

## Lecture 9

# A Brief Intro to Information Theory

- Motivation
- Entropy and Mutual Information

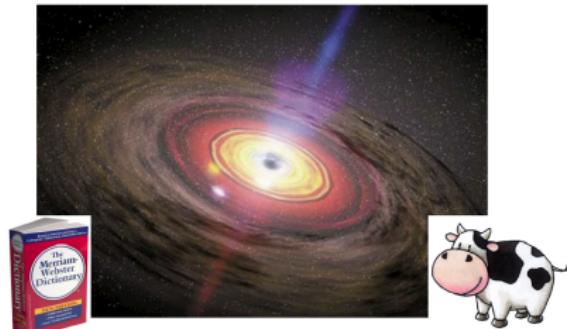
# Contents

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- Entropy and Mutual Information

## A Thought Experiment

Throw a cow or a dictionary into a black hole,  
which has higher information loss?

- Tom Cover



## How to quantify information?



Small information content

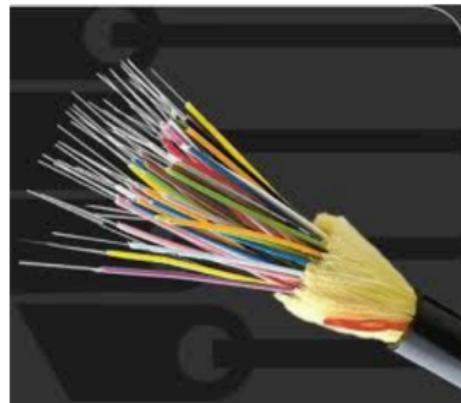


Large information content

# What is the fundamental limit of data transfer rate?



WiFi: data rate  $\sim$  Mbit/s



Fiber Optics: data rate  $\sim$  Tbit/s

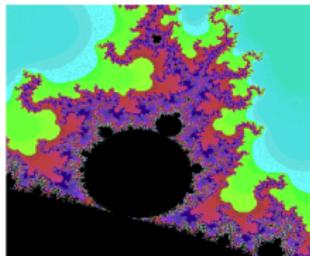
**Some people think information theory (IT) is about...**



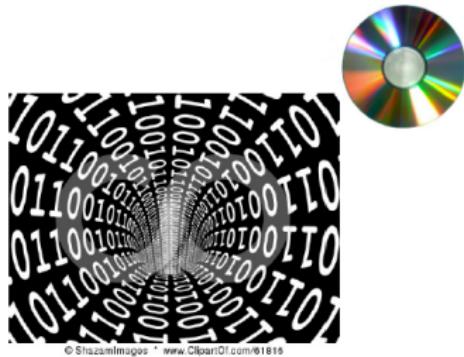
# But IT is also about these...



