# User-defined functions Importance sampling

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## while-loop

while loop: repeat a process when condition is true

#### **Syntax**

while *expression* statements end



Write a program to ask to input a positive number.



Enter a series of numbers. The input process is finished if -1 is input. Report their average and standard deviation. Note -1 is not counted.



Enter a series of numbers. The input process is finished if -1 is input. Report their average and standard deviation. Note -1 is not counted.

```
function [a, d] = myFunc()
 X = []
 while true
   x1 = input('Input a number:');
   if x1 == -1
     break;
   end
  x = [x x1];
 end
 a = average(x); d = std(x);
end
```



### **User-defined Functions**

function output = functionName( argument list) statements

end

#### Example:

function [y1,...,yN] = myfun(x1,...,xM)



### **User-defined Functions**

function output = functionName( argument list) statements end

- > Each function should be created in its own file.
- The file name should be the same as the function name (the extension .m is not counted).



## Example User-defined Functions

function output = functionName( argument list) statements end

Define a function which computes the sum of a series of numbers, starting from 1, 2, up to n.



## Example User-defined Functions

```
function output = functionName( argument list)
  statements
end
```

Define a function which computes the sum of a series of numbers, starting from 1, 2, up to n.

```
function output = m_matlab_simpleSum(n)
  sum = 0;
  for i = [1:n] sum = sum + i; end
  output = sum;
end
```



## Example User-defined Functions

#### invoke the function:

```
V = m_matlab_simpleSum(10)
```

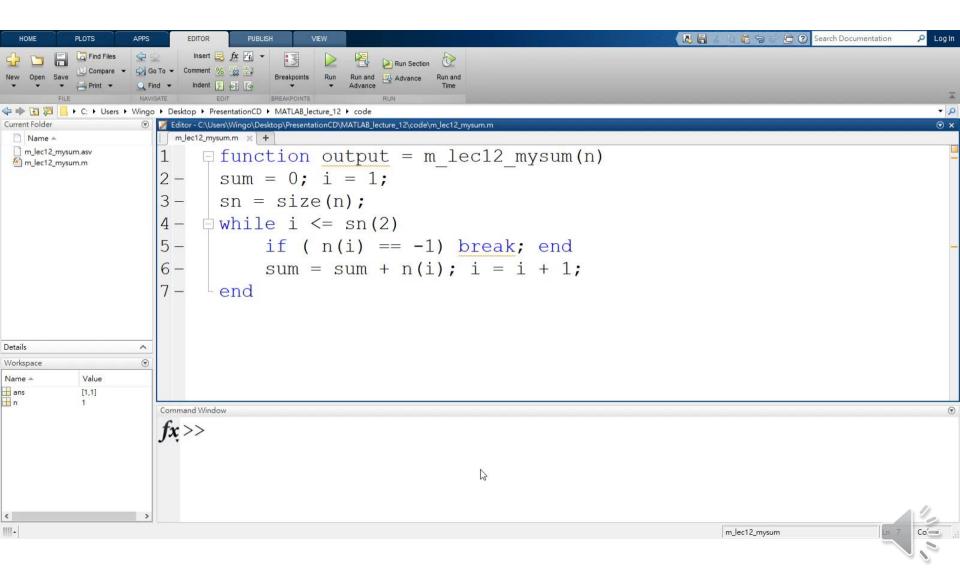
Define a function which computes the sum of a series of numbers, starting from 1, 2, up to n.

```
function output = m_matlab_simpleSum(n)
  sum = 0;
  for i = [1:n] sum = sum + i; end
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end
```



#### Demo

m lect12 mysum



Compute the average of random numbers generated uniformly inside the interval [r1,r2]. Assume the number of random numbers is n.



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```
n = 1000;
i = 1;
while i <= n
    r = rand(1);
    a(i) = r;
    i = i + 1;
end
amean = mean(a);
```



Compute the average of random numbers generated uniformly inside the interval [r1,r2]. Assume the number of random numbers is n.

