

Getter and Setter for Data Attributes

```
class Animal:
    def __init__(self, age, name):
        self.age = age
        self.name = name
    def get_age(self):
        return self.age
    def get_name(self):
        return self.name
    def set_age(self, newage):
        self.age = newage
    def set_name(self, newname):
        self.name = newname
```

getters and setters are
used outside of class to
access data attributes

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    def set_name(self, newname):
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```

```
x= Animal(3, "Bonie")
print(x.get_name())
x.set_name("Jelly")
print(x.get_name())
```

Bonie
Jelly