



WALCHAND COLLEGE OF ENGINEERING, SANGLI

(Government Aided Autonomous Institute)



WALCHAND LINUX USERS' GROUP

LINUXDIARY 6.0

EXCITING
PRIZES

LIMITED
SEATS

16
AUG

WARGAMES

17
AUG

01

BORN TO
BOOT

03

FILE
FORGE

02

COMMAND
QUEST

04

NET
NAVIGATORS



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Basic Commands





pwd

Print working directory



```
$ pwd
```

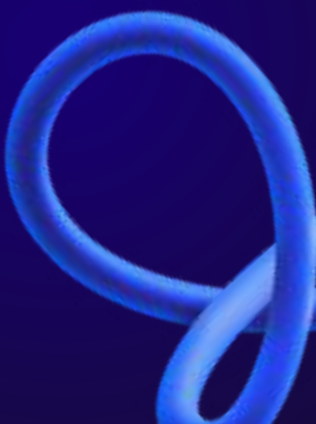


cd

Change directory



```
$ cd Desktop/
```





ls

List directory contents

-a, -l, -h



```
$ ls
```



mkdir

Create an empty directory



```
$ mkdir dir_name  
$ mkdir -p dir1/dir2
```



touch

Create an empty file



```
$ touch file.txt  
$ touch file1.txt file2.txt
```



mv

Move or rename existing files / directories



```
$ mv oldName newName  
$ mv file destination/
```

**cp**

Copy files or directories



```
$ cp file destination/
```

**cat**

Add and display file contents



```
$ cat >> file_name  
$ cat file_name
```



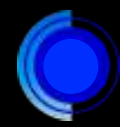


rm and rm -r

Remove files and non empty directories



```
$ rm file.txt  
$ rm -r directory
```



rmdir

Remove an empty directories



```
$ rmdir directory
```



help

Short information on built-in commands only



```
$ command --help
```



man

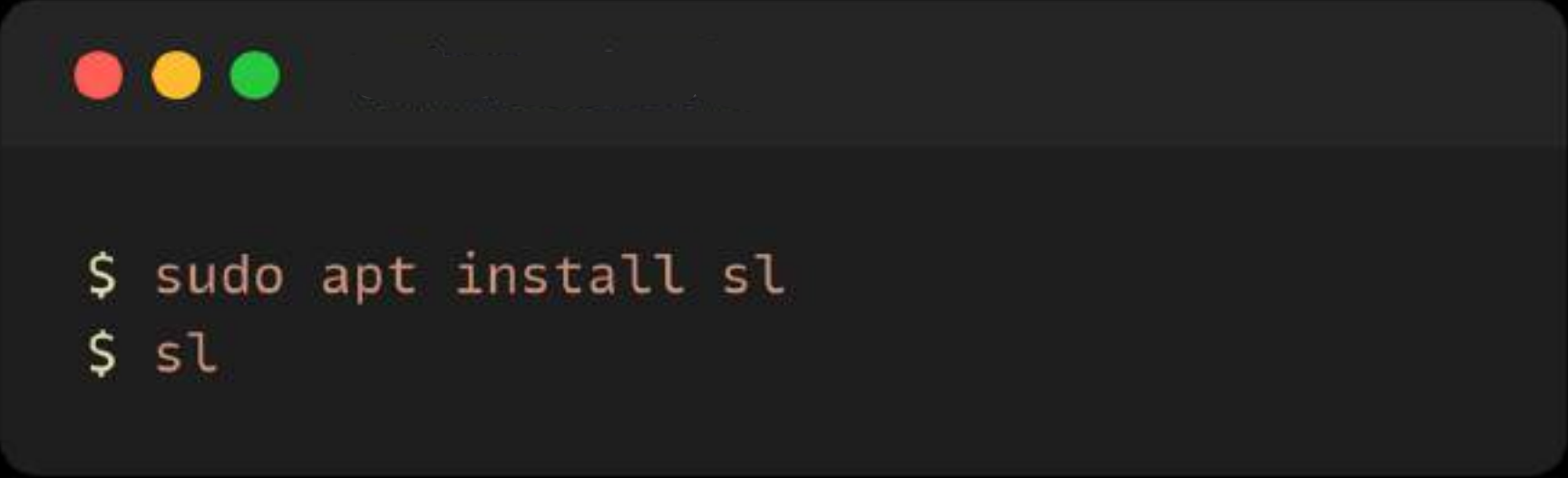
Manual pages for other commands



```
$ man command
```