```
\begin{array}{l} \text{n} = 1000; \\ \text{i} = 1; \\ \text{while i} <= \text{n} \\ \text{r} = \text{rand(1)}; \\ \text{a(i)} = \text{r}; \\ \text{i} = \text{i} + 1; \\ \text{end} \\ \text{amean} = \text{mean(a)}; \ \% \ \frac{1}{n} \sum_{i=1}^{n} a_i \end{array}
```

$$p(x) = \frac{1}{r^2 - r^1}$$

$$\int_{r_1}^{r_2} \frac{1}{r^2 - r^1} dx = 1$$

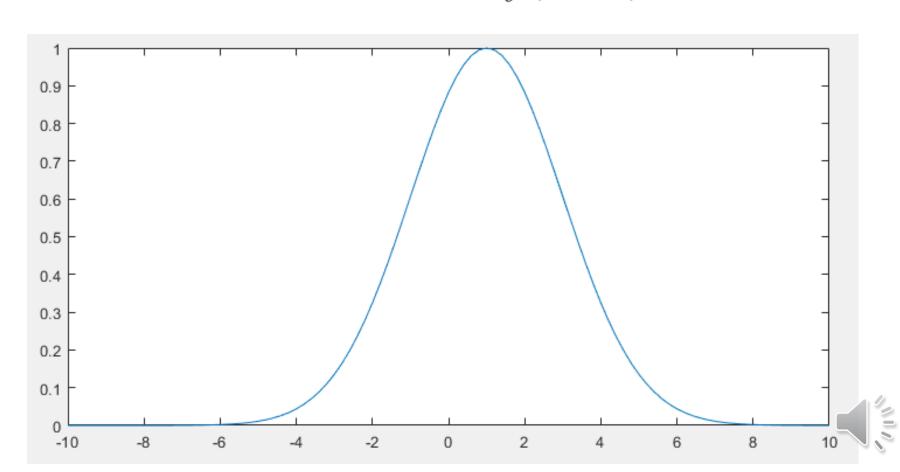
$$mean = E(x) = \int_{r_1}^{r_2} x \frac{1}{r^2 - r^1} dx$$



Compute the average of random numbers generated by normal distribution inside the interval [r1,r2].  $-(r-c)^2$ 

Normal distribution

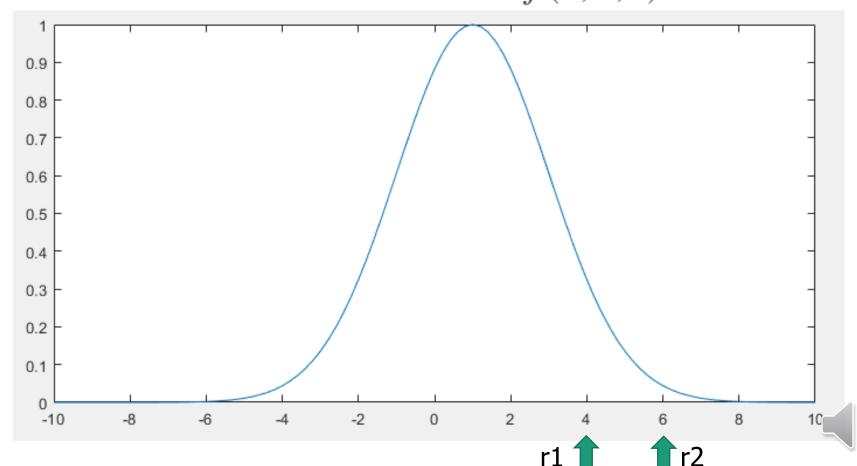
erval [r1,r2]. 
$$f(x; \sigma, c) = e^{\frac{-(x-c)^2}{2\sigma^2}}$$



Compute the average of random numbers generated by the normal distribution inside the interval [r1,r2].  $-(x-c)^2$ 

Normal distribution: may not be a pdf!

$$f(x; \sigma, c) = e^{-2\sigma^2}$$



Compute the average of random numbers generated by the normal distribution inside the interval [r1,r2].  $\underline{-(x-c)^2}$  $f(x;\sigma,c)=e^{-2\sigma^2}$ 

#### repeat

r = generate a random number by normal distribution if (r inside [r1,r2]) a ← [a,r] %add r to a until termination condition is satisfied



Compute the average of random numbers generated by the normal distribution inside the interval [r1,r2].  $\frac{-(x-c)^2}{2\sigma^2}$  $f(x;\sigma,c)=e^{-2\sigma^2}$ 

#### repeat

r = generate a random number by normal distribution if (r inside [r1,r2]) a ← [a,r] %add r to a until termination condition is satisfied

Question: generate n numbers.

Compute the average of random numbers generated by the normal distribution inside the interval [r1,r2].

```
n = 10000;
                                            f(x; \sigma, c) = e^{\frac{-(x-c)^2}{2\sigma^2}}
i = 0; j = 1; r1 = 4; r2 = 6;
while (j \le n)
     c = 1; sigma = 2;
     r = normrnd(c, sigma);
     if (r >= r1 \&\& r <= r2)
                                     0.9
          a(j) = r;
                                     0.8
                                     0.7
           j = j + 1;
     end
                                     0.3
end
                                     0.2
                                     0.1
mean(a)
```

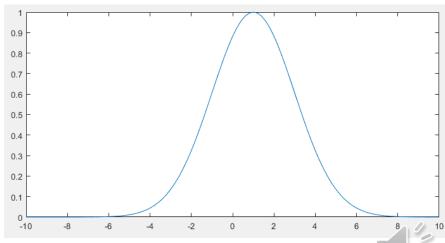
mean = 4.6997. What is the problem?

Compute the average of random numbers generated by the normal distribution inside the interval [r1,r2].

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n = 10000;
i = 0; j = 1; r1 = 4; r2 = 6;
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    c = 1; sigma = 2;
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    if (r >= r1 \&\& r <= r2)
        a(j) = r;
        j = j + 1;
    end
end
mean(a)
```

