Star Search Simulation System
Use Case Diagram

CS6310-A6   Group10   UML2.0

Star Search Simulator System

User

Simulation System

Start Game

New Game
<<include>>

Resume Game
<<include>>

Play Game

Next Action
<<include>>

Input Action
<<Extend if stratege2>>

Fast Forward
<<include>>

Pause
<<include>>

Stop
<<include>>

VIew Output and Reprt

Load Map

Load History

Update Map

Display Output

Display Current States

End Game

Save History
<<include>>

Display Final Report
<<include>>