Displays an animated train on the terminal

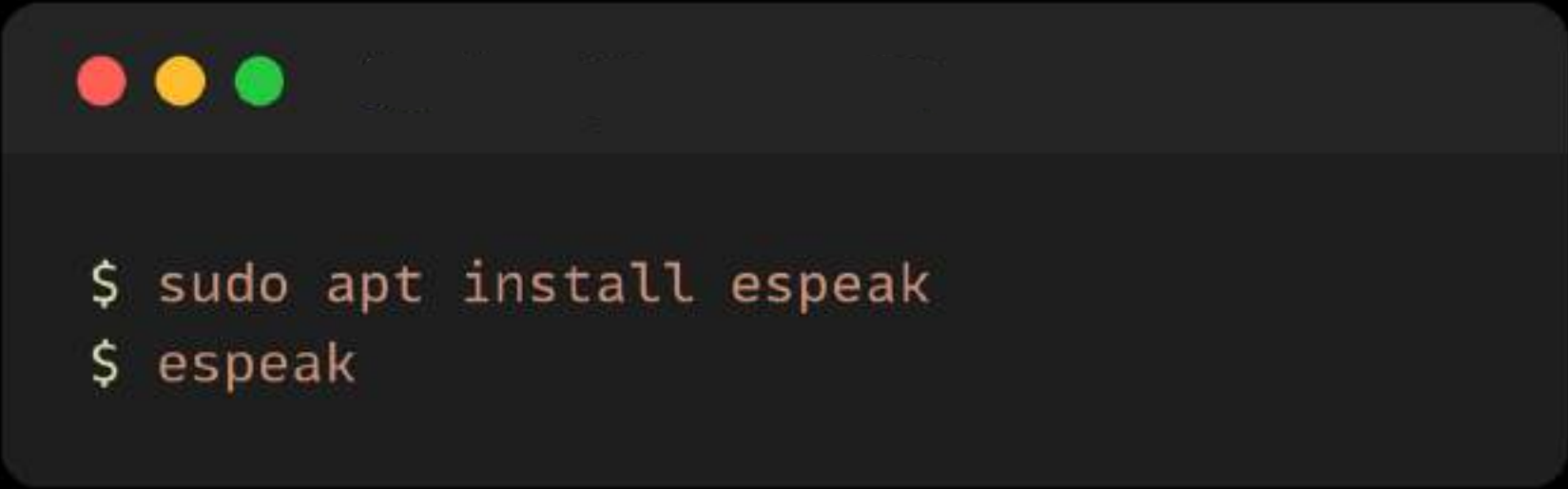


```
$ sudo apt install sl
$ sl
```



espeak

Converts text into spoken voice



```
$ sudo apt install espeak
$ espeak
```

Advance Commands





find

Search for a file in directory hierarchy



```
$ find -name fileName
```



grep

Search text using patterns

-i, -n



```
$ grep -i "Linux" file.txt
```





tar

Archive files

-c : Create archive -v : Verbose -f : File name



```
$ tar cvf archive.tar file1 file2
```



zip

Compress one or multiple files



```
$ zip -e zipper.zip file1 file2
```




shutdown

To shutdown the system



```
$ shutdown  
$ shutdown now
```



reboot

Restarts the system immediately



```
$ rebbot  
$ reboot -f
```

Text Editors



Text Editors

- Software for editing plain text files
- Writing and editing code
- Configuration files
- Different from Word Processors



CLI

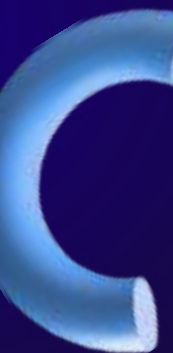


GUI



Vim

- Most powerful command line text editor
- Modes: COMMAND (default)
INSERT ('i' key)



Nano

- No multiple modes
- Popular for its simplicity and ease of use

```
    :::  
iLE88Dj.  :jD88888Dj:  
.LGitE888D.f8GjjjL8888E;  
iE  :8888Et.  .G8888.  
;i    E888,    ,8888,  
      D888,    :8888:  
      D888,    :8888:  
      D888,    :8888:  
      D888,    :8888:  
      888W,    :8888:  
      W88W,    :8888:  
      W88W:    :8888:  
      DGGD:    :8888:  
              :8888:  
              :W888:  
              :8888:  
              E888i  
              tW88D
```

ano

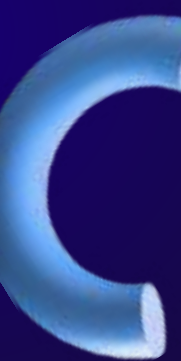
Pluma

- Graphical text editor for MATE desktop environment
- Simple, clean and user-friendly interface



VS code

- Free and Open Source text editor
- Used for programming and web development



Booting



WHAT HAPPENS AT OUR END?