Note: the total area underneath the curve is: 5.0132

$$f(x; \sigma, c) = e^{\frac{-(x-c)^2}{2\sigma^2}}$$



mean = 4.6997. What is the problem? Generate a lot of redundant numbers

Compute the average of random numbers generated by the normal distribution inside the interval [r1,r2].

```
n = 10000;
i = 0; j = 1; r1 = 4; r2 = 6;
while (j \le n)
    c = 1; sigma = 2;
      = normrnd( c, sigma );
    if (r >= r1 \&\& r <= r2)
        a(j) = r;
         j = j + 1;
    end
end
mean(a)
```

Note: the total area underneath the curve is: 5.0132

$$\frac{-(x-c)^2}{2\sigma^2}$$
);
$$f(x;\sigma,c) = e^{-(x-c)^2}$$
0.9
0.8
0.7
0.6
0.5
0.4
0.3
0.2
0.1

mean = 4.6997. What is the problem? Generate a lot of redundant numbers

Compute the average of random numbers generated by the normal distribution inside the interval [r1,r2].

```
n = 10000; count = 0;
i = 0; j = 1; r1 = 4; r2 = 6;
while (j \le n)
    count = count + 1;
    c = 1; sigma = 2;
    r = normrnd(c, sigma);
    if (r >= r1 \&\& r <= r2)
        a(j) = r;
        j = j + 1;
    end
```

count: the total number of generated numbers.

count = 167590 >> 10000 Too many!

end

mean(a)

mean = 4.6997

count = 167590

Compute the average of random numbers generated by the normal distribution inside the interval [r1,r2].

```
n = 10000; count = 0;
i = 0; j = 1; r1 = 4; r2 = 6;
while (j \le n)
    count = count + 1;
    c = 1; sigma = 2;
    r = normrnd(c, sigma);
    if (r >= r1 \&\& r <= r2)
        a(j) = r;
        j = j + 1;
    end
```

count: the total number of generated numbers.

count = 167590 >> 10000 Too many!

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mean(a)

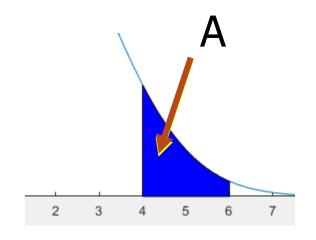
mean = 4.6997

count = 167590

Compute the average of random numbers generated by the normal distribution (1,2) inside the interval [r1,r2].

Main idea: Generate samples that are effective in computing the main value.

## Use another sampling method to compute the target



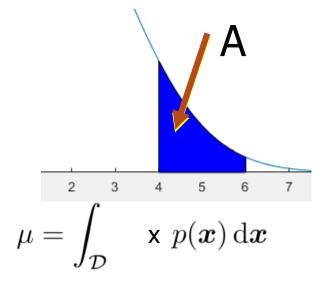
$$\mu = \int_{\mathcal{D}} \mathbf{x} \ p(\boldsymbol{x}) \, \mathrm{d}\boldsymbol{x} = \int_{\mathcal{D}} \frac{\mathbf{x} \ p(\boldsymbol{x})}{q(\boldsymbol{x})} \, q(\boldsymbol{x}) \, \mathrm{d}\boldsymbol{x} = \mathbb{E}_q \left( \frac{\mathbf{X} \ p(\boldsymbol{X})}{q(\boldsymbol{X})} \right)$$

Compute the average of random numbers generated by the normal distribution (1,2) inside the interval [r1,r2].

#### What is the target probability density function, p?

$$\mu = \int_{\mathcal{D}} f(\boldsymbol{x}) p(\boldsymbol{x}) \, \mathrm{d}\boldsymbol{x}$$

$$f(x) = x$$



$$p(x; \sigma, c) = e^{\frac{-(x-c)^2}{2\sigma^2}} A$$

Compute the average of random numbers generated by the normal distribution (1,2) inside the interval [r1,r2]. Use *int* to compute the area A.

$$\mu = \int_{\mathcal{D}} \mathbf{x} \ p(\boldsymbol{x}) \, \mathrm{d}\boldsymbol{x} = \int_{\mathcal{D}} \frac{\mathbf{x} \ p(\boldsymbol{x})}{q(\boldsymbol{x})} \, q(\boldsymbol{x}) \, \mathrm{d}\boldsymbol{x} = \mathbb{E}_q \left( \frac{\mathbf{X} \ p(\boldsymbol{X})}{q(\boldsymbol{X})} \right)$$

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## Importance sampling (Brief)

Compute the average of random numbers generated by the normal distribution (1,2) inside the interval [r1,r2]. Use *int* to compute the area A.

