

# Waleed Khalid Alzamil

## Deep Learning Engineer

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### Skills

Deep Learning | Optimization | Writing Mathematics — LaTeX | Pytorch | Tensorflow | Scikit-learn | OpenAI-gym | MuJoCo | Open-CV | Sci-py | Numpy | Pandas | Matplotlib | Kaggle | Huggingface | PostgreSQL | MongoDB | Git | ROS | Linux | FastAPI | Flask | Docker | Azure | AWS | GCP

### Papers and Reports

Crown-Generation part 01: 3D Teeth Segmentation <a href="#">↗</a>	01/2025
Teeth Bleaching and Hollywood Smile <a href="#">↗</a> Proof of Concept Report	12/2024
RAG system for test case generation <a href="#">↗</a>	02/2024
Computational Intelligence <a href="#">↗</a> <ul style="list-style-type: none"><li>• Comparison of Optimization Algorithms <a href="#">↗</a></li><li>• Deep Convolution Neural Networks for Image Classification <a href="#">↗</a></li></ul>	05/2023

### Professional Experience

<b>AI Engineer</b> Tanweer (Part time)	07/2023 – 06/2024 cairo, Egypt
<ul style="list-style-type: none"><li>• Notice some improvement in fine-tuned LLMs such as RWKV-4-World LLM for English-to-Arabic and Arabic-to-English translation.</li><li>• Leveraged ChatGPT to translate entire episodes, dramatically improving efficiency. This process reduced translation time <b>from 8 hours to just 30 seconds</b> and eliminated traditional translation costs. This System has been deployed on GCP for the company.</li></ul>	
<b>NLP Engineer</b> Siemens (Internship)	09/2023 – 01/2024 cairo, Egypt
<ul style="list-style-type: none"><li>• Code Coverage Enhancement: Explored the enhancement of code coverage by integrating Large Language Models (LLMs) into test case generation.</li><li>• Coverage Metrics: Utilized GCOV to compute code coverage, creating a curated database of codes, test cases, and coverage metrics.</li></ul>	

### Projects

<b>DeepLense 2025 – Foundation Model</b> <a href="#">↗</a>	03/2025
<p>Aims to develop a vision foundation model for strong gravitational lensing data</p> <ul style="list-style-type: none"><li>• Implemented <b>Masked Autoencoder (MAE)</b> to learn meaningful feature representations.</li><li>• Fine-tuned the pre-trained model for <b>multi-class classification</b> (No Substructure, Cold Dark Matter, Axion-like Particle).</li><li>• Developed a <b>Super-Resolution model</b> to upscale low-resolution images using high-resolution ground truths.</li><li>• Achieved <b>99.67% AUC Score</b> in classification and <b>29.62 db PSNR, 0.919 SSIM</b> in super-resolution.</li></ul>	
<b>AI-Automated Dental Crown Generation</b>	09/2024 – present
<p>Graduation Project</p> <ul style="list-style-type: none"><li>• Implemented and experimented with various architectures, including FoldingNet, DGCNN, PCT and Transformer-based models.</li><li>• Successfully trained a segmentation model and achieved <b>95% Accuracy</b>.</li><li>• Successfully trained a model with <b>contrastive learning</b> to preserve any upper or lower arch in a fixed canonical space.</li><li>• Segmentation Report <a href="#">↗</a></li><li>• Docker-hub segmentation model <a href="#">↗</a> Deployment Repo <a href="#">↗</a> Development Repo <a href="#">↗</a></li></ul>	
<b>3D Interactive Virtual Estate (3DIVE)</b> <a href="#">↗</a>	11/2023 – 06/2024
<p>Aims to enhance user engagement through immersive property exploration</p> <ul style="list-style-type: none"><li>• Created a full AI pipeline for extracting <b>frames from videos</b>, estimating <b>camera poses with COLMAP</b>, and reconstructing <b>3D models</b> using advanced algorithms (<b>Gaussian Splatting</b> and <b>SuGaR</b>).</li></ul>	
<b>Othello Game</b> <a href="#">↗</a>	04/2024 – 06/2024
<ul style="list-style-type: none"><li>• Implemented the rules and heuristics of the Othello game and developed a user-friendly GUI.</li><li>• Implemented Minimax and Alpha-Beta Minimax algorithms.</li><li>• Developed <b>reinforcement learning algorithms</b> to compete against the Minimax algorithms.</li><li>• Enabled computer vs. computer gameplay (RL vs. Minimax).</li></ul>	

### Synergy EMGs Proportional Control

07/2023 – 08/2023

Using Electromyography data for non-invasive naturally controlled robotic hand prostheses

- Collected data using EMG sensors and Qualisys software.
- Configured cameras and sensors, and prepared the environment for data collection, including calibration.
- Trained different architectures under different assumptions using the Ninapro dataset for proportional control to predict the angles of defined joints.

### Real-Time Violence Detection

11/2022 – 12/2022

- Implemented a CNN-BiLSTM architecture to predict violence in the videos.


## Volunteering

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### Ain Shams University Racing Team (ASURT)

05/2023 – present  
cairo, Egypt

Deep Learning Team Lead

- **Collaborative Research Project**  : Partnered with a dental PhD student to develop deep-learning models for classifying variational dental cases, enhancing diagnostic accuracy and improving patient outcomes.
- **Perception Module Development**: Led the development of the perception module for Formula Student.
- **RAG Test Cases Generator**: Designed and implemented a RAG test case generator to enhance the AI model.
- **Training and Mentorship**: Created educational content and provided mentorship on advanced deep learning topics, supervising new team members and organizing hands-on sessions to reinforce theoretical knowledge with practical experience.

### Ain Shams University Racing Team (ASURT)

08/2022 – 05/2023  
cairo, Egypt

Formula 10th Team Member

- **Autonomous Stack Workshop**: Completed a 2-month intensive workshop covering essential topics in the autonomous stack, including ROS, LIDAR perception, localization, path planning, and navigation control.
- **Algorithm Development**: Implemented global and local planning algorithms for an autonomous racing vehicle.
- **Team Collaboration**: Collaborated with team members to integrate various components of the autonomous system.

### ASURT with collaboration STP

11/2022 – 02/2023  
cairo, Egypt

Technical Team Member Macathon 4.0

- **Competition Organization and Participation**: Played a key role in organizing Machathon 4.0, focusing on building and racing autonomous cars. Contributed to the design, development, and testing of autonomous vehicles.
- **Algorithm Development**: Developed robotics algorithms in Python and C++ for tasks including perception, decision-making, and control of autonomous cars.

## Education

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### Bachelors of Engineering

09/2020 – present  
cairo, Egypt

Ain Shams University

- Department: Computer and Systems Engineering
- Level: Senior-2
- CGPA: 3