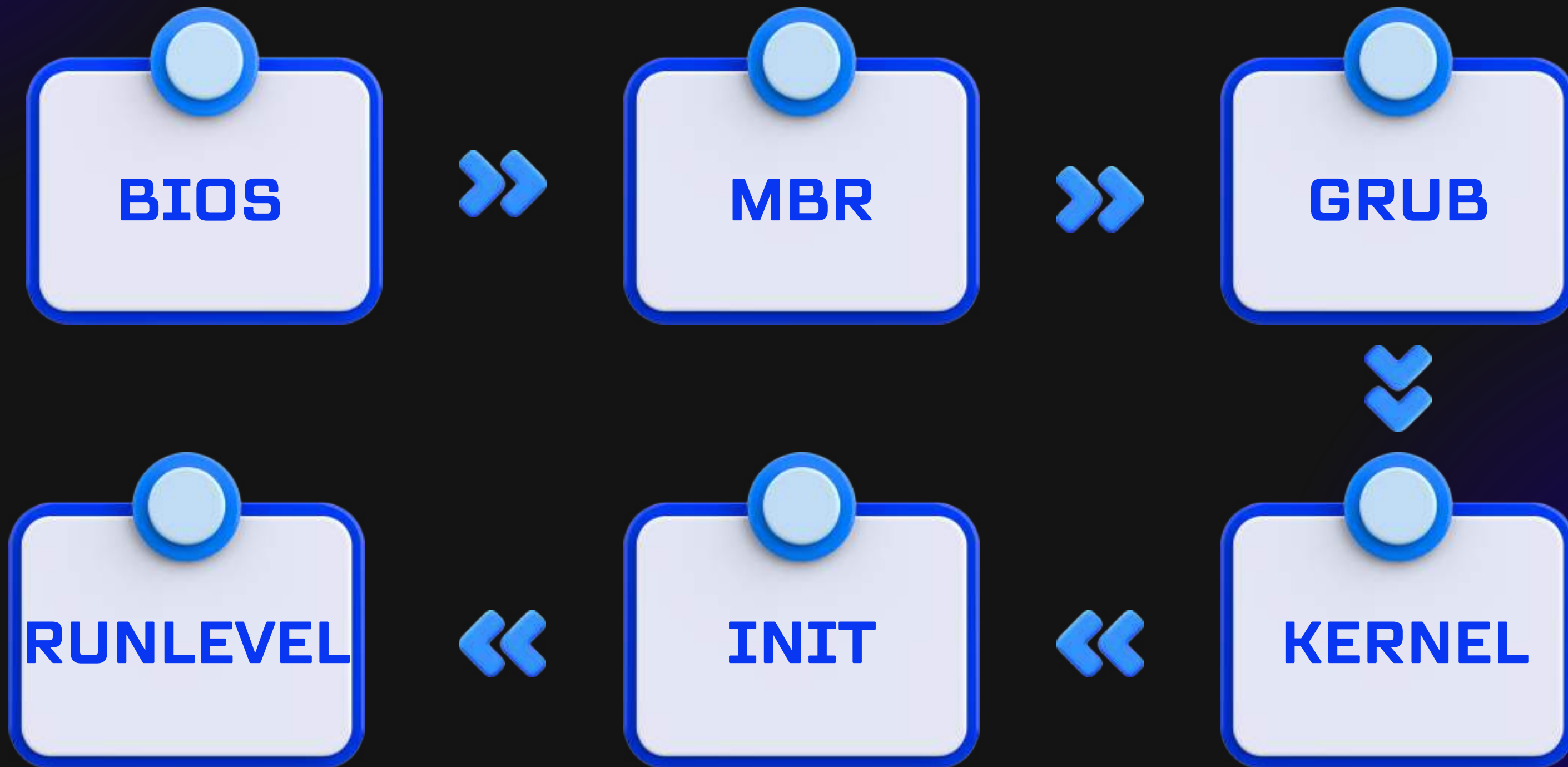


WHAT IS BOOTING?

