DiskSim Project Week Two

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Abstract—This project is to have a better understanding of storage systems with the tool of DiskSim,especially disk storage systems. And the whole project will be divided into four parts to complete.

I. Overview

DiskSim is an efficient, accurate, highly-configurable disk system simulator originally developed at the University of Michigan and enhanced at CMU to support research into various aspects of storage subsystem architecture.

A. Background

It is written in C and requires no special system software (just basic POSIX interfaces). DiskSim includes modules for most secondary storage components of interest, including device drivers, buses, controllers, adapters, and disk drives. DiskSim also includes support for a number of externally-provided trace formats and internally-generated synthetic workloads, and includes hooks for inclusion in a larger scale system-level simulator.

B. Usage

It has been used in a variety of published studies (and several unpublished studies) to understand modern storage subsystem, to understand how storage performance relates to overall system, and to evaluate new storage subsystem.

C. Structure

There are two main executable file in the whole system . One is Disksim.c and another is Syssim driver.c.

1) **Disksim**: There are five parameters for this function, including the: parfile,outfile,tracetype,tracefile,synthgen.

Parfile: aka parameter file. DiskSim can be configured via the parameter file to model a wide variety of storage subsystems. It uses libparam to input the parameter file.

Outfile: The output of simulation. It can be modified by the parameter file.

Tracetype: The type of trace file. ASCII, HPL, HPL2, DEC, RAW, VALIDATE, EMCSYMM, DEFAULT(ASCII) and so on. You can also add new type.

Tracefile: The format of the tracefile is request arrival time, device number, block number, request size, request flags. Zero means generating data by parameter file. If it's zero,

synthegen must be larger then zero.

synthgen: The value of synthgen means how many generators used to get trace, one generator represents a process to generator input.

2) Syssim driver:

disksim provides disksim_interface.c to make disksim as subsystem to get result by external requests . And this function is to use this interface to simulate the disk.

II. Case Study

A. Configuration and Installation

We run DiskSim-4.0 on 32-bit Ubuntu 14.04 LTS.

- 1) Download disksim-4.0.tar.gz from http://www.pdl.cmu.edu/DiskSim/
- 2) Run the commands tarxfzdisksim-4.0.tar.gz and cddisksim-4.0 in the terminal.
 - 3) In memsmodel/Makefile,

repalce

ems_seektest: mems_seektest.o libmems_internals.a \$(CC) -o \$@ mems_seektest.o \$(LDFLAGS) \$(CFLAGS) -lmems internals

with

ems_seektest: mems_seektest.o libmems_internals.a \$(CC) -o \$@ mems_seektest.o \$(CFLAGS) -lmems_internals \$(LDFLAGS)

4) In src/Makefile,

repalce

LDFLAGS = -lm -L. -ldisksim \$(DISKMODEL_LDFLAGS) \$(MEMSMODEL_LDFLAGS) \$(LIBPARAM_LDFLAGS) \$(LIBDDBG_LDFLAGS)

with

LDFLAGS = -L. -ldisksim \$(DISKMODEL_LDFLAGS) \$(MEMSMODEL_LDFLAGS) \$(LIBPARAM_LDFLAGS) \$(LIBDDBG_LDFLAGS) -lm

- 5) Run the command *make* in the terminal.
- 6) Run the command *cdvalid*; ./*runvalid* in the terminal.

B. Parameter initialize

In the disksim_logorg org0: Addressing Mode = Array Distribution scheme = Striped Redundancy scheme = Striped devices = [disk0..disk8] In the disksim_synthio Synthio: change distribution to normal

C. Run

In the valid folder, run:

../src/disksim synthraid0.parv synthraid0.outv ascii 0 1 grep "IOdriver Response time average" synthraid0.outv

