

```
/****** *
```

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- Label: A04
- Title: circular array que
- Course: CMPS 2143
- Semester: Spring 2021
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- Description:

- This program creates a circular array from a que.

- 
- Files: main.cpp: driver program

```
*****/
```

```
#include
```

```
using namespace std;
```

```
/**
```

- CircularArrayQue
- 
- Description:

- Contains the constructor and commands to set size and fill array

- 
- Public Methods:

- - CircularArrayQue()

- - CircularArrayQue(int size)

- - void Push(int item)

- `- int Pop()`

- Private Methods:

- `- void init(int size)`

- `- bool full()`

- `-`

- Usage:

- 

- `-within main enter in ythe values to fill the array with the push command`

- `(C1.push(#))`

- 

`*/`

```
class CircularArrayQue { private: int *Container; int Front; //Needed for to create a circular linked array int Rear;
//Needed ... linked array int QueSize; // items in the queue int CurrentSize;
void init(int size = 0) { Front = Rear = CurrentSize = 0; QueSize = size; }
```

```
bool Full()
{
    return CurrentSize == QueSize;    //returns a true or false
}
```

```
public: CircularArrayQue() { Container = new int[10]; init(10); } CircularArrayQue(int size) { Container = new
int[size]; init(size); }
```

```
void Push(int item)
{
```

```

        if (!Full())
        {
            Container[Rear] = item;
            Rear = (Rear + 1) % QueSize;
            CurrentSize++;
        }
        else
        {
            cout << "FULL!!!!" << endl;
        }
    }

    int Pop()
    {
        int temp = Container[Front];
        Front = (Front + 1) % QueSize;
        CurrentSize--;
        return temp;
    }
    friend ostream &operator<<(ostream &os, const CircularArrayQue &other);

```

```
};
```

/\*\* \* Public/Private/Protected : ostream &operator<< \* \* Description: \* Fills in the array? \* \* Params: \* - Char ostream &os \* - const CircularArrayQue \* - & other \* - and one line description \* \* Returns: \* - what does this function return (including the type)? \*/ ostream &operator<<(ostream &os, const CircularArrayQue &other) {

```

    for (int i = other.Front; i < other.CurrentSize; i = (i + 1) % other.QueSize)
    {
        os << other.Container[i] << " ";
    }
    os << endl;
    return os;

```

```
}
```

```
/**
```

- Main Driver
- 
- For this program, the main driver was used to test the CircularArrayQue class
- 

```
*/ int main() { CircularArrayQue C1(5);
```

```

    // C1.Push(34);
    // C1.Push(38);

```

```
// C1.Push(44);  
// C1.Push(22);  
// C1.Push(99);  
// C1.Push(100);  
  
C1.Push(1);  
C1.Push(2);  
C1.Push(3);  
// C1.Push(6);  
// C1.Push(7);  
cout << C1 << endl;  
  
// C1.Push(1);  
// C1.Push(2);  
// C1.Push(3);  
  
cout << C1 << endl;
```

```
}
```