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| Class ID | Class Name | Description & Responsibility |
| GO\_FO\_1 | User Data | Class contain All information any user use the application GO\_FO  Such as(name, ID, phone, Email, password, default location, type of user) |
| GO\_FO\_2 | Player | Class has object from class User Data to record information, Also contain another information for example list of requests and Booking and my  EWallet |
| GO\_FO\_3 | Playground owner | Class has object from class User Data to record information , Also contain another information for example list of playground and Booking and my  EWallet |
| GO\_FO\_4 | Administrator | Class has object from class User Data to record information ,and have access to change status playground from(suspend, active, drop); |
| GO\_FO\_5 | Playground | Class have all details for play ground |
| GO\_FO\_6 | location | Class have all details that determine location player or playground |
| GO\_FO\_7 | time | Class have all details that determine period his he want |
| GO\_FO\_8 | Team | Class have all details that determine team whatever name number of player list of play team is complete or not |
| GO\_FO\_9 | Requests | Class have details and operation to make only request to booking don’t already booking |
| GO\_FO\_10 | EWallet | Class have information money for user player or playground owner |
| GO\_FO\_11 | Payment | Class represent all details for payment operation between player and play ground |
| GO\_FO\_12 | Booking | Interface have more function related by playground owner and player not have one but related to users to booking playground |
| GO\_FO\_13 | Operation team | Interface have more function related by class team and player not have one but related to class  To create favorite team or join team |
| GO\_FO\_14 | Operation playground | Enum that have three value represent status for playground (suspend, active, drop); |
| GO\_FO\_15 | User Type | Enum that have three value represent type of user (player-playground owner-administrator) |
| GO\_FO\_16 | Type Requests | Enum that have three value represent status for request(accept, pending, reject) |