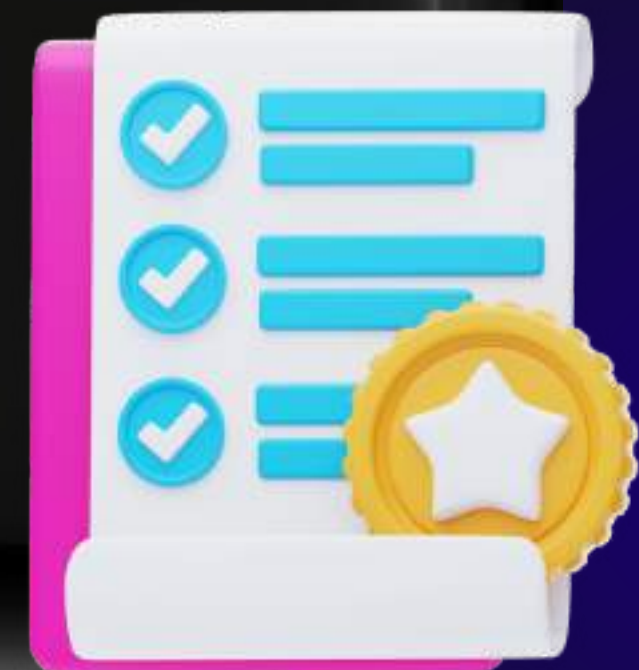
- Process of switching on computer by loading the OS in the computer's main memory
- Involves 6 distinct stages known as booting sequence



BOOTING SEQUENCE



Terminologies



BOOT DEVICE

- Storage area from which OS is loaded
- e.g. Hard disk, pen drive, CD, DVD etc



BOOTLOADER

- Program that loads the kernel in the computer's main memory
- e.g. GRUB, Windows Boot Manager etc

