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EDUCATION

Lahore University of Management Sciences (LUMS)

BS Computer Science (2020-2024)

Relevant Courses: Data Structures, Human Computer Interaction, Databases, Software Engineering, Operating Systems, Advanced Programming, Fundamentals of Computer Systems, Network Centric Computing, Network Security,

Artificial Intelligence, Intro to Blockchain

Certifications/Trainings

•NVIDIA DLI Certificate – Fundamentals of Deep Learning

EXPERIENCE

lbex May 2022 – September 2022

International Sales Executive

- Handled calls from people in America and sold them products from companies in partnership with Ibex
- Joined a team in IBEX and devised plans for meeting our targets along with the team and supervisor

PROJECTS

ChatWave May 2023

- Made a chat app In MERN stack.
- The app consisted of different rooms where users can interact.
- Users could send other users on the app messages as well.
- Users are shown notifications whenever a new message is received.

Uno Game April 2023

- Made Uno in MERN stack as an assignment for a course.
- Implemented the game using socket programming.
- The game consisted of waiting for 4 players, after which the game would start.
- Implemented a messages bar which told each user which user's turn it is and what card has been played.
- Implemented the rules for Uno and the win/draw conditions.

Plan-It Pro App February 2023-May 2023

Made a budgeting web app called Plan-It Pro using MERN as a group project for a course.

- The app also had a to-do list feature where users can add tasks and assign them priorities.
- The app had a prediction feature that used Machine Learning/ Artificial Intelligence to predict a user's spending.
- The app had a smart suggestion feature as well that recommended users ways they could meet their budget goals.
- Used Figma to make a prototype for the app.
- Injected the database of the website with data and did testing to make it better.

Store Inventory System September 2022-December 2022

Made a store inventory system website in Html and Node.js as a group project for a course

- Devised a Schema for our website
- Connected the front and back ends and injected data to make the website functional
- Implemented the use cases for different people e.g. manager, employee, restocker and customer

LUMS carpooling app September 2022-December 2022

Designed a UI/UX design for carpooling app for LUMS students as a group project for a course

- Used Figma to make a prototype for the app
- Did research in order to better understand the app's requirements
- Did user testing, user evaluations to make our design better

Management system for video store

December 2021

Made a management system program for a video store in C++ as a course project

- The program took requests and saw if the product was available in the store and if it is available for rent.
- The program also showed which person rented which video and when he/she was supposed to return it

2048 Game December 2020

Made a 2048 game in C++ as a course project

Analyzed how the game works and used arrays in C++ to implement the game

ADDITIONAL SKILLS

- MERN stack developing
- Web Development
- Coding in Python, C++, JavaScript
- Improvisation
- UI/UX design
- Designing in Figma
- App testing
- Decision Making & Problem-Solving Data Analysis & Reporting Innovation and creativity
- Teamwork

EXTRA & CO-CURRICULAR ACTIVITIES

- Team Member at SPADES LUMS
- Management team for PSIFI 14
- Member of LUMS volleyball team