# Morphology and Morphological Image Processing

- For the extraction of feature we will focus on the following terminologies
- Foreground: white color → (region of interest), moving object
- Background: black color, not in interest for the development of specific application, nonmoving objects are background

### Morphology

- Morph: forms or shapes
- Ology: to study something
- Morphology: is a branch of biology that deals with the form and structure of animals and plants
- Image Morphology: is a branch that deals with the form and structure of images
- Morphological Image processing is used to extract the image components for the representation and description of regions shape such as boundaries, skeletons and the convex hull

# Morphology

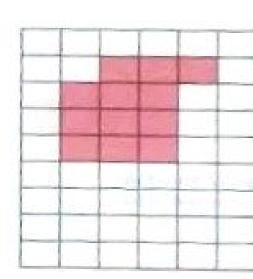
- Morphological image processing (or morphology) describes a range of image processing techniques that deal with the shape (or morphology) of features in an image
- Morphological operations are typically applied to remove imperfections introduced during segmentation, and so typically operate on bilevel(binary) images

#### Dilation and Erosion Structuring Elements

- Morphology deals with structuring elements
- Structuring Elements: Structuring elements are same as spatial filters (i.e. may have any shape, and size)



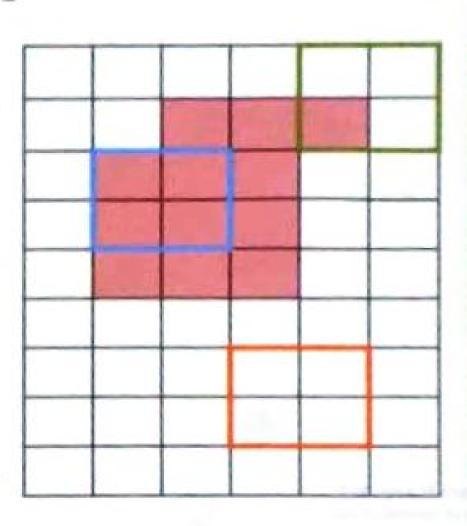
- Fit: All pixels in the structuring elements cover on pixels in the image
- Hit: Any pixel in the structuring element covers pixels in the image
- Miss: All are missed
- All morphological image processing operations are based on these simple ideas



# Dilation and Erosion Structuring Elements



- FIT: All pixels in the structuring elements cover on pixels in the image
- HIT: Any pixel in the structuring element covers pixels in the image
- MISS: All are missed
- All morphological image processing operations are based on these simple ideas



# Dilation and Erosion Structuring Elements

- Structuring elements can be any size and make any shape. Can have varied values of coefficients
- However, for simplicity we will use rectangular structuring elements with their origin at the middle pixel

|   | 1 | 1 | 1 |
|---|---|---|---|
| • | 1 | 1 | 1 |
|   | 1 | 1 | 1 |

| 0 | 1 | 0 |
|---|---|---|
| 1 | 1 | 1 |
| 0 | 1 | 0 |

| 0 | 0 | 1 | 0 | 0 |
|---|---|---|---|---|
| 0 | 1 | 1 | 1 | 0 |
| 1 | 1 | 1 | 1 | 1 |
| 0 | 1 | 1 | 1 | 0 |
| 0 | 0 | 1 | 0 | 0 |

# Example of Structuring Elements Application

| 1 | 1 | 1 |
|---|---|---|
| 1 | 1 | 1 |
| 1 | 1 | 1 |

| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|---|---|---|---|---|---|---|---|---|---|---|
| 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 |
| 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 |
| 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 |
| 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 |
| 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 |
| 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

#### **Erosion and Dilation**

- Fundamentally morphological image processing is same as spatial filtering
- The structuring element is moved across every pixel in the original image to give a pixel in a new processed image.
- The value of this new pixel depends on the operation performed.
- There are two basic morphological operations: erosion and dilation which are done using structuring elements process i.e. FIT, HIT, MISS
- Erode: If structuring element FITs then it is ERODE
- Dilate: if Structuring Element HIT then it is DILATE

#### Erosion

- Erosion of image t by structuring element s is given by t ⊖s
- The structuring element s is positioned with its origin at (x, y) and the new pixel value is determined using the rule:

$$g(x, y) = \begin{cases} 1 \text{ if } s \text{ fits } f \\ 0 \text{ otherwise} \end{cases}$$

#### **Erosion-Example**

Original image

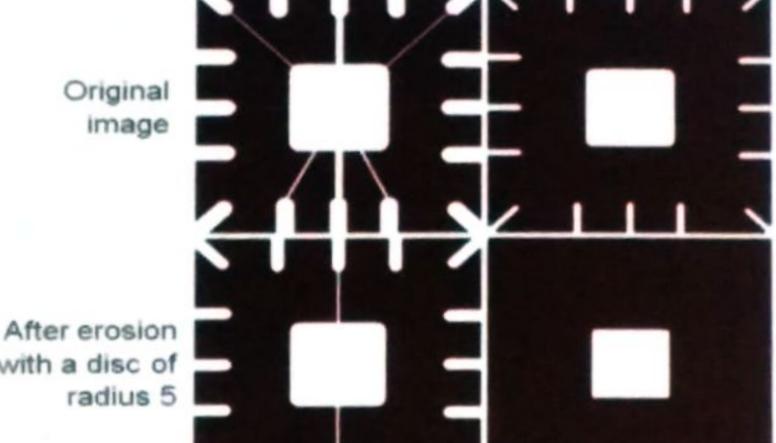
A

Erosion by 3\*3 square structuring element A

Erosion by 5\*5 square structuring element

Input image → negative → morphological operations → Negative

#### Erosion-Example



After erosion with a disc of radius 10

After erosion with a disc of radius 20

with a disc of

#### Erosion

Erosion can Split apart joined parts





Erosion can strip away extrusions





Erosion Shrinks objects: Definitely, when it removes extrusions, the object becomes shrinks

#### Dilation

- Dilation of image t by structuring element s is given by t ⊕s
- The structuring element s is positioned with its origin at (x, y) and the new pixel value is determined using the rule:

$$g(x, y) = \begin{cases} 1 \text{ if } s \text{ hits } f \\ 0 \text{ otherwise} \end{cases}$$

#### Dilation-Example





Dilation by 3\*3 square structuring element



Dilation by 5\*5 square structuring element

Input image → negative → morphological operations → Negative

#### Dilation-Example

Original image

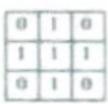
historically, certain computer programs were written using only two digits rather than four to define the applicable year. Accordingly, the company's software may recognize a date using "00" as 1900 rather than the year 2000.

**e** a

After dilation

Historically, certain computer programs were written using only two digits rather than four to define the applicable year. Accordingly, the company's software may recognize a date using "00" as 1900 rather than the year 2000.

Broken characters are joined



Structuring element

#### Dilation-Example

Dilation can repair breaks











Dilation Enlarge objects

#### Compound Operations

- More interesting morphological operations can be performed by performing combinations of erosions and dilations.
- The most widely used of these compound operations are:
  - Opening
  - Closing

#### Opening

- Opening of image t by structuring element s denoted by
- t s is simply an erosion followed by a dilation

$$t \circ s = (t \theta s) \oplus s$$

Original shape

After erosion

After dilation (opening)

Note a disc shaped structuring element is used

# Opening-Example