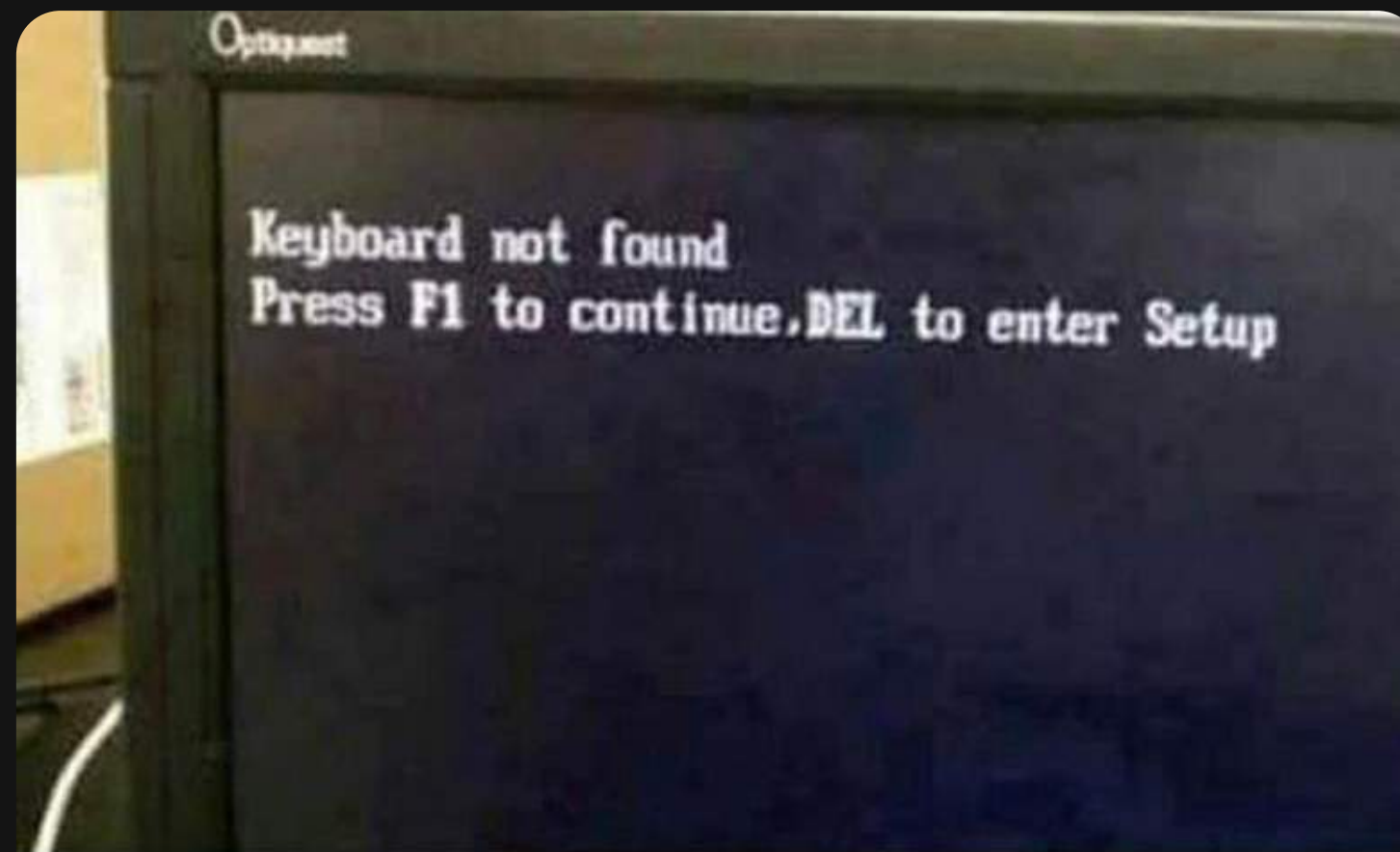


BIOS

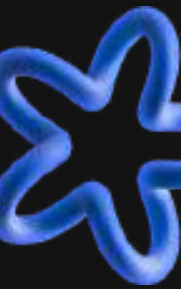


- Basic Input Output System
- Performs POST (Power On Self Test)
- Checks for boot device
- Loads the first sector of boot device (MBR) into memory and transfers control to it





MBR



- Master Boot Record
- First Sector of the boot device with size 512 bytes
- Contains information for bootloader
- Loads the bootloader into memory and passes control to it



GRUB

- Grand Unified Bootloader
- Displays all available kernel images
- The GRUB Configuration file is present at `/boot/grub/grub.cfg`
- Loads and executes OS's kernel and `initrd/initramfs` images





BIOS



SYSTEM



GRUB



MBR

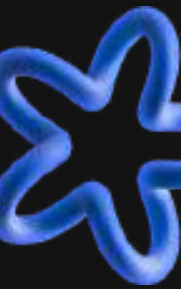
KERNEL



- Starts the process of initializing the system
- Loads the temporary file system using initrd/initramfs images
- Initialization of the first process called 'init'



INIT



- First process to start when computer boots up with PID =1
- The init configuration file is present at /etc/init directory

