3D Model - Feedback Questions by Software Type

3D Modeling Software

- Does the model look proportionally correct?

- Are there any obvious geometry issues?

- Is the level of detail appropriate for the context?

- Would the model work well in a real-time environment?

Sculpting Software

- Are the sculpted details clean and consistent?

- Does the silhouette read well from different angles?

- Are high-resolution details distracting or effective?

- Does the model look believable or stylized as intended?