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* Countries of the World App 1.5
 * RawData.java "RawData"
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*/
import java.io.*;
public class RawData {
   private short id;
   private String countryCode;
   private String name;
   private String continent;
   private int size;
   private long population;
   private float lifeExp;
   private DataInputStream dataIn;
   private TheLog tLog;
   public RawData(String fileName, TheLog tLog) {// pass in string filename
       this.tLog = tLog;
       try {
          dataIn = new DataInputStream(
          new BufferedInputStream(new FileInputStream(new File("RawData"
                 + fileName + ".csv"))));
       } catch (FileNotFoundException e1) {
          System.out.println("The file required could not be found "
          + "in the root path of this application");
       }
       tLog.statusFile("RawData FILE opened");
   }
   public boolean nextRecord() {
       try {
          seperate(dataIn.readLine());
       } catch (Exception e) {
          return false;
       }
       return true;
   }
   public void seperate(String raw) {
       raw = raw.substring(30, raw.length() - 2); // Cut off the ends
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raw = raw.replace("'", "");
  String[] oneRecord = raw.split(","); // Split the record up
  fillFields(oneRecord);
}
public void fillFields(String[] oneRecord) {
  setId(Short.parseShort(oneRecord[0]));
  setCountryCode(String.format("%-3s", oneRecord[1]));
  setName(String.format("%-16s", oneRecord[2]));
  setContinent(String.format("%-13s", oneRecord[3]));
  setSize(Integer.parseInt(oneRecord[5]));
  setPopulation(Long.parseLong(oneRecord[7]));
  setLifeExp(Float.parseFloat(oneRecord[8]));
}
public void finishUp() {
  try {
     tLog.statusFile("RawData FILE closed");
     dataIn.close();
  } catch (IOException e) {
     e.printStackTrace();
  }
}
public String getName() {
  return name;
}
public void setName(String name) {
  this.name = name;
}
public String getContinent() {
  return continent;
```

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}
public void setContinent(String continent) {
  this.continent = continent;
}
public int getSize() {
  return size;
}
public void setSize(int size) {
  this.size = size;
}
public long getPopulation() {
  return population;
}
public void setPopulation(long population) {
  this.population = population;
}
public float getLifeExp() {
  return lifeExp;
}
public void setLifeExp(float lifeExp) {
  this.lifeExp = lifeExp;
}
public String getCountryCode() {
  return countryCode;
}
public void setCountryCode(String countryCode) {
  this.countryCode = countryCode;
}
```