Data Compression



Computation: Kolmogorov Complexity

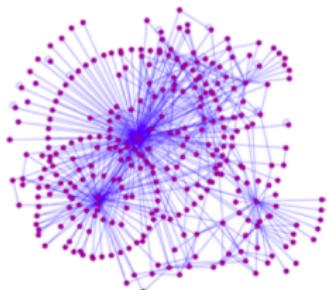


Coding



Data Communication

**And even these...**

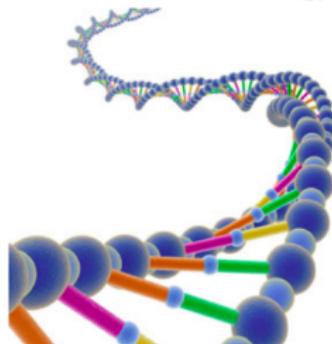


## Network

$$y = \Phi M \times N \quad (M < N)$$

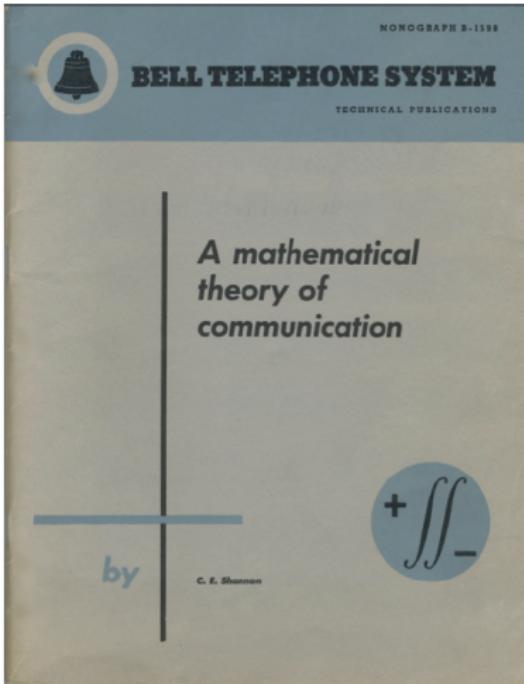
(Compressed) Sensing  $N \times 1$

## Investment, gambling



Bioinformatics

# Where IT all begins...



1948, Bell Sys. Tech. Journal



Shannon, 1916 - 2001

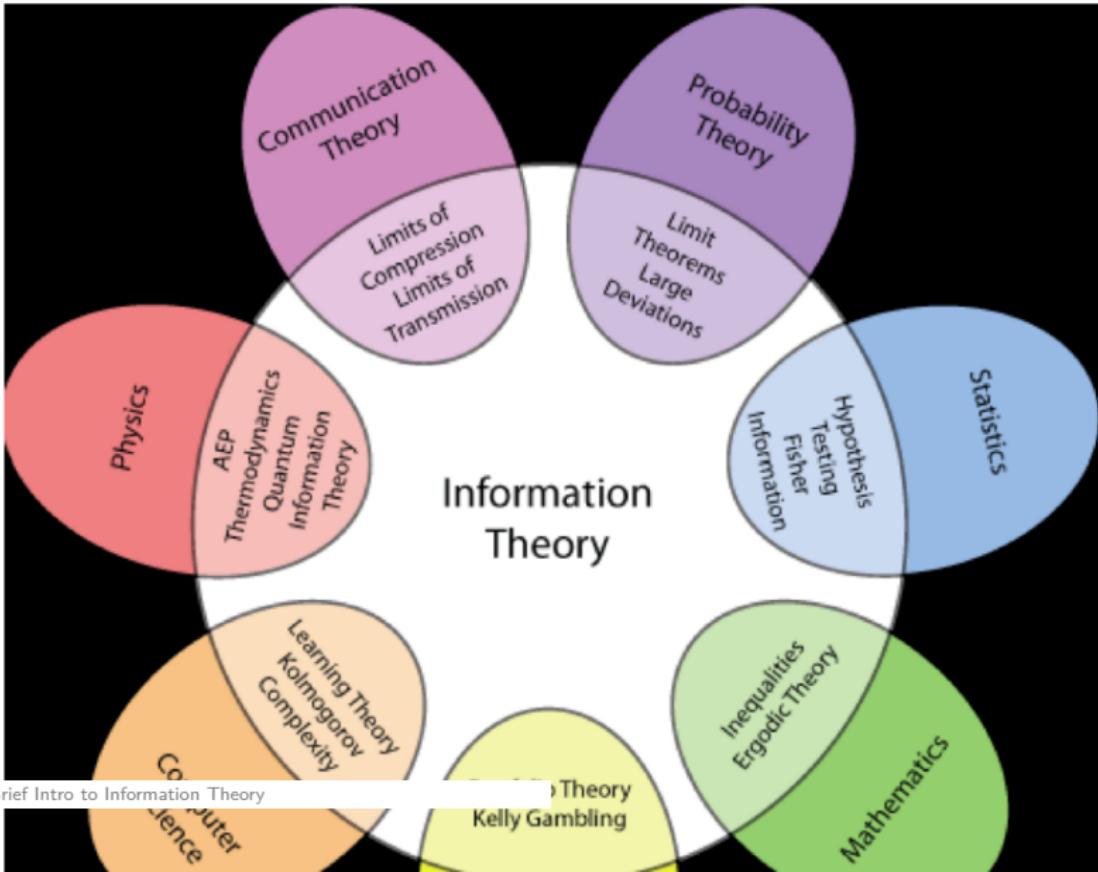
# Information Theory

- Shannon's information theory deals with limits on data compression (source coding) and reliable data transmission (channel coding)
  - How much can data be compressed?
  - How fast can data be reliably transmitted over a noisy channel?
- Two basic "point-to-point" communication theorems (Shannon 1948)
  - **Source coding theorem:** the minimum rate at which data can be *compressed losslessly* is the *entropy rate* of the source
  - **Channel coding theorem:** The maximum rate at which data can be *reliably transmitted* is the *channel capacity* of the channel

## Extensions and Applications

- Since Shannon's 1948 paper, many extensions
  - Rate distortion theory
  - Source coding and channel capacity for more complex sources
  - Capacity for more complex channels (multiuser networks)
- Information theory was considered (by most) an esoteric theory with no apparent relation to the "real world"
- Recently, advances in technology (algorithms, hardware, software)  
today there are practical schemes for
  - data compression
  - transmission and modulation
  - error correcting coding
  - compressed sensing techniques
  - information security ...

