

Folder Format for Project Turn In

3DF_YourName (folder)

- prop1.ma
- charMod.ma
- charRig.ma
- charAnim.ma
- final.mov
- finalRenderScene.ma
- storyboard.jpg (storyboard1, 2, 3.jpg)
- headRender.tif
- headColor.psd
- headTexture.tif (UV snapshot)
- headTexture. Ma (Maya file of head geometry)
- 3DF_YourName.xls (student self-grade document)
- ReadMe.doc (if applicable)

SOURCE IMAGES (folder)

This folder contains all of the images/reference you used, to create every asset for this class. Any asset without a reference will receive a '0' for a grade.