

C Language Warm-up

We will be using the C programming language this course. Since you have never used C in any other course, it is a good thing for you to learn it in this course. C is so much similar to C++, so don't panic. However, there are some differences between C and C++ that you have to be aware of.

For this I recommend the following:

- Navigate to this link <https://www.javatpoint.com/first-c-program>
- You will find in the leftmost frame a list of mini-tutorials related to C. (control statements, structures, arrays, pointers, ..etc). Make sure to understand the following very well:

C Tutorial: Skim read the first four topics. Start from *First C Program* to the end of the tutorial (read properly).

C control statements: Similar to C++. No main differences. You can skim-read it.

C Functions: Similar to C++. No main differences. You can skim read the first three topics. Read **Storage Classes** properly.

C Array: Read it properly.

C pointers: Read it properly.

C Dynamic Memory: Read it properly. (one topic)

C Strings: Read it properly. (They are very short).

(1) Practice:

Open our Google Drive, and navigate to the folder **Introduction to C**. inside Lab 3. You will find a presentation summarizing all these points, read it properly after you finish these tutorials. You will also find some C snippet codes. Run them and make sure you understand them.

(2) Running C programs from the terminal:

1. Write your program in a normal text file and rename it program.c (you must give it an extension .c)
2. Open the terminal in the directory where program.c exists, (or cd to that directory in terminal).

3. Build (Compile) the c file by typing the following command:

```
gcc program.c -o program.out
```

gcc: is the build command

program.c : is the name of your C file.

program.o : The name of the output object file. If you didn't specify this option, it will default to a.out

4. Run the output object file by typing the following command:

```
./program.out
```

```
or ./a.out
```

5. Therefore to run any C program, you have to do TWO essential steps:
BUILD AND RUN.

- `cd ../Desktop/CTutorial` (the directory where program.C exists)
- `gcc program.c`
- `./a.out`

The last two lines can be replaced with:

- `gcc program.c -o program(or any other name).out`
- `./program.out`

6. If gcc is not installed, type the following commands in the terminal:

```
sudo apt update
```

```
sudo apt install build-essential
```

```
sudo apt-get install manpages-dev
```

7. To validate that the GCC compiler is successfully installed use the `gcc --version` command which will print the GCC version:

```
gcc --version
```

Source: <https://linuxize.com/post/how-to-install-gcc-compiler-on-ubuntu-18-04/>

(3) Running C programs from VS Code:

- Another alternative is to install VS Code in Ubuntu, and run your code in VS Code.
- There are tons of tutorials over the internet on how to setup your VS Code and run your C code in it.

Requirements:

Requirement #1:

Run the file “pointers.c” and answer the questions in the file. Submit a simple document containing answers to these questions.

Requirement #2:

Question: Write a C program that takes two string arguments from the command line and determines if they are the reversed form of each other. If they are, the program should output a message “Strings are reversed”, and exit with code 55. If they are not, the program should output a message “NO”, and exit with code 55. Your program should be case-sensitive.

Notes:

1. You do not need to check on the validity of the inputs given in the problem. All the inputs are valid strings.
2. An example showing you how to read arguments from the terminal is attached with this file in **example.c**
3. Read the comments in the example file so you can understand how you should organize your code. Compile and run to understand how the input and output is expected.
4. Do not read any values from the user using “scanf” or “gets”.
5. **Don't forget the exit code.**

Examples:

Suppose your file name isREV.c, then you should compile and run as follows:

```
gcc isREV.c -o isREV
./isREV abec ceba
>> Strings are reversed
./isREV civic civic
>> Strings are reversed
./isREV Happy glad
>> NO
```

`./isREV Abc cBa`

>> NO