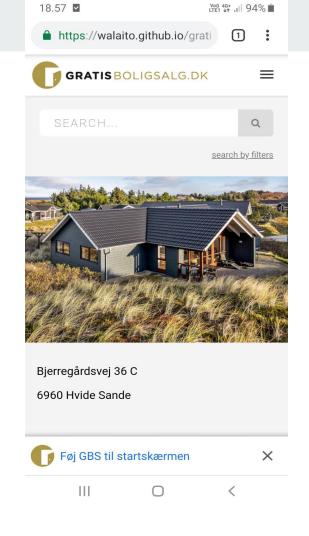
# **Progressive Web App**

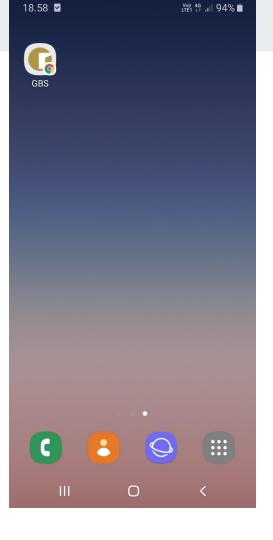
Gratis BoligSalg

### **Demonstration of the app**









### What is Offline-first?

- Traditional web apps used to be entirely dependent on the server.
- Offline and low connectivity conditions are inevitable.
- 'Offline-first' is a development approach that ensures an app will work as well offline as it does online or at least core features to function with or without an internet connection.
- 'Offline-first' is a key characteristic of modern Progressive Web Applications.

### **Caching Strategy**

#### Network, falling back to cache with frequent updates

- This strategy always attempts to fetch the latest version from the network, falling back to the cached version only if the network request fails.
- Every time the network is accessed successfully, it updates the cache with the network response.
- Once user has visited a page, it will be stored in a cache.
- It will serve the latest version of a resource available. This is important for app/web which needs its content to be updated frequently.
- The downside is that we are passing on the chance to improve the load time of an HTML file that we may already have in the cache.

```
//Call Fetch Event
self.addEventListener("fetch", e => {
  console.log("Service Worker: Fetching");
  e.respondWith(
    fetch(e.request)
      .then(res => {
        // Make a copy/clone of response
        const resClone = res.clone();
        //Open cache
        caches.open(cacheName).then(cache => {
          //Add response to cache
          cache.put(e.request, resClone);
        });
        return res;
      .catch(err => caches.match(e.request).then(res => res))
  );
});
```

## **Challenges**

Javascript - implementing search functionality on the main page

```
function search_listing() {
    let input = document.getElementById('js-search').value
    input = input.toLowerCase();
    let x = document.getElementsByClassName("wrapper");
   for (i = 0; i < x.length; i++) {
       if (!x[i].innerHTML.toLowerCase().includes(input)) {
           x[i].style.display = "none";
       } else {
           x[i].style.display = "wrap";
```

```
var houses =[
    {price:2095000 , year:2018 , size:1284 , rooms:4},
    {price:2600000 , year:2018 , size:914 , rooms:6},
    {price:525000 , year:1990 , size:129 , rooms:3},
    {price:375000 , year:1990 , size:105 , rooms:3}
1;
//check if houses data is true of false
if (
    pmin <= houses[0].price && pmax >= houses[0].price &&
    ymin <= houses[0].year && ymax >= houses[0].year &&
    smin <= houses[0].size && smax >= houses[0].size &&
    rmin <= houses[0].rooms && rmax >= houses[0].rooms &&
    pmin <= houses[0].price && pmax >= houses[0].price &&
    ymin <= houses[0].year && ymax >= houses[0].year &&
    smin <= houses[0].size && smax >= houses[0].size &&
    rmin <= houses[0].rooms && rmax >= houses[0].rooms && opt == ""
    document.getElementById("housel").style.display = "block";
else
```

document.getElementById("house1").style.display = "none";

### Most proud of

- Planning of the project and splitting up the workload
- Finishing within the time schedule

### What we have learned

- Working as a team on a pwa while collaborating online
- Better understanding of using github for a group project with git push / git pull

# Thank you