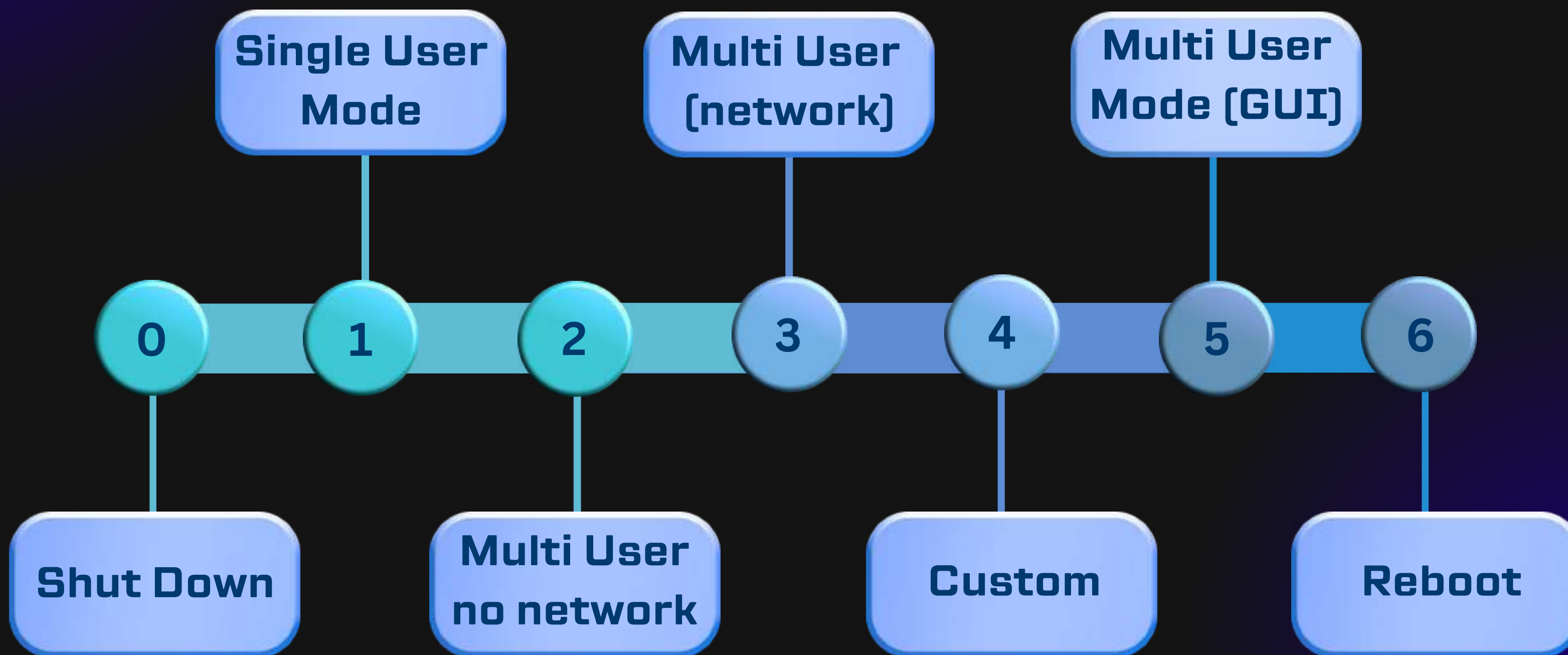


RUNLEVEL

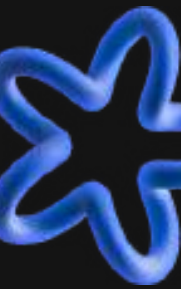


- Mode or state in which a linux system operates
- Determines which system services and processes are started during booting
- Numbered from 0 to 6





RUNLEVEL



```
who -r
```



Displays information
about the current
runlevel



```
runlevel
```



Displays the previous
and current runlevels



SUMMARY

BIOS

Initializes and tests hardware during startup, loads MBR and passes control to it

MBR

The first sector of a storage device that contains the bootloader and partition table

GRUB

A bootloader that loads and transfers control to the operating system kernel

KERNEL

The core of the operating system that manages hardware, processes, memory and system calls

INIT

The first user-space program run by the kernel that initializes the system and starts essential services

RUNLEVEL

A predefined state of the system that determines which services and processes are running

TYPES OF BOOTING



COLD BOOT



WARM BOOT



COLD BOOT **V/S** WARM BOOT

- Starting the computer from a completely powered-off state
- Full hardware reinitialization with complete POST

- Restarting the computer without turning off the power
- Partial reinitialization, may skip some POST steps

COLD BOOT **V/S** WARM BOOT

- Slower (due to full checks)

- Used when system is powered off or crashes

- Faster (fewer checks)

- Used during software updates or app restarts



WHAT IS UEFI

- Modern replacement for BIOS.
- Faster compared to BIOS.
- Supports large drives upto 9.2 ZB.
- Supports secure boot features.
- User-friendly interface as compared to BIOS

BIOS



UEFI



BIOS

V/S

UEFI

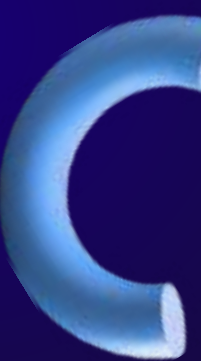


- ROM/EEPROM as memory

- MBR as booting method

- Flash memory on motherboard

- GPT (Guid Partition Table) as Booting method



BIOS

V/S

UEFI

- 4 primary partition with size max of 2TB
- Sequential and slower boot

- Up to 128 partitions with size of almost 9 ZB
- Parallel and faster boot

BIOS

V/S

UEFI

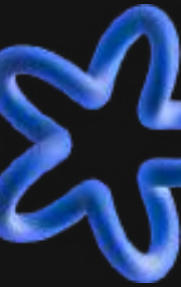
- 16 bit Real Mode architecture.
- Lacks secure boot feature

- 32 or 64 bit architecture
- Supports secure boot, preventing unauthorized bootloaders

Process Management



Contents



- What is a process?
- Forking and execute
- Process tree

- Types of processes
- Process management
- Pipelining



What is process?



