

Human Interface Guidelines

Assignment in WEEK 2 : ASSIGNMENTS

20

JAN



STATUS

Human Interface Guidelines (HIG), are foundation standards and rules for designing user interface (UI) components according to the respective platform.

Some of the topics include:

- Anatomy
- Layout
- Navigation
- Branding
- Color and Typography
- Icons

Please read the following sections on the iOS and Android HIGs:

- iOS: UI Design Basics *UI Design Basics Link* (https://developer.apple.com/library/ios/documentation/userexperience/conceptual/mobilehig/index.html#//apple_ref/doc/uid/TP40006556-CH66-SW1)
- iOS: Icon and Image Design *Icon and Image Design Link* (https://developer.apple.com/library/ios/documentation/userexperience/conceptual/MobileHIG/IconMatrix.html#//apple_ref/doc/uid/TP40006556-CH27-SW1)
- Android: Design Principles *Design Principles Link* (<http://developer.android.com/design/get-started/principles.html>)
- Android: UI Overview > Style *Design Style Link* (<http://developer.android.com/design/style/index.html>)

*Note: If the links above do not work, please do a search.

After reading answer the following questions:

1. What is the name of icons that appear on a mobile home screen for iOS and Android?
2. What are the two themes you can chose from when building apps for Android?
3. What are some of the standard sizes of typography for mobile screens to show hierarchy?
4. What are navigation icons, action bar icons, and bar button icons?
5. What size(s) are recommended for icons?
6. What are some of the design principles you see as crucial?

Comments