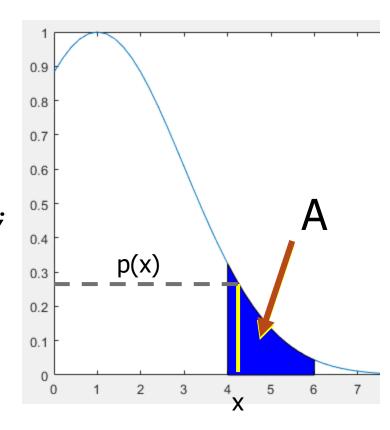
$$\mu = \int_{\mathcal{D}} \mathbf{x} \ p(\mathbf{x}) \, d\mathbf{x} = \int_{\mathcal{D}} \frac{\mathbf{x} \ p(\mathbf{x})}{q(\mathbf{x})} \, q(\mathbf{x}) \, d\mathbf{x} = \mathbb{E}_q \left( \frac{\mathbf{X} \ p(\mathbf{X})}{q(\mathbf{X})} \right)$$

Use the uniform sampling method to generate a number x inside the interval [r1, r2]. Then compute p(x).

```
%Importance sampling
```

```
n = 10000; j = 1; r1 = 4; r2 = 6;
while (j \le n)
    x = r1 + (r2-r1)*rand(1);
    c = 1; sigma = 2;
      = gaussmf(x, [sigma, c])/A;
    r = x*p*(r2-r1);
    a(j) = r;
    j = j + 1;
end
```

q(x) = 1/(r2-r1)



$$\mu = \int$$

mean(a)

$$p(\boldsymbol{x}) d\boldsymbol{x} = \int_{-\boldsymbol{x}} \frac{\mathbf{x}}{a^{(\boldsymbol{x})}}$$

$$\mu = \int_{\mathcal{D}} \mathbf{x} p(\mathbf{x}) d\mathbf{x} = \int_{\mathcal{D}} \frac{\mathbf{x} p(\mathbf{x})}{q(\mathbf{x})} q(\mathbf{x}) d\mathbf{x} = \mathbb{E}_q \left( \frac{\mathbf{X} p(\mathbf{X})}{q(\mathbf{X})} \right)$$



Use the uniform sampling method to generate a number x inside the interval [r1,r2]. Then compute p(x).

```
%Importance sampling
```

```
n = 10000; j = 1; r1 = 4; r2 = 6;
while (j \le n)
    x = r1 + (r2-r1)*rand(1);
    c = 1; sigma = 2;
    p = gaussmf(x, [sigma, c])/A;
    r = x*p*(r2-r1);
    a(j) = r;
    j = j + 1;
end
```

0.9 0.8 0.7 0.6 0.5 0.4 0.3 0.2 0.1

mean(a)

$$q(x) = 1/(r2-r1)$$

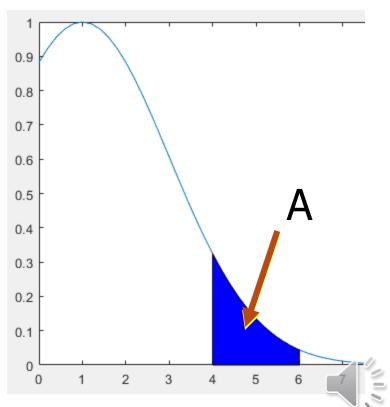
$$\mu = \int_{\mathcal{D}} \mathbf{x} \ p(\mathbf{x}) \, d\mathbf{x} = \int_{\mathcal{D}} \frac{\mathbf{x} \ p(\mathbf{x})}{q(\mathbf{x})} \, q(\mathbf{x}) \, d\mathbf{x} = \mathbb{E}_q \left( \frac{\mathbf{X} \ p(\mathbf{X})}{q(\mathbf{X})} \right)$$

```
Use the uniform sampling method to generate a number x
inside the interval [r1, r2]. Then compute p(x).
```

```
%Importance sampling
n = 10000; j = 1; r1 = 4; r2 = 6;
while (j \le n)
    x = r1 + (r2-r1)*rand(1);
    c = 1; sigma = 2;
    p = qaussmf(x, [siqma, c]);
    r = x*p*(r2-r1);
    a(j) = r;
    j = j + 1;
                   mean(a) = 1.4299
end
```

mean(a)/A

A = 0.30379...mean(a)/A = 4.7067

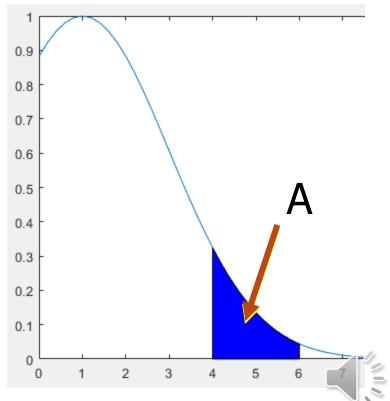


```
Use the uniform sampling method to generate a number x inside the interval [r1,r2]. Then compute p(x).
```

```
%Importance sampling
n = 10000; j = 1; r1 = 4; r2 = 6;
while (j \le n)
    x = r1 + (r2-r1)*rand(1);
    c = 1; sigma = 2;
    p = gaussmf(x, [sigma, c]);
    r = x*p*(r2-r1);
    a(j) = r;
    j = j + 1;
                   mean(a) = 1.4299
end
```

