Pre Turn In Check Off

Maya files (*non-animated)*:
1. name everything
2. freeze transforms
3. check pivots and asset placement
4 delete history
5. name file with the proper naming convention
6. save file as a Maya Assci

Maya files (*animated)*:
1. name everything
2 delete history on *non animated* assets
3. name file with the proper naming convention
4. save file as a Maya Assci

Final Render (*pre-movie*)
1. rendered with mental ray
- render out .tiff image format
- 720x405 resolution
- frame padding set to 4
- production quality
- final gather
- Image Base Lighting
- used minimum of 3 lights
- used only colored Lambert shaders

Final Movie (*Quicktime*)
1. 720x405 resolution
2. Quicktime format
3. Sorensen Video 3 Codec
4. 24 or 30 fps frame rate (use same fps as Maya)
5. Render out as Final.mov