

Getting Started In 3DF

Welcome to 3DF! Your career in computer animation starts here. We have put together this folder for you, to help you be successful in 3DF and the rest of your learning experience here at Full Sail.

The materials in these folders (virtual handouts, tutorials, links pages and CG components) were assembled to assist you to in discovering and developing your interests and talents. Please use the materials to the fullest extent possible. These folders were created by the instructors, in an effort to give you every advantage they could imagine.

The folders are broken down as follows:

3DF Class: This folder contains class materials. You will not have access to the items inside it.

Virtual Handouts Folder: This folder contains helpful documents containing vital information that will help you succeed in 3df.

Dropbox: This is where you will be submitting your work for us to grade.

Individual Projects Materials: This folder contains information and assets that will help you meet the requirements for your individual projects.

Lab Practical: This folder holds scene file that you will use during the first lab to help you get familiar with the operation and understanding of Maya.

Reference Images: Images you can use to model your characters, props, and environments from

TIPS: Here are some helpful hints on how to succeed in 3DF and Full Sail in general. These tips were provided by previous 3DF class members:

Take good notes, or copy someone who does

Back up your work in as many places as possible (work drive, jump drive, student drive, CD)

Go to Open Labs and talk to students further ahead in Computer Animation for advice

Try not to cry

Ask questions

Stay ahead

Treat the first week like it is the last week. Press on. Press Hard.

Always take notes, even if you think you could remember it all.

The smallest bit of information can make the biggest difference.

Ask questions that pertain to what you are working on. It will all come together in time.