6, 2, 0, -1, -1, -1, 8, 5, 7 },
                   {-1,0, 1, 7, 8, -1, -1, -1, 9, -1},
202
                   {-1, 4, -1, -1, 2, -1, 3, 7, -1, 8},
203
                   { 13, 10, 8, 7, 19, 16, 11, 19, 15, 17 },};
204
205 //Run2: Example#2
206 static int [][]sample2 = { { -1, -1, -1, 8, 5, 0, 9, -1, 6, 1 },
                    { 1, 9, -1, -1, -1, 8, 3, 5, -1, 2 },
208
                     {-1, 2, -1, 5, 4, -1, -1, -1, 8, -1},
209
                     { 10, 13, 13, 13, 16, 8, 19,13,18,12}};
210
211 //Run3: Example#3
212 static int [][]sample3 = { {-1,-1,4,-1,-1,-1,5,-1,-1,9},
                    {-1,8,-1,-1,-1,4,-1,9,-1,-1},
214
                    {-1,4,2,0,8,-1,-1,5,3,-1},
215
                    {17,15,7,9,13,11,15,21,11,16}};
216
217 //Run4: Example#4
218 static int [][]sample4 = { {-1,-1,-1,-1,-1,-1,6,-1,4},
                    {-1,-1,0,7,-1,-1,-1,-1,-1,-1},
220
                    {16,6,3,15,15,4,7,14,4,6} };
221
222 //Run5: Example#5
223 static int [][]sample5 = { {2,3,6,8,-1,-1,9,1,-1,-1},
224
                    {4,7,-1,-1,9,-1,-1,-1,-1,-1},
225
                    {6,0,8,3,-1,7,-1,-1,-1,9},
226
                    {8,3,1,9,6,5,-1,-1,-1,2},
227
                    {20,13,17,25,19,17,15,8,22,24}};
```

Initial state	Final state (Solution)					
	Backtracking BT+MRV		Forward			
Run1:	S Solution Found = = = = = = = = = = 4 62 91 3 8 5 7 3 0 1 7 8 6 5 4 9 2 6 4 5 0 2 9 3 7 1 8 13 10 8 7 19 16 11 19 15 17 = = = = = = = = = = Backtrack Consistency Checks Count = 3112 Backtrack Took = 1070800 (ns) Backtrack Number of assignments = 622	Solution Found = = = = = = = = = = = = 4 6 2 0 9 1 3 8 5 7 3 0 1 7 8 6 5 4 9 2 6 4 5 0 2 9 3 7 1 8	Solution Found			
Run2:	Solution Found	Solution Found = = = = = = = = = = = = = = = = = = =	Solution Found = = = = = = = = = = = = = = = = = = =			
Run3:	Solution Found = = = = = = = = = = = = = = = 6 3 4 2 0 1 5 7 8 9 2 8 1 7 5 4 3 9 0 6 9 4 2 0 8 6 7 5 3 1	Solution Found = = = = = = = = = = = = = = = = = = =	Solution Found = = = = = = = = = = = = = 6 3 4 2 0 1 5 7 8 9 2 8 1 7 5 4 3 9 0 6 9 4 2 0 8 6 7 5 3 1			
Run4:	Solution Found = = = = = = = = = = = = = = = = 7	Solution Found = = = = = = = = = = = = = 7 5 3 8 9 0 2 6 1 4 9 1 0 7 6 4 5 8 3 2 16 6 3 15 15 4 7 14 4 6 = = = = = = = = = = = = = = = = = = =	Solution Found			
Run5:	Solution Found = = = = = = = = = 2 3 6 8 0 4 9 1 7 5 4 7 2 5 9 1 0 6 3 8 6 0 8 3 4 7 2 1 5 9 8 3 1 9 6 5 4 0 7 2	Solution Found = = = = = = = = = = = = = 2 3 6 8 0 4 9 1 7 5 4 7 2 5 9 1 0 6 3 8 6 0 8 3 4 7 2 1 5 9 8 3 1 9 6 5 4 0 7 2	Solution Found = = = = = = = = = = 2 3 6 8 0 4 9 1 7 5 4 7 2 5 9 1 0 6 3 8 6 0 8 3 4 7 2 1 5 9 8 3 1 9 6 5 4 0 7 2 			

Some Results:

	Backtracking	BT+MRV	Forward				
Final CSP Tenner variable assignments: Number of variable assignments							
For each Run	Run1: 622	Run1: 32	Run1: 622				
	Run2: 248	Run2: 54	Run2: 248				
	Run3: 17324	Run3: 1753	Run3: 17324				
	Run4: 40396	Run4: 2984	Run4: 40396				
	Run5: 511198	Run5: 3106	Run5: 511198				
Average Sum Run1 to Run5 then divide it by 5	113957.6	1585.8	113957.6				
Final CSP Tenner variable assignments: Number of Consistency check							
For each Run	Run1: 3112	Run1: 7032	Run1: 10212				
	Run2: 213	Run2: 2153	Run2: 2803				
	Run3: 84562	Run3: 199132	Run3: 32182				
	Run4: 75039	Run4: 142419	Run4: 217529				
	Run5: 1272	Run5: 14322	Run5: 16812				
Average Sum Run1 to Run5 then divide it by 5	32839.6	73011.6	74289.4				
	Time used to solve each problem						
For each Run	Run1: 1070800	Run1: 299000	Run1: 597800				
	Run2: 59900	Run2: 172900	Run2: 67600				
	Run3: 4765300	Run3: 593300	Run3: 4155900				
	Run4: 2270600	Run4: 749000	Run4: 3075500				
	Run5: 100100	Run5: 436300	Run5: 64400				
Average Sum Run1 to Run5 then divide it by 5	1653340	396100	1592240				

Analysis of the results:

We can see that the backtracking with MRV Method assigns the least number of values compared to the rest methods, and consume significantly less time than the rest, but in terms of check of consistency, the backtracking performs the least number of checks compared to the rest methods. On the one hand, reaching the solution in all methods is able to reach the solution or the required result.

Therefore, backtracking and backtracking with MRV are more distinguished than forward.