

# **Game - Feedback Questions by Software Type**

## **Game Development Software**

- Is the game easy to understand and start playing?
- Is the gameplay fun and engaging?
- Are the controls responsive and intuitive?
- Are there any bugs or confusing parts?

## **Art & Audio Tools**

- Do visuals support the gameplay theme?
- Are animations smooth and fitting?
- Do sounds enhance the experience without being distracting?
- Are the art and audio consistent throughout?