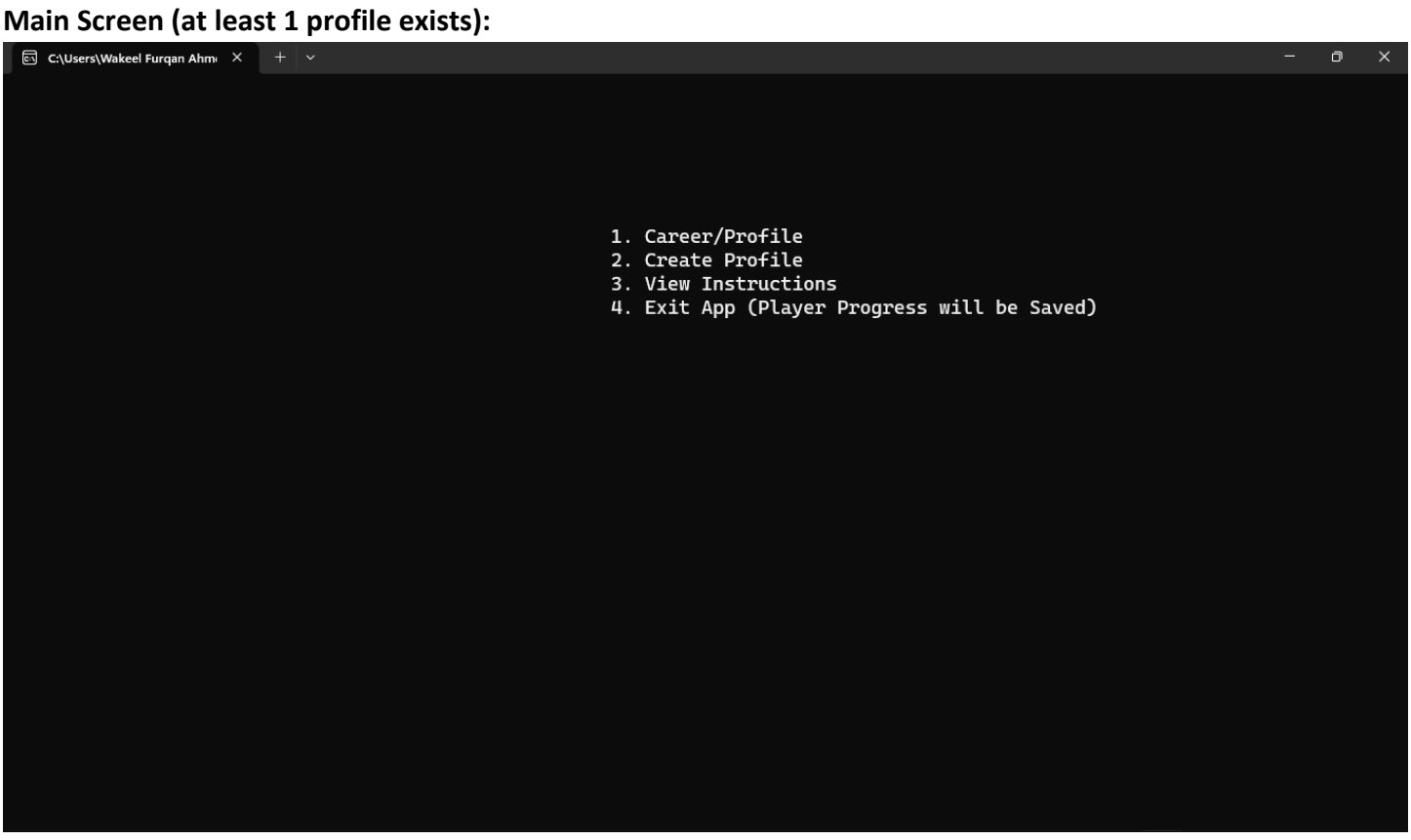
Project 1: A Car Game

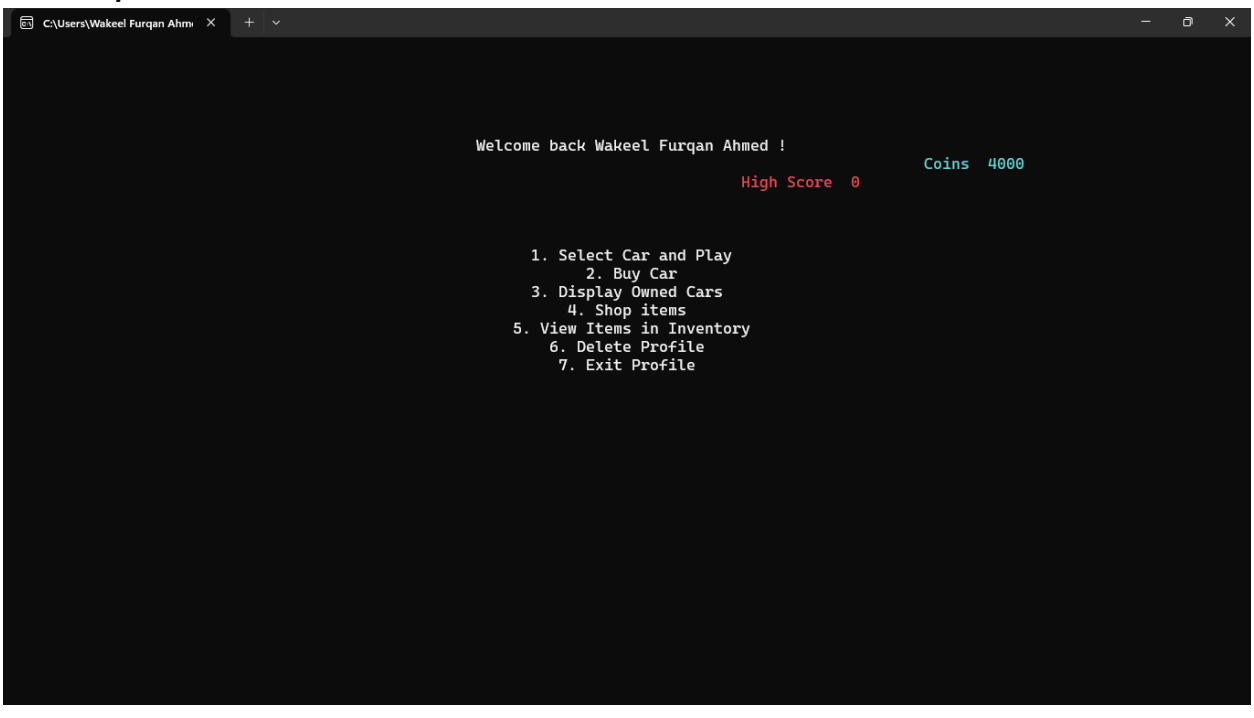
Main Screen (when no profile