SUPER MARIO GAME

MUHAMMAD USMAN GHAUS

Deadline:

23rd September,2018

11:59pm (Sharp)

Teacher Assistant's

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SUPER MARIO GAME

Based on Scratch v2.0

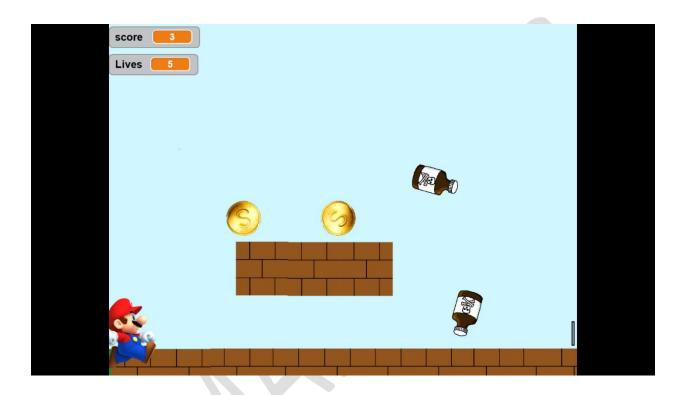
You will be happy to know that now you are going to design a game that many of you played a lot "THE SUPER MARIO" so let's get ready and buckle up your seats.

I am gonna demonstrate you a 3-level game but you will be going to a 5 leveled game. First of all, we are going to have an intro screen like this one



When you are going to press your start button the game should now shift to your level one screen and intialize some variable like score and lives.

After pressing start you will jump to a screen like this....

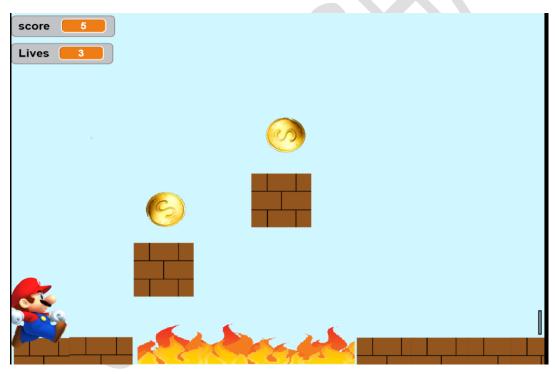


Look at this screen you have a player, an elevated platform, two gold coins, 2 poison bottles. Your player is required to navigate in screen using arrow keys. Left arrow key for left movment, Right arrow key for right movment, Up arrow key for jump. Note that once you jump your player should come back to the ground automatically like gravity acts.



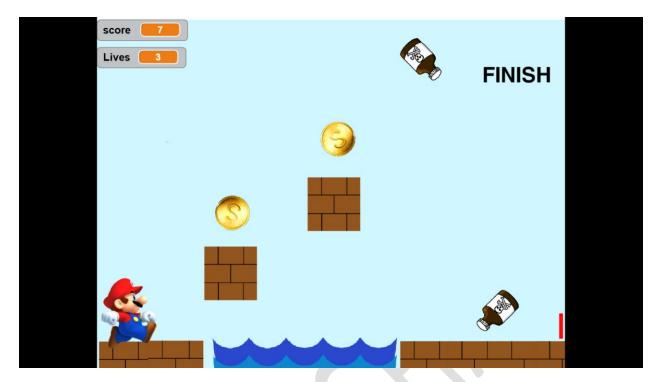
Your Player should stand on the elevated platform like this upon eating each coin the score will be incremented by 1 but upon eating each poision your live should be decremented by one.

When you go to the end of one screen you should switch to the second screen like this

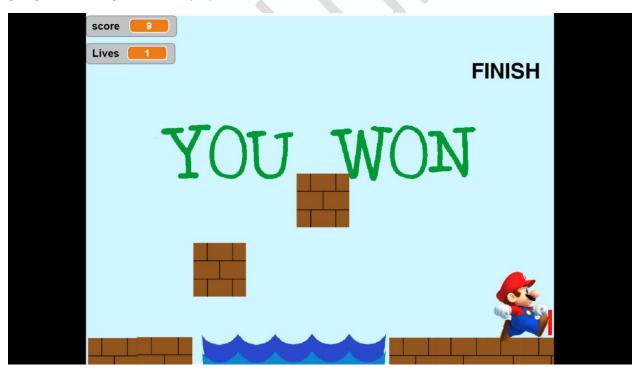


Look this level has 2 platforms and a fire if the player goes on fire the game should stop and display "YOU LOST" other wise the game is the same.

Now when you reach the end of this level you should switch to screen 3 like this...



See this level got water like the last level had fire. When you will reach the end of this level you are going to end this game and display "YOU WON "like this.



Please note that if the lives come to zero the game should stop and display "YOU LOST".

We have designed the game for you to play and look into the complexities your self....

To Download the exe file of the game, visit this link:

https://goo.gl/hQ61YL

Unzip the folder, Click the exe file and play.

For Mac users you can use scratch online version on: https://scratch.mit.edu/

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