

Education	Monash University 2022 - 2025, Clayton, VIC	Bachelor of Computer Science, minor in Philosophy Specialisation in Advanced Computer Science
Experience	Trackday (B2B SaaS Startup) User Experience Design Intern Jan 2025 - Present, Melbourne, VIC	<ul style="list-style-type: none">Gathered insights during user testing to identify usability issues and partnered with developers to improve product functionality.Collaborated in weekly meetings to align project goals and implement iterative design and development improvement.Prepared for sprints to refine features, ensuring solutions address user needs and align with business objectives.
	Commonwealth Bank - MIG User Experience Designer Jan 2025 - Feb 2025, Melbourne, VIC	<ul style="list-style-type: none">Led the UX design for PlatyPal—an assistant focused on making chatbots more accessible during a sprint—and presented the project to Commonwealth Bank industry partners earning an award for excellence in human-centred Design as part of the Monash Innovation Guarantee Program.Created wireframes and prototypes utilizing user insights from interviews and analytics to communicate user flows and interactions.Collaborated with a cross-functional team to refine the product experience and advocate for UX practices throughout the design process.
	Purple Patch Consulting User Experience Design Intern Oct 2024 - Dec 2024, Sydney, NSW (Remote)	<ul style="list-style-type: none">Consulted with a client and interdisciplinary team to assess website requirements and propose tailored solutions.Facilitated client meetings to gather insights and iteratively design wireframes in Figma, ensuring alignment with their goals.Collaborated with designers and developers to coordinate efforts and ensure feasibility throughout the project lifecycle.
Activities	Monash Association of Coding Design Officer Oct 2024 - Present, Melbourne, VIC	<ul style="list-style-type: none">Designed digital and physical assets, developed Figma prototypes for coding projects, and collaborated with a variety of internal teams to enhance user-centered design.
	Google Developer Groups Design Officer Apr 2025 - Present, Melbourne, VIC	<ul style="list-style-type: none">Created designs to engage students in learning about Google Technologies, contributing to a 33% increase in engagement and 20.2% increase in follower count.
	Monash diversIT Design / Marketing Lead Mar 2024 - Present, Melbourne, VIC	<ul style="list-style-type: none">Designed, marketed, and led a team to promote IT accessibility for underrepresented students, driving a 225% increase in reach, 40% higher engagement, and a 60% rise in workshop participation.
Projects	UI/UX Hackathon Bonby View Project	AI task manager and app blocker, UI/UX hackathon finalist.
	CBA, MIG PlatyPal View Project	Award winning prototype presented to Commonwealth Bank
	MAC Job Board View Project	High-fidelity prototype in Figma being developed into MVP.
Awards	Monash Innovation Guarantee Monash Academic Commendation MAC Product Designathon Monash International Study Grant	Award for Excellence in Human-Centered Design Dux in IT Professional Practice (FIT1049) Winner (2nd Place) \$10,000 AUD
Skills	Prototyping TypeScript, JavaScript, HTML, CSS (Tailwind), Haskell, SQL, Node.js, React.js Three.js, Python, Git	Design Tools Figma, Sketch, Adobe Creative Suite, Spline, Canva, Webflow, Framer Design Methods Wire-framing, Sprints User Flow, Journey Mapping, User Tests