# IT encompasses many fields



# In this class we will cover the basics

## • Nuts and Bolts

- Entropy: uncertainty of a single random variable

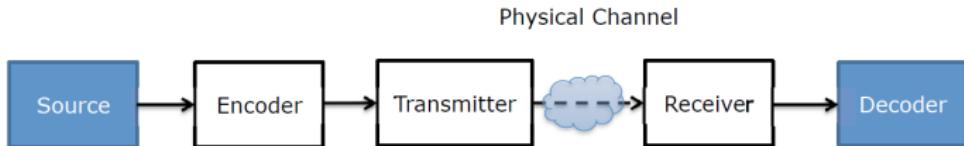
$$H(X) = - \sum_x p(x) \log_2 p(x) \text{ (bits)}$$

- Conditional Entropy:  $H(X|Y)$
- Mutual information: reduction in uncertainty due to another random variable

$$I(X;Y) = H(X) - H(X|Y)$$

- Channel capacity  $C = \max_{p(x)} I(X;Y)$
- Relative entropy:  $D(p||q) = \sum_x p(x) \log \frac{p(x)}{q(x)}$

# Fundamental Limits



- Data compression limit (lossless source coding)
- Data transmission limit (channel capacity)
- Tradeoff between rate and distortion (lossy compression)



## Important Functionals

- Upper case  $X, Y, \dots$  refer to random variables
- $\mathcal{X}, \mathcal{Y}$  alphabet of random variables
- $p(x) = P(X = x)$
- $p(x, y) = P(X = x, Y = y)$
- Probability density function  $f(x)$

## Expectation and Variance

- **Expectation:**  $\mu = \mathbb{E}\{X\} = \sum xp(x)$
- Why is this of particular interest? It appears in Law of Large Number (LLN): If  $x_n$  independent and identically distributed,

$$\frac{1}{N} \sum_{n=1}^N x_n \rightarrow \mathbb{E}\{X\}, \text{ w.p.1}$$

- **Variance:**  $\sigma^2 = \mathbb{E}\{(X - \mu)^2\} = \mathbb{E}\{X^2\} - \mu^2$
- Why is this of particular interest? It appears in Central Limit Theorem (CLT):

$$\frac{1}{\sqrt{N\sigma^2}} \sum_{n=1}^N (x_n - \mu) \rightarrow \mathcal{N}(0, 1)$$

# **Information theory: is it all about theory?**

Yes and No.

## Yes, it's theory

- Yes, it's theory. We will see many proofs. But it's also in preparation for other subjects
  - Coding theory (Prof. R. Calderbank)
  - Wireless communications
  - Compressed sensing
  - Stochastic network
  - Many proof ideas come in handy in other areas of research

## No, it's practical too

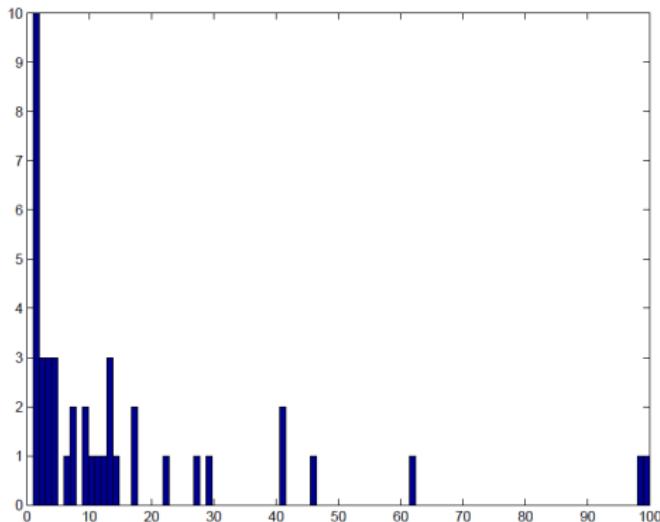
- No. Hopefully you will walk out of this classroom understanding
  - Basic concepts people talk on the streets: entropy, mutual information ...
  - Channel capacity - all wireless guys should know
  - Huffman code (the optimal lossless code)
  - Hamming code (commonly used single error correction code)
  - "Water-filling" - power allocation in all communication systems
  - Rate-distortion function - if you want to talk with data compression guy

