# ABDUL WAHAB

### Junior Game Developer

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### **EXPERIENCE**

#### Junior Game Developer

#### TechWorks Studios

- m 06/2022 ♀ Location
- Worked on multiple game genres including platformers, puzzle games, and simulation games using Unity
- Focused on implementing core gameplay mechanics, character control, and environment interaction
- Contributed to the optimization of game performance, resulting in smoother gameplay across different platforms

### Game Developer

#### **PixelPerfect Games**

m 06/2022 ♀ Location

- Developed a chess and checkers game using Unity, focusing on Al development for different difficulty levels and implementing a userfriendly GUI
- Enhanced player experience through polished animations and seamless gameplay

### Junior Game Developer

#### InnovateX Labs

m 03/2023 ♀ Location

- Assisted in the development of a 3D simulation game in Unity, focusing on the creation of interactive 3D environments
- Integrated physics-based interactions and optimized rendering performance for both PC and mobile platforms

## SUMMARY

Passionate game developer with expertise in Unity and C#, skilled in basic level 3D modeling, animation, and game mechanics. Committed to creating high- quality games and eager to collaborate on innovative projects that bring engaging experiences to life.

### SKILLS

| 3d Modeling |        | Animation | Eagle |
|-------------|--------|-----------|-------|
| Gui         | Python | Quantum   | Unity |

# FIND ME ONLINE



### Linkedin

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## Github

https://github.com/Wahabkh01



# Social Network

https://www.facebook.com/share/2o5kv pEguRKuThrY/



#### Social Network

https://drive.google.com/drive/folders/1 mXC4GbkQ1DD4mnH5ohLRwrlk1lLNB48 h

#### PASSIONS



Chess al gameplay video



Run boy run trailer