mean(a)/A

mean(a) = 1.4299A = 0.30379...mean(a)/A = 4.7067



## Find the execution time of a matlab program

```
tic
n = 10000;
j = 1; r1 = 4; r2 = 6;
while (j \le n)
  c = 1; sigma = 2;
  r = normrnd(c, sigma);
  if (r >=r1 && r<= r2)
     a(j) = r;
     \dot{j} = \dot{j} + 1;
  end
end
mean(a);
toc
```

```
tic
n = 10000;
j = 1; r1 = 4; r2 = 6;
while (j \le n)
    x = r1 + (r2-r1)*rand(1);
    c = 1; sigma = 2;
   p = gaussmf(x, [sigma, c]);
    r = t*p*(r2-r1);
    a(j) = r;
    j = j + 1;
end
y = sym('2.718281828^{(-)}(x-))
1)^2/8)');
A = int(y, 'x', 4, 6);
mean(a)/A;
toc
```

Elapsed time is 1.065695 seconds.

Elapsed time is 0.093241 seconds. With; Elapsed time is 0.073122 seconds. Without

## Find the execution time of a matlab program

```
tic
n = 1000000;
j = 1; r1 = 4; r2 = 6;
while (j \le n)
 c = 1; sigma = 2;
 r = normrnd(c, sigma);
 if (r >= r1 \&\& r <= r2)
        a(j) = r;
        j = j + 1;
 end
end
mnaive = mean(a);
toc
```

```
tic
n = 1000000;
\dot{j} = 1; r1 = 4; r2 = 6;
while (j \le n)
    x = r1 + (r2-r1)*rand(1);
    c = 1; sigma = 2;
   p = gaussmf(x, [sigma, c]);
    r = t*p*(r2-r1);
   a(j) = r;
    j = j + 1;
end
y = sym('2.718281828^{(-)}(x-))
1)^2/8)');
A = int(y, 'x', 4, 6);
mean(a)/A;
toc
```

Elapsed time is 110.171087 seconds. Elapsed time is 5.561721 seconds. mnaive = mean = 4.6964

mean(a)/A = 4.69555025



## Expected Value

$$y = sym('2.718281828^{-(-(x-1)^2/8)'});$$
  
 $A = int(y,'x', 4, 6);$   
 $y1 = sym('x*2.718281828^{-(-(x-1)^2/8)'});$   
 $meanX = int(y1,'x', 4, 6)/A;$ 

meanX = 4.6961666

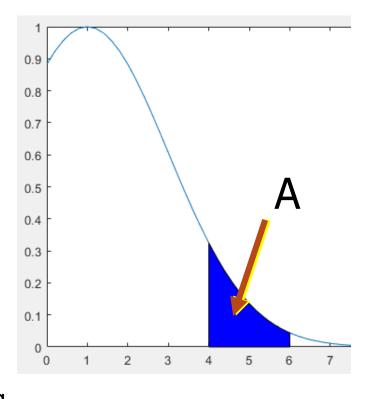
% integral

mean(a)/A = 4.69555025

% importance sampling

mnaive = 4.6964

% naïve approach



$$\int_{r_1}^{r_2} x f(x) dx = \int_{r_1}^{r_2} x \frac{p(x)}{A} dx$$

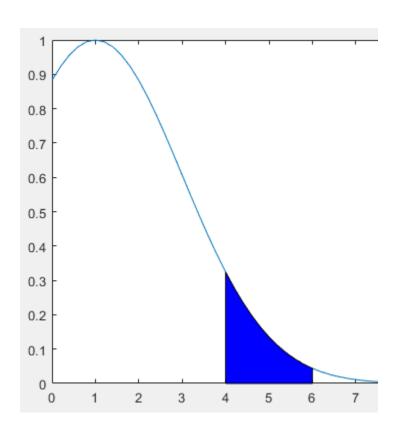
$$f(x) \text{ is a pdf in the interval [r1,r2].}$$

$$p(x) \text{ is the pdf in the interval [-\infty,\infty].}$$

$$f(x) = p(x)/A$$



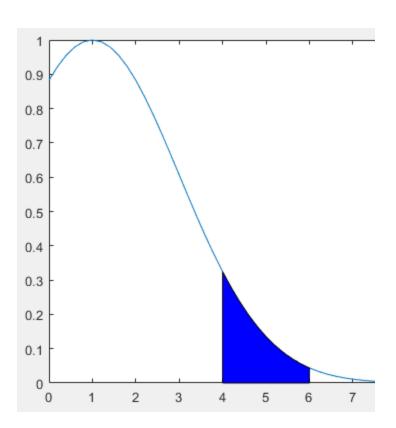
## How to draw the figure?





