

Lab # 01: Basics of Signal Processing

Objective:

1. The objectives of this session are to explore different types of digital signal, voice, image and video.
2. Understand the basics operation on signals, images and videos.

Description: MATLAB is required.

Procedure: In this lab we are going to process audio signals and Images.

To record the voice signal use following MATLAB function:

recorder = audiorecorder(Fs,nBits,nChannels)

By default, value of Fs=8000Hz, nBits=8 and nChannels=1.

recordblocking(recorder, time in second)

To play the audio file use MATLAB play function:

play(recorder)

Store data in double-precision array to plot.

myRecording = getaudiodata(recorder)

To read the image use following MATLAB function:

A = imread(image_name);

To read the video and frames use following MATLAB function:

V = VideoReader(video_name)

frame = read(V,index)

LAB TASK

1. Record a voice with default sampling rate and perform following operations:

- a) Flip your audio signal, play the voice and plot the signal using subplot.
- b) Add 2 *cosines* into audio with frequency ranging from 1kHz to 1.5Hz, play the voice and plot the signal using subplot.
- c) Divide the array of your audio into two equal parts, save the divided arrays into two variables (let say a and b) and add both (**a+b**), play the resultant voice and plot the signal using subplot.
- d) Perform **[(a*2)+(b*0.5)]**, play the resultant voice and plot the signal using subplot.
- e) Add 4 cosines with frequency ranging from (5Hz to 4kHz) into audio signal, play the resultant voice and plot the signal using subplot.
- f) Drop the sampling rate of your audio by dropping every other sample consecutively 5 time, plot the signals using subplot.

2. Take two gray-scale images of same size and perform following operations:

- a) Read the images in two matrices.
- b) Take transpose of the matrix and display the resultant images using subplot.
- c) Add two images and display the result.
- d) Read an image then multiply matrix of image with 0.5 and display the result.

3. Take a video and read.

- a) Read a video, split it into frames and display all the frames.

Home Task

- b) After completing above task, now put the frames back into video in reverse order and play the video.

What to submit:

After you have completed your tasks, insert your code and figures in word file and submit it on the LMS as pdf.