- A running instance of a program
- Start, run and stop
- Processes operate in isolation
- The kernel manages processes



Stages of process



Process Identifiers

- A Unique Number
- Process - Process ID (PID)
- Parent Process - Parent Process ID (PPID)
- Temporary in nature



● Displays the current Process ID



```
$ echo $$
```

● Displays the Parent Process ID



```
$ echo $PPID
```



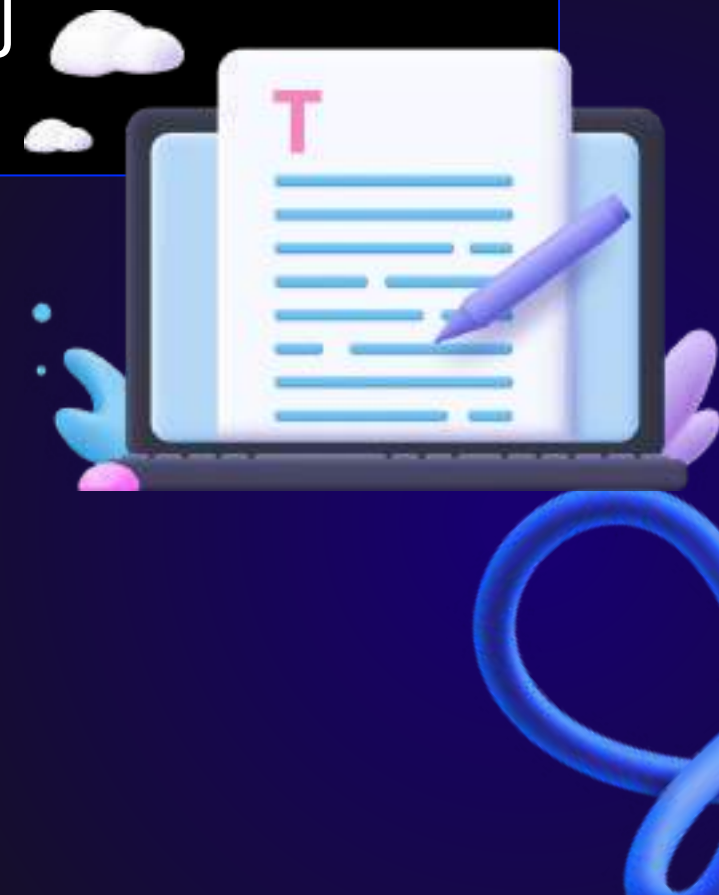
Forking

- Creates a copy of the current process
- System call - `fork()`

Execute

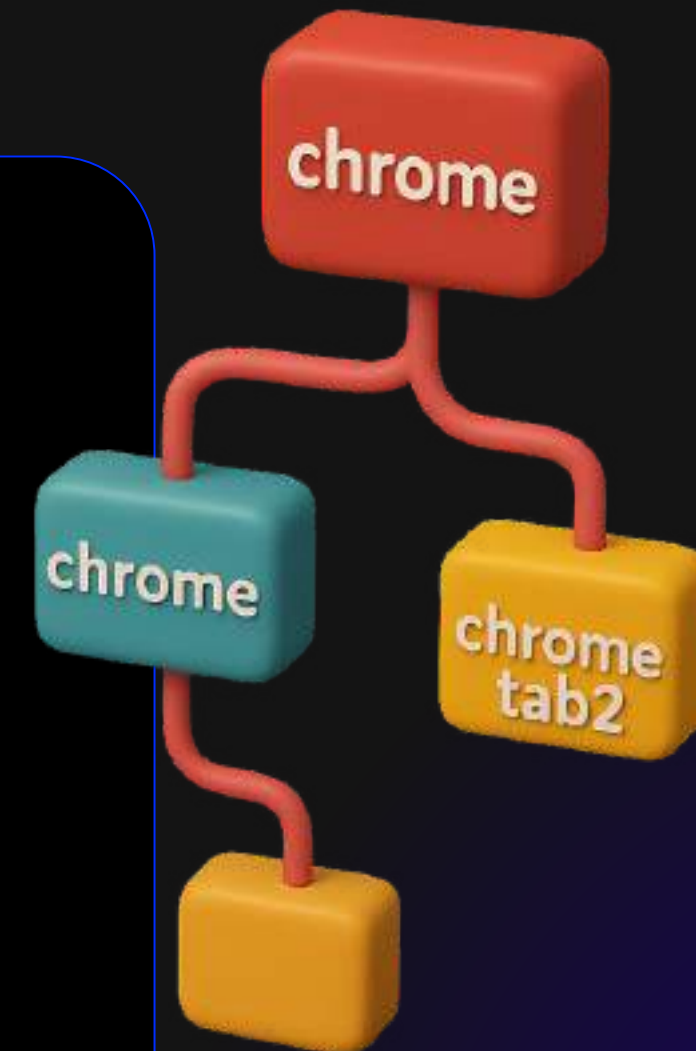


- Overwrites the existing copy of the process
- System call - `exec()`



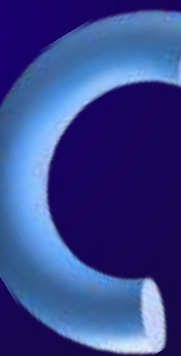
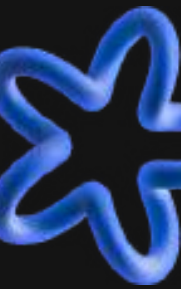
Process Tree

