## Abdul Wahab, Game Developer

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PROFILE	Motivated and skilled undergraduate Software Engineer seeking a challenging position to apply my knowledge and expertise in Python, Java, C#, HTML, CSS, and JavaScript. Dedicated to developing high-quality software solutions and collaborating effectively within cross-functional teams.		
EMPLOYMENT HISTORY	Y		
Jul 2024 — Nov 2024	Game developer, Askari Techn	ologies	Remote
	Full game development with UI customization and API integration.		
	Side quest: Backend system management and data handling.		
Dec 2023 — Feb 2024	Godot Game Engine, PixelPerfect Games		Remote
	Developed regression test scripts using scripting languages such as Python,		
	and C++ scripting		
Mar 2023	3D Model in Java, Freelance Job		
	<ul> <li>Greeted customers in a friendly and professional manner.</li> <li>Created a 3D model timetable using Java.</li> </ul>		
EDUCATION			
May 2022 — Present	Bachelor of Science in Computer Sciences, COMSATS Lahore		
	<ul> <li>COMSATS University, Lahore, Pakistan</li> <li>May 2022 - June 2026 (Expected Graduation Date)</li> </ul>		
SKILLS	Game Development	C#	
	Python	Unity 3D	
	Java		
PROJECTS	Horror Hospital		
	Time Platformers		
	Eagle AR		
	Chess AI		