Figma (UI / UX) Design Course Module
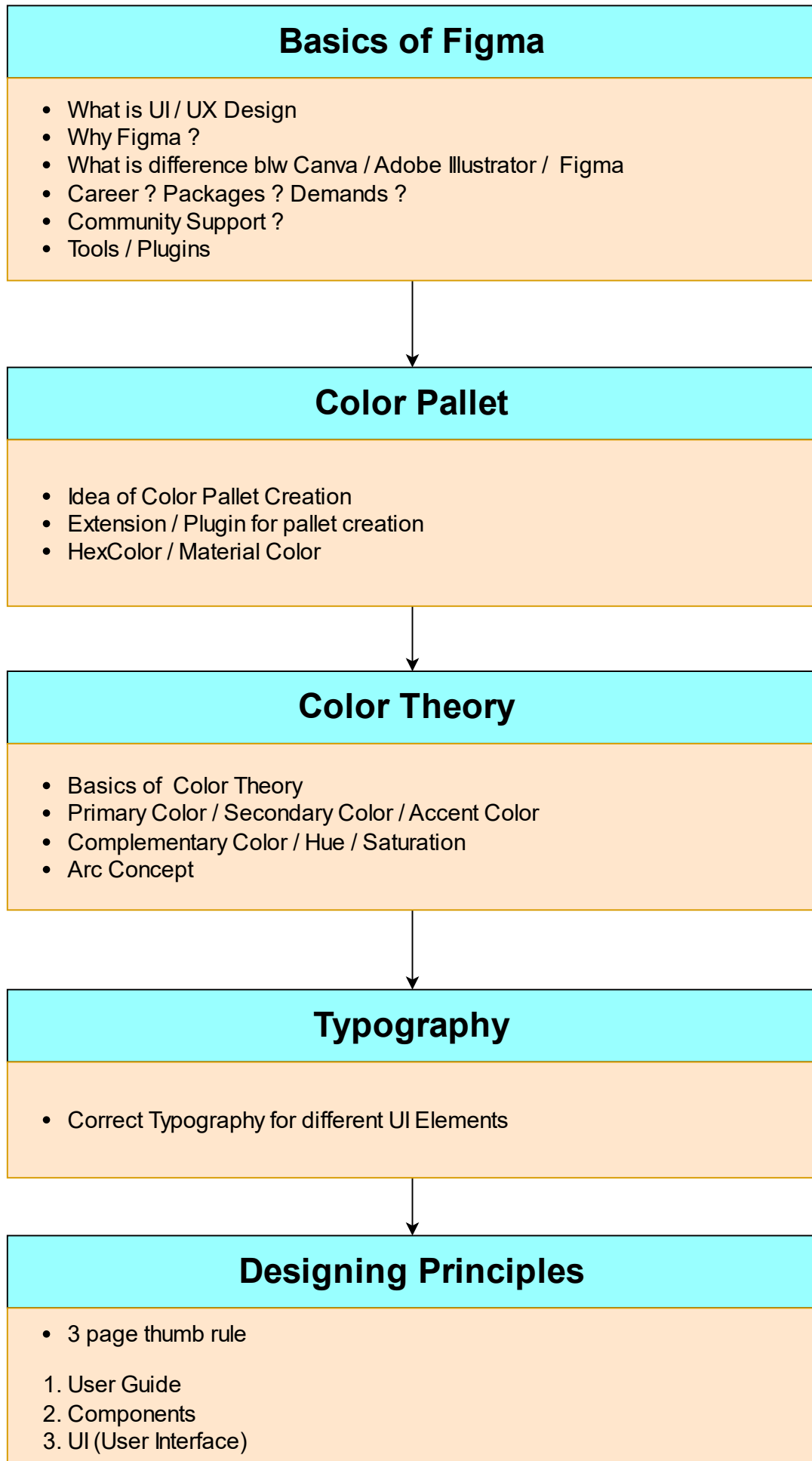
Basics of Figma

- What is UI / UX Design
- Why Figma ?
- What is difference blw Canva / Adobe Illustrator / Figma
- Career ? Packages ? Demands ?
- Community Support ?
- Tools / Plugins

Color Pallet

- Idea of Color Pallet Creation
- Extension / Plugin for pallet creation
- HexColor / Material Color

Color Theory

- Basics of Color Theory
- Primary Color / Secondary Color / Accent Color
- Complementary Color / Hue / Saturation
- Arc Concept

Typography

- Correct Typography for different UI Elements

Designing Principles

- 3 page thumb rule

1. User Guide
2. Components
3. UI (User Interface)

Auto Layout

- Use Auto Layout Efficiently
- How it structured the layout in well defined manner

Components and Varients

- Re Use of Existing Components
- Making Different Variation of Existing Components

Prototyping

- Screen navigation on click of buttons
- Mirroring the Designed UI on Mobile

Animation

- Uses of Smart Animation in figma
- Asychronous Effects on Page Transistion

Projects

- Mobile View UI

  1. WhatsApp
  2. Facebook
  3. Youtube

- Website Clone