- Displays process relationships
- Parent process creates child processes
- Init is the parent of all processes
- Use `ps tree` command to view



Zombie process

- Terminated child process
- Yet to be noticed by parent process
- Parent process collects it's exit status
- Done by invoking the `wait()` system call

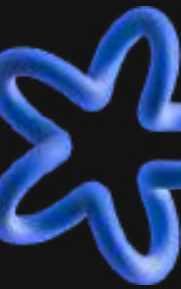


Orphan Process

- A process whose parent has terminated, but the child is still running
- The orphan process is automatically adopted by the init process



Type Of Process



Foreground

- Requires user interaction
- Blocks other processes
- Commands run as foreground processes by default



Background

- Independent of user interaction
- Starts in the background
- Add an [&] at the end to run the command in background



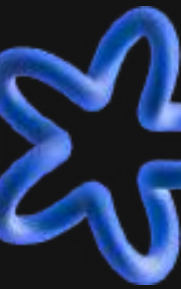
Process Management

- Organizing and prioritizing processes
- Continuous cycle of improvement
- Improves efficiency
- Enhances security





Command Line Tools



- Displays a static snapshot of running processes when executed



```
$ ps -ef
```

- Shows a dynamic, real-time view of running processes



```
$ top
```

- Offers a user-friendly interface with color-coded and interactive elements



```
$ htop
```

- Lists background and suspended processes



```
$ jobs
```


● Brings a background process to the foreground



```
$ fg %[job_id]
```

● Resume a suspended job in the background



```
$ bg %[job_id]
```

- Finds the Process ID (PID) of a running process based on its name



```
$ pidof [option] <program>
```

- Detaches a job from the shell to prevent it from ending on logout.



```
$ command & disown
```

- Keeps process running even after you log out or close the terminal.



```
$ nohup command
```

- Terminates a process by sending it a signal

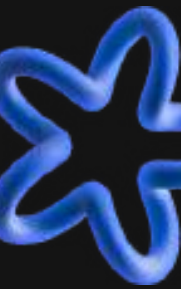


```
$ kill [option] <pid>
```

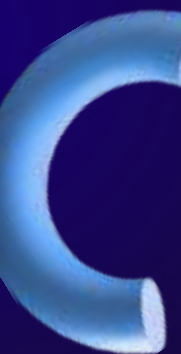
Where is PID info stored?



/proc



- PID info is stored in the /proc filesystem.
- Each process has its own directory: /proc/[PID]/
- /proc is a Virtual Filesystem
- Dynamically created and maintained by the Linux kernel



Pipelining



Pipelining Mechanism

- Establishing data flow between processes
- This is done through pipe '|'
- Syntax :

```
command_1 | command_2 | ... | command_N
```



Examples



```
$ ps -ef | grep bash
```



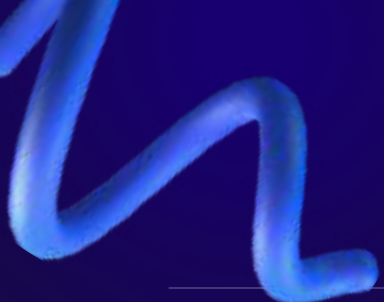
```
$ sl | lolcat
```


THANK
YOU!

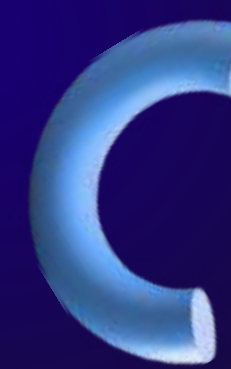


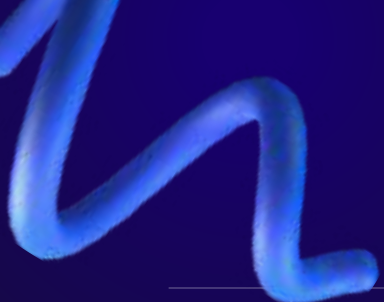
















Examples



```
ps -ef |grep bash
```



```
sl | lolcat
```