

3DF

Folder Format for Project Turn In



***Name everything exactly how it appears on here or you will lose points!!!**

3DF_LastNameFirstName

- prop1.ma
- charMod.ma
- charRig.ma
- charAnim.ma
- final.mov
- finalRenderScene.ma
- storyboard.jpg (storyboard1, 2, 3.jpg)
- headRender.tif
- headColor.psd
- headTexture.tif (UV snapshot)
- headTexture. Ma (Maya file of head geometry)
- 3DF_LastFirst.xls (student self-grade document)
- ReadMe.doc (if applicable)



This folder contains all of the images/reference you used, to create every asset for this class.

Source_Images

For Final Project Turn In on Server:

Mac: smb://studentvfiler/3df

PC: \\studentvfiler\3df

Make your folder on your computer and then drag to here:

5FINALPROJECTDROPBOX < Finals < Your Lab Folder (ex. Lab1)

Must be turned in by the end of you lab or you will receive a 0!!!