## How to draw the figure?

```
figure
x = 0:0.2:10
sig = 2; c = 1;
y = gaussmf(x, [sig c]);
plot(x, y);
hold on
x = 4:0.2:6
sig = 2; c = 1;
y = gaussmf(x, [sig c]);
x = [x,6]; %extra point
y = [y,0];
x = [x, 4]; %extra point
y = [y,0];
fill(x,y,'b');
```





## Demo

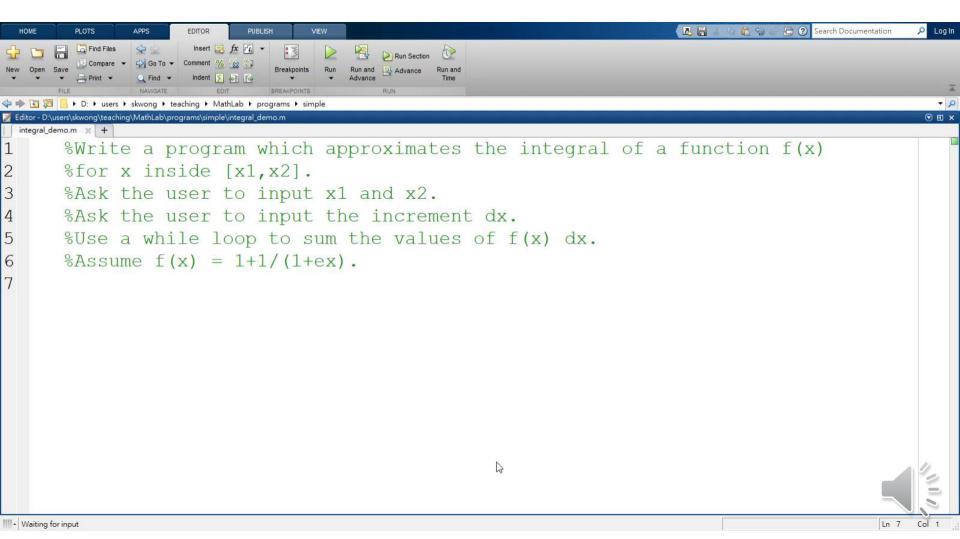
- ➤ Write a program which approximates the integral of a function f(x) for x inside [x1,x2].
- ➤ Ask to input x1 and x2.
- ➤ Ask to input the increment dx.
- $\triangleright$  Use a loop structure to sum the values of f(x) dx.
- $F(x) = 1+1/(1+e^x)$
- ➤ Use the following equation:

$$\int_{x_1}^{x_2} f(x) dx \approx \sum_{x=x_1}^{x_2} f(x) \Delta x$$

rightshow the value of the integral to within four significant digits.



# Demo This demo also demonstrates how to debug.



```
%Integral computation. x in [1,2]
dx = -1;
while dx < 0.0
  dx = input('Input the interval dx:');
  if (dx > 0.0 \&\& dx <= 1.0) break; end
end
                                  \int_{0}^{x^{2}} f(x)dx \approx \sum_{x}^{x^{2}} f(x)\Delta x
x1 = 1: x2 = 2: x = x1: F = 0:
while (x <= x2)
  F = F + \text{eval func}(x)^* dx; \quad x = x + dx;
end
function output = eval func(x)
  output = x^2; % f(x) = x^2
end
```

```
%Integral computation . x in [1,2]
dx = -1;
while dx < 0.0
  dx = input('Input the interval dx:');
  if (dx > 0.0 \&\& dx <= 1.0) break; end
end
x1 = 1; x2 = 2; x = x1; F = 0;
while (x <= x2)
  F = F + \text{eval func}(x)^* dx; \quad x = x + dx;
end
function output = eval func(x)
  output = cos(x); % f(x) = cos(x)
end
```

```
%Integral computation. x in [1,2]
dx = -1:
while dx < 0.0
  dx = input('Input the interval dx:');
  if (dx > 0.0 \&\& dx <= 1.0) break; end
end
                                 \int_{0}^{2\pi} f(x)dx \approx \sum_{x}^{2\pi} f(x)\Delta x
x1 = 1; x2 = 2; x = x1; F = 0;
while (x<=x2)
  F = F + \text{eval func}(x)*dx; \quad x = x + dx;
end
function output = eval func(x)
  output = x^2; % f(x) = x^2
end
```

```
%Integral computation . x in [1,2]
dx = -1;
while dx < 0.0
  dx = input('Input the interval dx:');
  if (dx > 0.0 \&\& dx <= 1.0) break; end
end
x1 = 1; x2 = 2; x = x1; F = 0;
while (x <= x2)
  F = F + \text{eval func}(x)^* dx; \quad x = x + dx;
end
function output = eval func(x)
  output = cos(x); % f(x) = cos(x)
end
```

## integral function

```
% anonymous functions
% lambda
fun = @(x) (1+1./(1+exp(x)));
% integrate fun between x1 and x2
integral(fun,x1,x2)
integral(@(x) (1+1./(1+exp(x))),x1,x2)
```



## lambda functions

```
Syntax:
@(argument list) expression;
Examples:
1) sqr = @(x) x.^2;
      How to use?
      sqr(5)
```

2)  $q = integral(@(x) x.^2,0,1);$ 



## lambda functions

% do not need to be stored in a file

func = 
$$@(x,y) \sin(x) + x*y;$$

%The function defined by *function* must be stored in a file.

