## CountryDataRec.java

```
import java.text.DecimalFormat;
* Countries of the World App 1.5
 * CountryDataRec
 * <u>Waleed</u> <u>Gudah</u>
*/
public class CountryDataRec {
   private int id;
   private int homeAddress;
   private int rrn;
   private String countryCode;
   private String name;
   private String continent;
   private int size;
   private long population;
   private float lifeExp;
   public CountryDataRec(int id, String countryCode, String name,
          String continent, int size, long population, float lifeExp) {
       this.id = id;
       this.countryCode = countryCode;
       this.name = name;
       this.continent = continent;
       this.size = size;
       this.population = population;
       this.lifeExp = lifeExp;
   }
   public String displayThis() {
       DecimalFormat formatter = new DecimalFormat("#,###.#");
       return (String.format(" %03d %-3s %-3s %-16s %-13s %10s %13s %-4s"
       + "\n", getId(), getRRN(), getCountryCode(), getName(), getContinent(),
       formatter.format(getSize()), formatter.format(getPopulation()),
              formatter.format(getLifeExp())));
   }
   public int getId() {
       return id;
   }
   public void setId(int id) {
```

## CountryDataRec.java

```
this.id = id;
}
public int getHomeAddress() {
  return homeAddress;
}
public void setRRN(int rrn) {
  this.rrn = rrn;
}
public int getRRN() {
  return rrn;
}
public void setHomeAddress(int homeAddress) {
  this.homeAddress = homeAddress;
}
public String getCountryCode() {
  return countryCode;
}
public void setCountryCode(String countryCode) {
  this.countryCode = countryCode;
}
public String getName() {
  if (name.length() > 16) {
    name = name.substring(0, 16);
  }
  return name;
}
public void setName(String name) {
  this.name = name;
public String getContinent() {
```

```
if (continent.length() > 13) {
    continent = continent.substring(0, 13);
  }
  return continent;
}
public void setContinent(String continent) {
  this.continent = continent;
}
public int getSize() {
  return size;
}
public void setSize(int size) {
  this.size = size;
}
public long getPopulation() {
  return population;
}
public void setPopulation(long population) {
  this.population = population;
}
public float getLifeExp() {
  return lifeExp;
}
public void setLifeExp(float lifeExp) {
  this.lifeExp = lifeExp;
}
public void wipeFields() {
  id = (short) (size = (int) (population = (long) (lifeExp = 0)));
  countryCode = name = continent = "";
}
```

}