

# EtherealViz : Audio-reactive web based music visualizer

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## Grading

Category	Weight	Scoring	Requirements
Basic Preparation	2	0-1	Ready to go at the start of section
Cleverness	2	0-2	The hardest points on the rubric
Code Submission	4	0-2	Submitted correct content on time and to the correct location in the repository
Decomposition	4	0-2	Project is adequately decomposed to different classes and methods
Documentation	4	0-2	Comments for each class and each function are clear and are following style guides
Effort	2	0-2	Perform considerable amount of work
Naming	2	0-2	Variable names and method names are readable and are following the naming conventions of the language you chose
Overall Design	5	0-2.5	Have nice approaches and structures in overall
Participation	5	0-2.5	Interact with the group 2 times (ask a question, make a comment, help answer a question, etc.)
Presentation	4	0-2	Present the code clearly
Requirements - UI	5	0-2.5	<ul style="list-style-type: none"><li>2 points: Basic UI with Play/Pause, Next, Previous buttons, seek and volume sliders, timestamp</li><li>2.5 points: Having a clean and great UI with animated icons, and ability to hide UI when music is being played or when user is not hovering on the UI</li></ul>

Requirements - Audio	5	0-2.5	<ul style="list-style-type: none"> <li>• 2 points: Basic playback capabilities: Ability to pause/play, seek the audio track, change the volume</li> <li>• 2.5 points: Ability to load more songs into the playlist by dragging and dropping or equivalent methods</li> </ul>
Requirement - Visualisation	4	0-2	<ul style="list-style-type: none"> <li>• 2 point: Setup the basic canvas below the UI, and render a basic shape to show functionality</li> </ul>
Testing	2	0-2	<ul style="list-style-type: none"> <li>• 1 points: Manual test plan present</li> <li>• 2 points: Manual test plan and few test case implementation present</li> </ul>
<b>Total</b>	<b>50</b>		