



Action Pack 2

DOCUMENTATION

Overview	2
Setup	3
Support	4

Overview

" Sight and Sound "

This **Action Pack for Game Creator** provides additional features for **Game Creator** that are not available in the core product. With the theme of Sight and Sound, this pack contains:

- ⚡ 4 x Orbit/Rotate Follow and Fixed Cameras
- ⚡ 2 x New Mirror Camera Components
- ⚡ 2 x Highlight Objects using any Trigger
- ⚡ 2 x Sound Actions (Randomise and Streaming)
- ⚡ 5 x Video on Object (Local or Remote)
- ⚡ 1 x New Trigger (On Scroll Wheel)

All features are activated and controlled using Game Creator Actions, **no coding is required**.

These Actions can be used for creating new visuals in your game, controlling Follow and Fixed Cameras, and Highlighting 3D objects in realtime.

With this Asset, you get:

- ⚡ 15 New Detailed and Unique GC Actions
- ⚡ 1 New GC Trigger
- ⚡ 5 Detailed Example Scenes

Documentation and Tutorials can be found at docs.piveclabs.com.

These additional Actions are an essential extension for **Game Creator**. They will not work without Game Creator being installed first.

Setup

This Action Pack Contains 15 detailed Actions for Game Creator.

They will NOT work without having Game Creator previously installed.

To install these Actions, simply download and import this asset from the Asset store. All Actions will automatically appear in the Game Creator Action List under Action Pack 2.

Further details and tutorials on how to use each Action are in the Online Documentation at docs.piveclabs.com

Support

For specific details on each component and how-to tutorials, visit:

- <https://docs.piveclabs.com>

A set of comprehensive examples have been included with this asset.

Make your game different and exciting using these unique Actions.

Other great Game Creator Modules from Pivec labs are:

⚡ [Action Pack 1.](#)

⚡ [UI Components Module.](#)

⚡ [Tools Module.](#)

⚡ [Accessibility Module.](#)

Happy Game Making. Pivec Labs