Project Charter

Humuhumunukunukuapua’a Game

**Start Date**

5/28/2019

**End Date**

6/7/2019

**Group Members**

Siddhu Bhimireddy, Kyle Dutcher, Jackson Landahl, Nicholas Matichuk

**Project Overview**

Create an original text-based adventure game that is played through interaction with an Amazon Alexa speaker. Use Github for sharing code.

**Scope Statement**

**Stakeholders**

The only people affected by the outcome of this project is the group behind it.

**Timeline**

5/28: Start project

5/29 - 6/3: Research and plan

6/5: Meet as a group to work on finishing project

6/6: Finishing touches

6/7: Submit project

**Budget Estimates**

* Very time

**Risks and Contingency Plans**

* Time available is very small, since most group members have several other projects due around the same time. In the event we run out of time we will submit what we have as well as a statement describing what we would have done if more time was available.
* The group is inexperienced in many of the focuses of the project such as making an Alexa app or using Github. We will research to the best of our ability and ask for help from others when needed.