function v = func(x,y)

$$v = \sin(x) + x*y;$$

end



```
myfunction = @(x,y) (x^2 + y^2 + x*y);
x = 1; y = 10;
z = myfunction(x,y)
```



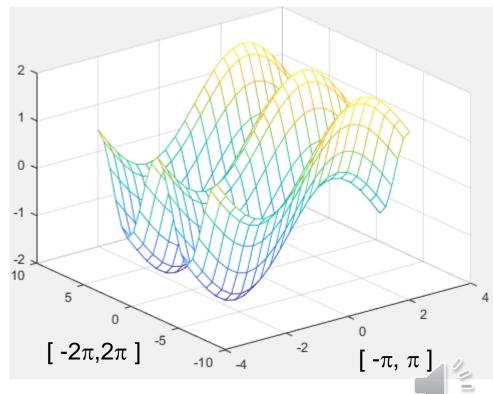
```
c = 10;
mygrid = @(x,y) ndgrid((-x:x/c:x),(-y:y/c:y));
```

```
[x,y] = mygrid(pi,2*pi);

z = sin(x) + cos(y);

mesh(x,y,z)
```

Note: the *ndgrid* function can return as many outputs as the number of input vectors.



```
mygrid = @(x,y) ndgrid((-x:x/c:x),(-y:y/c:y));

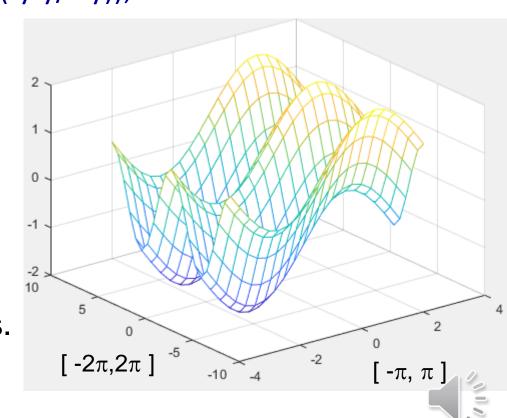
[x,y] = mygrid(pi,2*pi);

z = sin(x) + cos(y);

mesh(x,y,z)
```

c = 10;

Note: the *ndgrid* function can return as many outputs as the number of input vectors.



```
mygrid = @(x,y) ndgrid((-x:x/c:x),(-y:y/c:y));

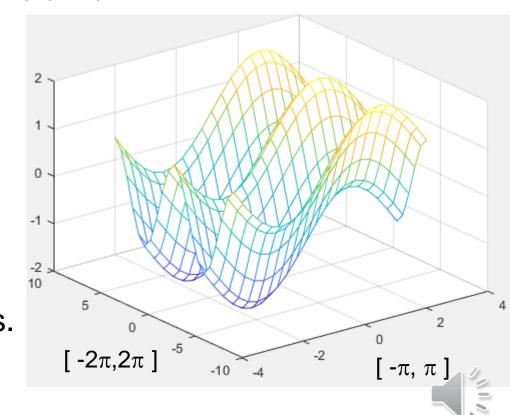
[x,y] = mygrid(pi,2*pi);

z = sin(x) + cos(y);
```

c = 10;

mesh(x,y,z)

Note: the *ndgrid* function can return as many outputs as the number of input vectors.



```
f = {
    @(x)x.^2;
    @(y)y+10;
    @(x,y)x.^2+y+10
};
```

```
f =
    3×1 cell array
    {       @(x)x.^2}
    {       @(y)y+10}
    {@(x,y)x.^2+y+10}
```

```
f = \{ \\ @(x) (x.^2); \\ @(y) (y + 10); \\ @(x,y) (x.^2 + y + 10) \}
```

```
f{1}(1)
f{2}(5)
f{3}(4, 5)
```



```
f = {
  @(x)x.^2;
  @(y)y+10;
  @(x,y)x.^2+y+10
};
```

```
f =
    3×1 cell array
    {       @(x)x.^2}
    {       @(y)y+10}
    {@(x,y)x.^2+y+10}
```

```
f{1}(1)
f{2}(5)
f{3}(4, 5)
```



```
f = {
  @(x)x.^2;
  @(y)y+10;
  @(x,y)x.^2+y+10
};
```

```
f =
    3×1 cell array
    {       @(x)x.^2}
    {       @(y)y+10}
    {@(x,y)x.^2+y+10}
```

```
f{1}(1)
f{2}(5)
f{3}(4, 5)
```



```
f = {
    @(x)x.^2;
    @(y)y+10;
    @(x,y)x.^2+y+10
};
```

```
f =
    3×1 cell array
    {       @(x)x.^2}
    {       @(y)y+10}
    {@(x,y)x.^2+y+10}
```

Spaces are interpreted as column separators. Thus, either 1) omit spaces from expressions, or 2) enclose expressions in parentheses, such as

```
f = \{ \\ @(x) x.^2 + 4 \\ @(y) y + 10 \\ @(x,y) x.^2 + y + 10 \};
```

```
f = {
    @(x)x.^2;
    @(y)y+10;
    @(x,y)x.^2+y+10
};
```

```
f =
    3×1 cell array
    {       @(x)x.^2}
    {       @(y)y+10}
    {@(x,y)x.^2+y+10}
```