exists(option 1 is unavailable)):

Main Screen (at least 1 profile exists):



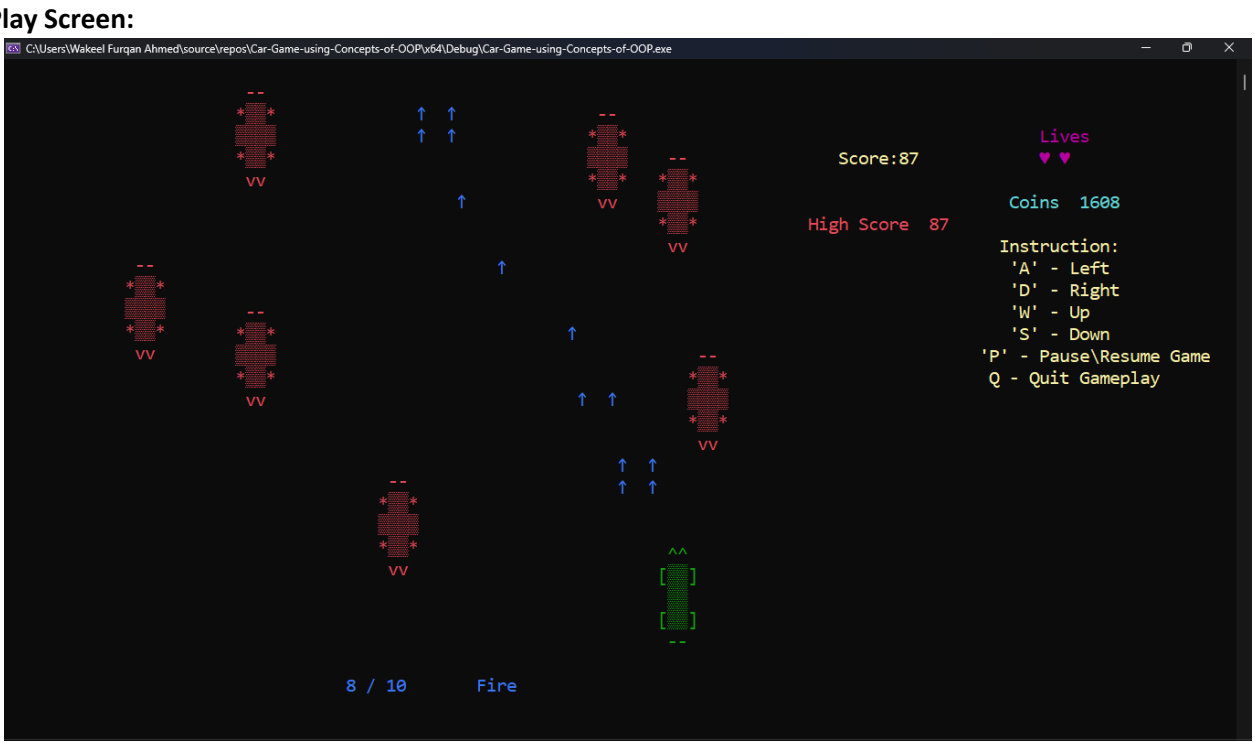
Profile Selection:

Player Profile Options:



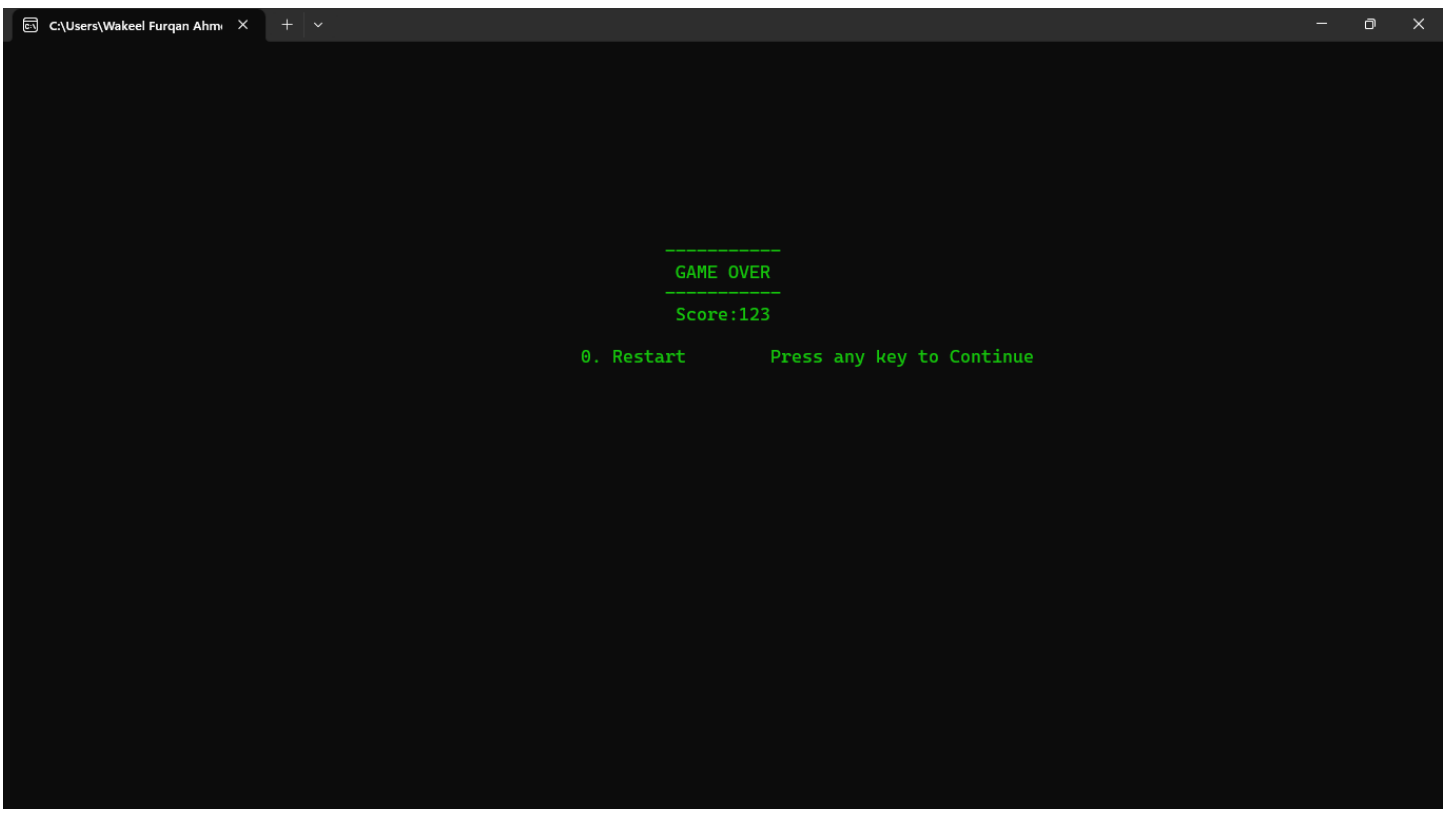
Car Shop:

Game Play Screen:



Single Fire (if gun magazine exhausted then gun reloads (unable to fire for few seconds)):

Game over Screen:



Items shop:

For two videos refer to this link:

https://photos.app.goo.gl/SEQz8CKsHFcssus89

In the first video the feature is called **Paint preview**. U simply type the color number(no need to press enter) and the color will be applied on the car on left for preview, when ever u type (20/21) the cancel or apply action is taken.

In the second video, I made text Responsive to the console size, which is not something ready-made(there's no such feature), it's my own creation.