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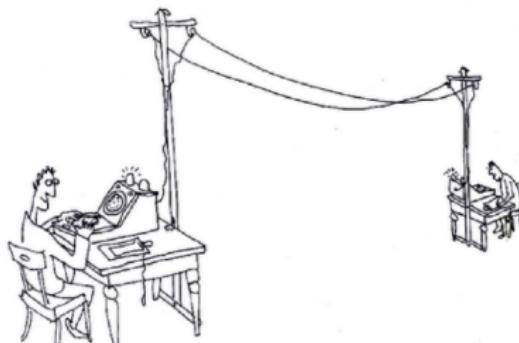
**The winner is:**

Eunsu Ryu, with number 6



A strategy to win the game?

# The winner is:



ABC TELEGRAPH EXHIBIT FOR THE NATIONAL ARCHIVES  
INVENTIONS EXHIBITION TIM HUNXIN 7/10/05

Which horse won?

## Uncertainty measure

- Let  $X$  be a random variable taking on a finite number  $M$  of different values  $x_1, \dots, x_M$
- What is  $X$ : English letter in a file, last digit of Dow-Jones index, result of coin tossing, password
- With probability  $p_1, \dots, p_M$ ,  $p_i > 0$ ,  $\sum_{i=1}^M p_i = 1$
- Question: what is the uncertainty associated with  $X$ ?
- Intuitively: a few properties that an uncertainty measure should satisfy
- It should not depend on the way we choose to label the alphabet

## Desired properties

- It is a function of  $p_1, \dots, p_M$
- Let this uncertainty measure be

$$H(p_1, \dots, p_M)$$

- **Monotonicity.** Let  $f(M) = H(1/M, \dots, 1/M)$ . If  $M < M'$ , then

$$f(M) < f(M')$$

- Picking one person randomly from the classroom should result less possibility than picking a person randomly from the US.

## Desired properties (continued)

- **Additivity.** Two independent RV  $X$  and  $Y$ , each uniformly distributed, alphabet size  $M$  and  $L$ . The uncertainty for the pair  $(X, Y)$ , is  $ML$ . However, due to independence, when  $X$  is revealed, the uncertainty in  $Y$  should not be affected. This means

$$f(ML) - f(M) = f(L)$$

- **Grouping rule** (Problem 2.27 in Text). Dividing the outcomes into two, randomly choose one group, and then randomly pick an element from one group, does not change the number of possible outcomes.

# Entropy

- The only function that satisfies the requirements is the entropy function

$$H(p_1, \dots, p_M) = - \sum_{i=1}^M p_i \log_2 p_i$$

- General definition of entropy

$$H(X) = - \sum_{x \in \mathcal{X}} p(x) \log_2 p(x) \text{ bits}$$

- $0 \log 0 = 0$

# Understanding Entropy

- Uncertainty in a single random variable
- Can also be written as:

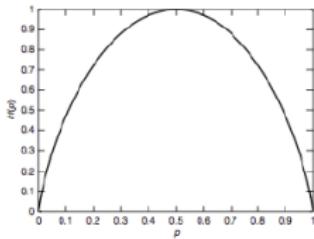
$$H(X) = \mathbb{E} \left\{ \log \frac{1}{p(X)} \right\}$$

- Intuition:  $H = \log(\# \text{of outcomes/states})$
- Entropy is a functional of  $p(x)$
- Entropy is a lower bound on the number of bits need to represent a RV. E.g.: a RV that has uniform distribution over 32 outcomes

# Properties of entropy

- $H(X) \geq 0$
- Definition, for Bernoulli random variable,  $X = 1$  w.p.  $p$ ,  
 $X = 0$  w.p.  $1 - p$

$$H(p) = -p \log p - (1 - p) \log(1 - p)$$



- **Concave**
- Maximizes at  $p = 1/2$
- Example: how to ask questions?