Spaces are interpreted as column separators. Thus, either 1) omit spaces from expressions, or 2) enclose expressions in **parentheses**, such as

```
f = \{ \\ @(x) (x.^2); \\ @(y) (y + 10); \\ @(x,y) (x.^2 + y + 10) \}
```

```
f{1}(1)
f{2}(5)
f{3}(4, 5)
```



```
function output=m_lec_recursive_func(n)
  if (n==0)
    output = 1;
  else
    output = m_lec_recursive_func(n-1)*n;
  end
end
```



A function references itself.

S(0) = 1.

```
function output=m_lec_recursive_func(n)
  if (n==0)
    output = 1;
  else
    output = m_lec_recursive_func(n-1)*n;
  end
end
```



```
function output=m_lec_recursive_func(n)
  if (n==0)
    output = 1;
  else
    output = m_lec_recursive_func(n-1)*n;
  end
end
```

$$S(0) = 1.$$

$$S(n) = S(n-1)*n.$$



```
function output=m_lec_recursive_func(n)
  if (n==0)
    output = 1;
  else
    output = m_lec_recursive_func(n-1)*n;
  end
end
```

$$S(0) = 1.$$

$$S(n) = S(n-1)*n.$$

$$n >= 0$$



```
function output=m_lec_recursive_func(n)
  if (n==0)
    output = 1; // boundary case
  else
    output = m_lec_recursive_func(n-1)*n;
  end
end
```

$$S(0) = 1.$$
  
 $S(n) = S(n-1)*n.$   
 $n >= 0$   
 $n! = 1*2*3...*n$   
 $= (n-1)! * n$ 



## Fibonacci Sequence

$$S(1) = S(2) = 1;$$
  
 $S(n) = S(n-1) + S(n-2), \text{ for } n >= 3.$ 

Define a function, fib, to compute the number for a given n.



## Fibonacci Sequence (30 sec)

$$S(1) = S(2) = 1;$$
  
 $S(n) = S(n-1) + S(n-2), \text{ for } n >= 3.$ 

Define a function, fib, to compute the number for a given n.



## Fibonacci Sequence

$$S(1) = S(2) = 1;$$
  
 $S(n) = S(n-1) + S(n-2), \text{ for } n >= 3.$ 

#### Structure plan:

- ➤ Determine the number of required arguments and their data types.
- ➤ Determine the outputs and their data types.
- ➤ Write down the boundary cases.
- ➤ Write down other cases.



## Fibonacci Sequence

```
S(1) = S(2) = 1;
S(n) = S(n-1) + S(n-2), for n >= 3
function r = fib(n)
 if (n<=2)
   r = 1;
 else
   r = fib(n-1) + fib(n-2)
  end
end
```



## Exercise: A Sequence

$$S(1) = S(2) = 1$$
;  $S(3) = 5$ ;  
 $S(n) = S(n-1) + S(n-2) + 3S(n-3)$ , for  $n > = 4$ .

Define a function, seq, to compute the number for a given n.



## Exercise: A Sequence

S(i) = i<sup>2</sup>, for 0<= i <= m;  
S(n) = 
$$\sum_{i=0}^{m} iS(n-i-1)$$
, for n >=m+1.

Define a function, seq, to compute the number for a given n.



## Exercise Importance sampling

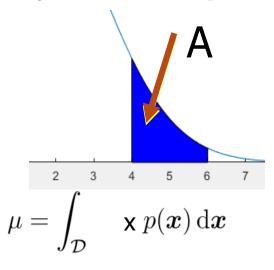
Compute the average of random numbers generated by the normal distribution (1,2)

inside the intervals [r1,r2] and [r3,r4].

#### What is the target probability density function, p?

$$\mu = \int_{\mathcal{D}} f(\boldsymbol{x}) p(\boldsymbol{x}) \, \mathrm{d}\boldsymbol{x}$$

$$f(x) = x$$



$$p(x; \sigma, c) = e^{\frac{-(x-c)^2}{2\sigma^2}} / A$$

## **Exercises**

- Write a code that approximates the integral of  $\sin(x^2)/x$  from 1 to 2. Use a while loop to sum the values of  $\sin(x^2)/x$  from 1 to 2. Let the user input the increment to be used.
- Use a lambda function.
- Use the following approximation:
  - 1. Midpoint Rule (or rectangle rule)
  - 2. Trapezoidal rule

• The numerical value of this integral, to within four significant digits.



## Exercises

Let y1(x) = x.

- A. Draw the curve of y1(x) interactively from x = 0 to 2. The curve is black. The linewidth is 3.
- B. At the same time, interacitvely fill a region with red.

Assume that x = x0 at the current step. The region is bounded by y1, the x-axis, and the interval of the region is [0, x0] along the x-axis.