

# **Maya Hotkeys**

## **Basics**

Tumble Tool	Alt+LMB
Track Tool	Alt+MMB
Dolly Tool	Alt+RMB
Snap to curves	C
Snap to grids	X
Snap to points	V
Snap transformation tools	Shift+J
Move, Rotate, Scale Tool snapping	J
New Scene	Ctrl+N
Open Scene	Ctrl+O
Save Scene	Ctrl+S
Exit	Ctrl+Q

## **Tools**

Select Tool	Q
Selection mask marking menu	Q+LMB
Move Tool	W
Move Tool Marking Menu	W+LMB
Rotate Tool	E
Rotate Tool Marking Menu	E+LMB
Scale Tool	R
Scale Tool Marking Menu	R+LMB
Show Universal Manipulator Tool	Ctrl+T
Show Manipulator tool	T
Increase Manipulator size	+
Decrease Manipulator size	-
Toggle pivot mode and tool mode	D

## **Display**

Wireframe	4
Shaded display	5
Shaded+Textured display	6
Use All Lights	7
Rough Quality Display	1
Medium Quality Display	2
Smooth Quality Display	3
Hide Selection	Shift+H
Show Selection	Ctrl+H
Show Last Hidden	Ctrl+Shift+H
Hide Unselected Objects	Alt+H
Isolate and Select active object	Shift+I



# Maya Hotkeys

## Modeling

Default polygon mesh display (No smoothing)	1
Cage+Smooth polygon mesh display	2
Smooth polygon mesh display	3
Convert polygon selection to verticies	Ctrl+F9
Convert polygon selection to edges	Ctrl+F10
Convert polygon selection to faces	Ctrl+F11
Convert polygon selection to UVs	Ctrl+F12
Lock/Unlock length of curve	L
Create Polygon Tool marking menu	Shift+RMB
Edit Polygon Tool marking menu (polygon selected)	Shift+RMB
Soft Selection on/off (select/move/rotate/scale)	B

## Menus

Show/Hide main menu bar	Ctrl+M
Show/Hide panel menu bar	Shift+M
Menu set marking menu	H
Show animation menu set	F2
Show polygons menu set	F3
Show Surfaces menu set	F4
Show Dynamics menu set	F5
Show Rendering menu set	F6

## Rendering

Next image (Render View)	Ctrl+(right arrow)
Previous image (Render View)	Ctrl+(left arrow)

## Editing

Undo	Z
Redo	Shift+Z
Repeat	G
Group	Shift+G
Parent	P
Unparent	Shift+P
Duplicate	Ctrl+D
Copy	Ctrl+C
Delete History	Alt+D
Shrink polygon selection region	<
Grow polygon selection region	>



# **Maya Hotkeys**

## **Windows**

Toggle Attribute Editor and Channel Box	Ctrl+A
Frame All (active panel)	A
Frame All (all views)	Shift+A
Frame Selected (active panel)	F
Frame Selected (all views)	Shift+F
Switch multi-pane and single pane displays	Space
Switch standard and full-screen views	Ctrl+Space
Redo view change	]
Undo view change	[
Maya Help	F1
View previous layout	Shift+{
View next layout	Shift+}
Change the background color	Alt+B

## **Animation**

Set Key	S
Set Key for Rotate	Shift+E
Set Key for Scale	Shift+R
Set Key for Translate	Shift+W
Toggle Paint Skin Weights	
Multi-color Feedback	Alt+J

## **Playback**

Move forward 1 frame	Alt+. Alt+,
Move backward 1 frame	,
Go to Next key	Alt+V
Go to Previous key	Alt+Shift
Turn playback on/off	K+MMB
Go to Min Frame	
Virtual Time Slider Mode	

## **Pick Walk**

Walk Up current
Walk Down current
Walk Left in current
Walk Right in current



# **Maya Hotkeys**

## **Painting**

Flood with current value

Alt+F

Modify upper brush radius

B

Artisan Paint Operation marking menu

U+LMB

Modify Max Displacement

M

Modify paint value

N

Switch to pick color mode

/

Poly Tool marking menu

O+LMB

Poly UV Tool Marking Menu

O+LMB

Modify UV vector press

U

