

# CMPT295: Assignment 2

Daniel Wallman (301383524)

January 24, 2019

- (a) See tables.

Q	R		Q	R		Q	R
106	-		128	-		150	-
53	0		64	0		75	0
26	1		32	0		37	1
13	0	= 0110 1010	16	0	= 1000 0000	18	1
6	1		8	0		9	0
3	0		4	0		4	1
1	0		2	0		2	0
0	1		1	0		1	0
			0	1		0	1

# 106 (hex)  
 0110 = 6, 1010 = A  
 = 6A

# 128 (hex)  
 1000 = 8, 0000 = 0  
 = 80

# 150 (hex)  
 1001 = 9, 0110 = 6  
 = 96

- (b) # -1  
 0000 0001  
 1111 1110 # invert  
 1111 1111 # add 1

# -106  
 0110 1010  
 1001 0101  
 1001 0110

```
# -128
1000 0000
0111 1111
1000 0000
```

- (c) 1010 1110 (unsigned) = 174  
 1010 1110 (2's comp) = -82

- (d) # first  
 1100 = C, 1110 = E  
 = CE  
 0011 = 3, 0111 = 7  
 = 37

```
# second
1111 = F, 1010 = A
= FA
1010 = A, 1110 = E
= AE
```

$$\begin{array}{r} \text{\textit{ce}} \\ + \text{\textit{37}} \\ \hline \text{\textit{105}} \end{array}$$

$$\begin{array}{r} \text{\textit{fa}} \\ + \text{\textit{ae}} \\ \hline \text{\textit{1a8}} \end{array}$$

2. (a) 1,2,3,5,9

- (b) #13  
 lea(%edi,%edi,2),%eax  
 lea(%edi,%eax,4),%edi

```
#20
mov $0, %eax
lea(%edi,%edi,4),%edi
lea(%eax,%edi,4),%edi
```

```
#37
lea(%edi,%edi,8),%eax
lea(%edi,%eax,4),%edi
```

3. Variables:

```
eax = result
edi = x
```

```
esi = kth bit
edx = squared-test
ecx = counter
```

Square root through digit-by-digit algorithm.

```
7      .globl sqrt
8 sqrt:
9      movl $0, %eax
10     movl $15, %ecx
11 loop:
12     cmpl $0, %ecx
13     jle end
14
15     movl $1, %esi      # set kth bit to 1
16     shll %cl, %esi
17     orl %esi, %eax
18
19     mov %eax, %edx      # if x*x > x set kth bit to 0
20     imull %edx, %edx
21     cmpl %edx, %edi
22     jle undo
23     decl %ecx           # else iterate again
24     jmp loop
25 undo:
26     xorl %esi, %eax     # set kth bit to 0
27     decl %ecx
28     jmp loop
29 end:
30     ret
```