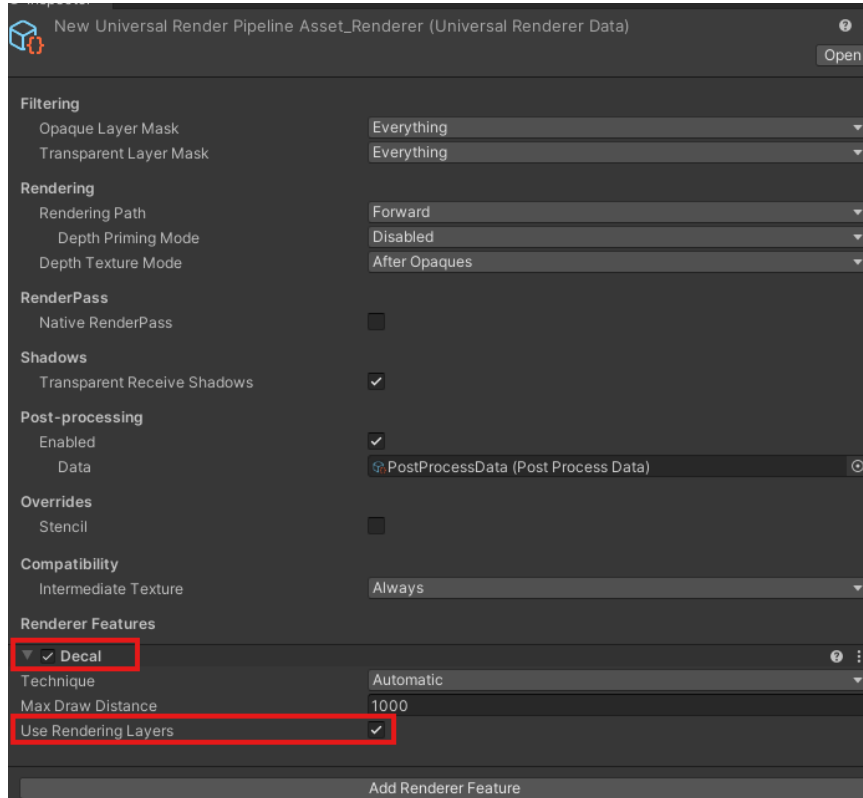


URP_Projector_Tutorial



Please ensure that you add the Decal Renderer feature to the URP asset renderer and enable 'Use Rendering Layers.' (Created and tested with Universal RP 14.0.11).