D. Result:

IOdriver Response time average: 19.438945

III. Raid5

A. Parameter initialize

```
#component instantiation
instantiate [ statfoo ] as Stats
instantiate [ ctlr0 .. ctlr4 ] as CTLR0
instantiate [ bus0 ] as BUS0
instantiate [ disk0 .. disk4 ] as HP_C3323A
instantiate [ driver0 ] as DRIVER0
instantiate [ bus1 .. bus5 ] as BUS1

disksim_logorg org0{
   Addressing mode = Array
   Distribution scheme = Striped
   Redundancy scheme = Parity( )rotated
   devices = [ disk0 .. disk4 ]
   ...
}
```

```
disksim_synthgen{ # generator0
  Storage capacity per device = 8224032
  devices = [ org 0 ],
  Blocking factor = 8,
  Probability of sequential access = 0.2,
  Probability of local access = 0.4,
  Probability of read access = 0.66,
  Probability of time-critical request = 0.1,
  Probability of time-limited request = 0.3,
  Time-limited think times = [ normal, 30.0, 100.0 ],
  General inter-arrival times = [exponential, 0.0, 10.0],
  Sequential inter-arrival times = [exponential, 0.0, 10.0],
  Local inter-arrival times = [ exponential, 0.0, 10.0 ],
  Local distances = [ normal, 0.0, 40000.0 ],
  Sizes = [exponential, 0.0, 8.0]
} # end of generator 0
```

PS. In this part, we particularly use 5 disks to do the simulation.

B. Result

disk number	5	6	7	8		
storage per disk	8224032	10280040	12336048	14392056		
average response time	24.259399	22.832740	21.411985	20.848690		
TABLE I						

DISK NUMBER VS AVERAGE RESPONSE TIME(PART ONE).

disk number	9	10	11
storage per disk	16448064	18504072	20560080
average response time	20.302940	19.814423	19.527606
	TABLE II		

DISK NUMBER VS AVERAGE RESPONSE TIME(PART TWO).

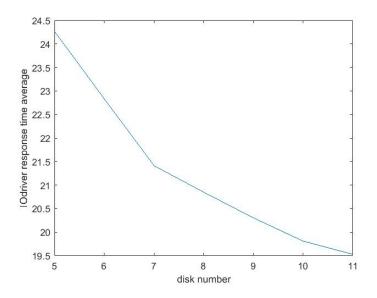


Fig. 1. disk number vs average response time

IV. PARAID5

A. Parameter initialize

There are gears: one with 4 disks (gear 1) and the other with 5 disks (gear 2). Each gear has its own parameter file. The parameter file of the one with 5 disks is the same with that of the 5-disk RAID-5.

We made the following change in that of 4-disk one.

- 1) [ctlr0 .. ctlr4] —-> [ctlr0 .. ctlr3]
- 2) [disk0 .. disk4] —-> [disk0 .. disk3]
- 3) Storage capacity per device = 8224032 —-> Storage capacity per device = 6168024

B. Result

In our test,the result is the following,where U denotes the average utilization time and S denotes the stand deviation of utilization time.

gear	average response time	U	S	U+S
1	27.285464	0.53083	0.36681722109	0.89764722109
2	24.303764	0.54973	0.026532336035	0.576262336035
		TARIFIII		

U AND S FOR EACH GEAR

When in gear 1,if U + S > T, up shift. When in gear 2,if U + S < T, down shift.

C. Theory Analysis

Gearing is a process of drving a car. If we want to change the drving mode, we need gear. Gearing of the PARAID is similar to gearing of the car.

There are three modes of disks: idle, standby and active. Certainly,the active mode consumes more energy than other modes. However, switching mode also consumes lots of energy. To save energy, we need keep balance between the modes.

An idea is that we let fewer disks respond to the I/O instructions when the total workload is not heavy and let more disks respond to the I/O instructions when the total workload is heavy. Hence the workload is asymmetric. PARAID works in this way.

D. Difficulties

It's very difficult and we just made a naive version. What we can do is reading the DiskSim Manual[1] and "PARAID" paper[2]. Perhaps we need more guidance from teacher and TAs.

REFERENCES

- DiskSim Version 4.0 Reference Manual: http://www.pdl.cmu.edu/PDL-FTP/DriveChar/CMU-PDL-08-101.pdf
- [2] Weddle, Charles, et al. "PARAID: The gearshifting power-aware RAID." Acm Transactions on Storage 3.3(2007):13.