



E-LEARNING WITH...

~FIALISHIA "FIA" O'LOUGHLIN~

WELCOME!

PWA-I: QUIZ #1

PWA-I: QUIZ #2

PWA-1: MIDTERM EXAM

PWA-I: FINAL EXAM



PWA-I: QUIZ #1

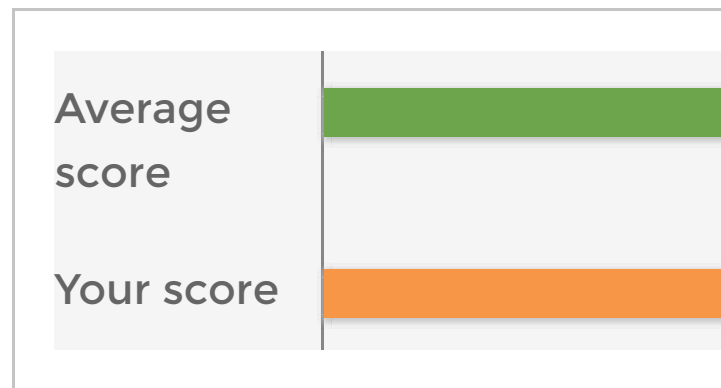
PWA-I: Week One - Quiz (HeadFirst)

Results

27 of 30 questions answered correctly

Your time: 00:21:07

You have reached 27 of 30



Categories

ADDIO

Chapter 1

Chapter 2

Chapter 3

Chapter 4

Congratulations on completing PWA-I Quiz!!

NOTE: To see which questions were “correct” vs. “incorrect”, scroll down and click the “**VIEW QUESTIONS**” button

Once you have clicked on the “VIEW QUESTIONS” button below and you are SATISFIED with your results, click the “**VIEW QUESTIONS**” button

assessment, please be sure to TAKE your results on this page and post it for credit.

REMINDERS:

- For directions on how to take a screenshot, please visit this website: <http://screenshot.org/>
- You may RE-TAKE it multiple times
- You must submit a “SCREENSHOT” of your results (*–showing your FSO Student ID*) to receive credit!

Thanks, ~Fia

RESTART QUIZ

VIEW QUESTIONS

Category: Chapter 3

TRUE or FALSE: It’s a good idea to group your functions are together, and your variables are together, at the bottom of your code.

1. ☒ True

2. ☐ False

Incorrect

Category: Chapter 3

TRUE or FALSE: A function creates its own scope for parameters and any local variables.

1. ☐ True

2. ☐ False

Correct

Category: Chapter 3

TRUE or FALSE: You can use JavaScript functions, like alert, prompt, and Math, to work in your programs.

1. ☒ True

2. ☐ False

Correct

Category: Chapter 3

TRUE or FALSE: You should declare a function at the bottom of the body of your function.

1. ☐ True

2. ☒ False

Correct

Category: Chapter 3

TRUE or FALSE: You can declare a function with the function keyword, followed by the function name, followed by the function parameters in parentheses, followed by the function body in curly braces.

1. ☒ True

2. ☐ False

Correct

Category: Chapter 3

TRUE or FALSE: You can customize a function by passing in arguments to it using different arguments to get different results.

1. ☒ True

2. ☐ False

Incorrect

Category: Chapter 3

TRUE or FALSE: Using built-in functions in existing code you don't have to write new code.

1. ☒ True

2. ☐ False

Correct

Category: Chapter 3

TRUE or FALSE: Variables are either global (visible everywhere in your program) or local (visible only in the function where they are declared).

1. ☒ True

2. ☐ False

Correct

Category: Chapter 3

TRUE or FALSE: If you forget to declare a variable using var, that variable will be global and cause unintended consequences in your program.

1. ☒ True

2. ☐ False

Correct

Category: Chapter 3

TRUE or FALSE: A function cannot return a value without the return statement.

1. ☐ True

2. ☒ False

Correct

Category: Chapter 4

TRUE or FALSE: You cannot access an array element by its index.

1. ☐ True

2. ☒ False

Correct

Category: Chapter 4

TRUE or FALSE: All arrays have a length property that holds a number representing the number of elements in the array.

1. ☒ True

2. ☐ False

Correct

Category: Chapter 4

TRUE or FALSE: The for loop is commonly used to iterate through arrays.

1. ☒ True

2. ☐ False

Correct

Category: Chapter 4

TRUE or FALSE: The while loop is used when you don't know how many times you need to loop, or you're looping until a condition is met.

1. ☒ True

2. ☐ False

Correct

Category: Chapter 4

TRUE or FALSE: Sparse arrays occur when you have many undefined items in the middle of an array.

1. ☒ True

2. ☐ False

Correct

Category: Chapter 4

TRUE or FALSE: You cannot add a new element to an array using push.

1. ☐ True

2. ☒ False

Correct

Category: Chapter 2

TRUE or FALSE: Pseudocode is not a programming language, but what your real code should do.

1. ☐ True

2. ☒ False

Correct

Category: Chapter 2

TRUE or FALSE: Before you begin writing code, it is not a good idea to sketch out what you want to do with pseudocode.

1. ☐ True

2. ☒ False

Correct

Category: Chapter 2

TRUE or FALSE: You should use `Math.ceil` and `Math.floor` with uppercase M, and not m when using them.

1. ☒ True

2. ☐ False

Correct

Category: Chapter 2

TRUE or FALSE: You can generate a random number between 0 and 1 (including 0, but not including 1) using the `Math.random` function.

1. ☒ True

2. ☐ False

Correct

Category: Chapter 2

TRUE or FALSE: The Math.floor rounds a number to the nearest integer.

1. ☐ True

2. ☒ False

Incorrect

Category: Chapter 2

TRUE or FALSE: You cannot use a function to control the logic of JavaScript program and to perform points and actions.

1. ☐ True

2. ☒ False

Correct

Category: ADDIO

TRUE or FALSE: ADDIO is a web development framework that contains six (6) phases.

1. ☐ True

2. ☒ False

Correct

Category: ADDIO

TRUE or FALSE: You should begin for your web development project Debug phase of ADDIO.

1. ☐ True

2. ☒ False

Correct

Category: Chapter 1

TRUE or FALSE: Console messages primarily for troubleshooting as users never see console messages.

1. ☒ True

2. ☐ False

Correct

Category: Chapter 1

TRUE or FALSE: You can put your JavaScript code in a separate file, link to a web page, or link to a separate file.

JavaScript from your HTML.

1. ☒ True

2. ☐ False

Correct

Category: Chapter 1

TRUE or FALSE: You can add JavaScript to a web page using the script tag element.

1. ☒ True

2. ☐ False

Correct

Category: Chapter 1

TRUE or FALSE: There are just a few rules for naming JavaScript variables, and you follow them.

1. ☒ True

2. ☐ False

Correct

Category: Chapter 1

TRUE or FALSE: Three common types of JavaScript variables are...

numeric, string and boolean expres

1. ☒ True

2. ☐ False

Correct

Category: Chapter 1

TRUE or FALSE: JavaScript is most adding behavior to web pages, but applications like Adobe Photoshop Google Apps, and is even used as a programming language.

1. ☒ True

2. ☐ False

Correct