Jack Anthony

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Education

2018 - 2022
Computer Science bsc (hons) with Games Development, Northumbria University

Year One – Relational Databases (SQL), Web Technologies (HTML, CSS, PHP, JavaScript), Programming (Java), System Analysis (UML), Computing Fundamentals

Year Two – Web Programming (HTML, CSS, PHP, JavaScript), Program Design & Development, Software Engineering Practice (C++), Intelligent Systems (AI), Computer Networks, Security and Operating Systems

Year Three – Study abroad at Hochschule Esslingen, Baden-Wurttemberg, Germany. I.T Security (ethical hacking), Programming (Java), Personal Project (Python), German History & Culture, A1 German Language

Year Four – Game Design, Software Architecture for Game (C++), Computer Graphics and Animation (JavaScript), Team Project and Professionalism (HTML, CSS, JavaScript, PHP, SQL),

Dissertation - Investigating and Analysing Performance Tuning Techniques Within Games Development. Alongside my dissertation a showcase, built in Unity, was used to demonstrate the topics discussed.

2013 - 2015
Alevels, St. Cuthberts Roman Catholic Sixth Form
English Language, Travel Tourism & Science

2008 - 2013
GCSE's, St. Cuthberts Roman Catholic Comprehensive School
Mathematics, English, Physics, Geography, Biology, Religious Studies, Chemistry, I.T Information Technology, French, Physical Education, History, Technology

Work Experience

2022 – Present
Driver Bearer, Coop Funeralcare
While working at Clark Pearsons, I was contacted by the COOP who requested I instead come work for their company. I took this position with a reduced role than my previous F.S.O role as my focus at the time were my university studies. The daily roles of this job were to clean the ceremonial fleet, drive the vehicles on funerals and bear the coffin. Although I'm frequently stepping up to complete the roles of my previous position based on my experience in the industry.

2021 – 2022
Bearer, Clark Pearson Funeral Directors
After returning from a study abroad in Stuttgart, Germany I worked for an independent family funeral directors. The roles of this position were to attend funerals to bear or drive limousines and hearses.

2020 – 2020
Nightshift crew, Coop Funeralcare
During the pandemic I was promoted to work with the nightshift crew due to the increase in demand on their workload. The roles of this job were to respond to police removals which had to be done within a certain time frame for the whole of Newcastle and Northumberland, while also responded to private calls for removals. During times with no calls, we were given a list of tasks which we independently worked through to complete each night. This list would consist of creating coffins, encoffining the deceased and transfers to other branches**.**

2016 – 2020
Funeral Service Operative (FSO), Coop Funeralcare
As a Funeral Service Operative, I provided the best service to our customers from the moment the clients contact us, whether it's bringing the deceased into our care with dignity and respect or driving the hearse or limousines on the day of the funeral. My key responsibilities were maintaining our fleet of vehicles, coffin preparation, attending sudden deaths (Coroners), home and nursing home deaths, working on call 24 hours a day, 7 days a week. The role was challenging physical and mentally however as a Funeral Service Operative I believed that my role was rewarding, I enjoyed working individually and as part of the team whilst being professional and empathetic but delivering the highest of standards.

2015 – 2016
Masonry Administrator, Coop Funeralcare
My daily tasks were to input masonry orders for all the care centers within the East and West sectors, constantly working to demanding lead times and deadlines. Communicating daily with our masonry suppliers, care centers and clients to make sure we delivered the best service possible, also dealing with local councils and cemetery guidelines. dealing with and escalating complaints to the senior management team and challenging suppliers where there were inconsistencies.

Technical Skills

- Web programming in HTML, CSS, PHP
- JavaScript/Three.js
- Java
- C#
- C++
- Python
- Experience in Unity and Unreal Engine

Soft Skills

- Effective communication with the ability to coprehend and explain concepts based on the situtation at hand.
- Positive attitude in the workplace and being able to self motivate myself to use initiative and independence to complete tasks
- Working in team enviroment to be able to acheive common goals
- Problem solving complex issues under time restraints or high pressure situtaions within a working enviroment