## Joint entropy

- Extend the notion to a pair of discrete RVs  $(X, Y)$
- Nothing new: can be considered as a single vector-valued RV
- Useful to measure dependence of two random variables

$$H(X, Y) = - \sum_{x \in \mathcal{X}} \sum_{y \in \mathcal{Y}} p(x, y) \log p(x, y)$$

$$H(X, Y) = -\mathbb{E} \log p(X, Y)$$

# Conditional Entropy

- Conditional entropy: entropy of a RV given another RV. If

$$(X, Y) \sim p(x, y)$$

$$H(Y|X) = \sum_{x \in \mathcal{X}} p(x) H(Y|X=x)$$

- Various ways of writing this

## Chain rule for entropy

- Entropy of a pair of RVs = entropy of one + conditional entropy of the other:

$$H(X, Y) = H(X) + H(Y|X)$$

- Proof:

- $H(Y|X) \neq H(X|Y)$
- $H(X) - H(X|Y) = H(Y) - H(Y|X)$

## Relative entropy

- Measure of distance between two distributions

$$D(p||q) = \sum_{x \in \mathcal{X}} p(x) \log \frac{p(x)}{q(x)}$$

- Also known as Kullback-Leibler distance in statistics: expected log-likelihood ratio
- A measure of inefficiency of assuming that distribution is  $q$  when the true distribution is  $p$
- If we use distribution is  $q$  to construct code, we need  $H(p) + D(p||q)$  bits on average to describe the RV

# Mutual information

- Measure of the amount of information that one RV contains about another RV

$$I(X;Y) = \sum_{x \in X} \sum_{y \in Y} p(x,y) \log \frac{p(x,y)}{p(x)p(y)} = D(p(x,y)||p(x)p(y))$$

- Reduction in the uncertainty of one random variable due to the knowledge of the other
- Relationship between entropy and mutual information

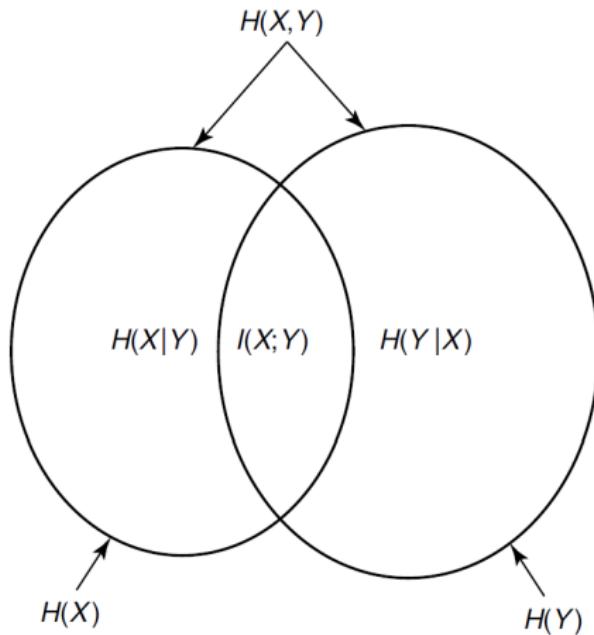
$$I(X;Y) = H(Y) - H(Y|X)$$

- Proof:

## Mutual information properties

- $I(X;Y) = H(Y) - H(Y|X)$
- $H(X,Y) = H(X)+H(Y|X) \rightarrow I(X;Y) = H(X)+H(Y)-H(X,Y)$
- $I(X;X) = H(X) - H(X|X) = H(X)$  Entropy is "self-information"
- Example: calculating mutual information

## Venn diagram



$I(X; Y)$  is the intersection of information in  $X$  with information in  $Y$

## Example: Blood type and skin cancer risk

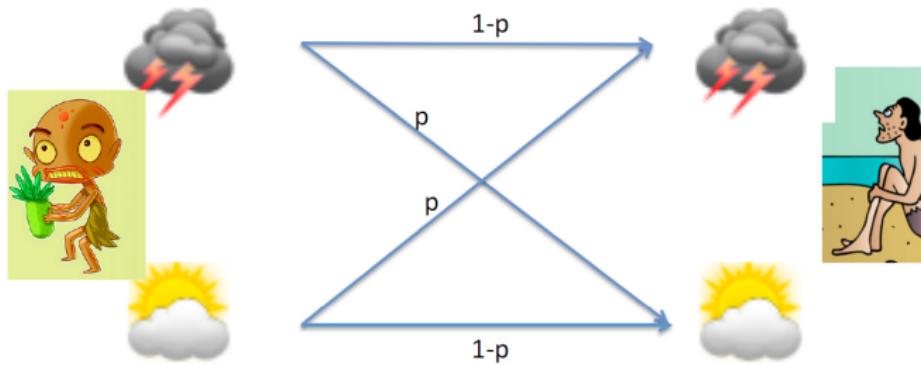
X: blood type

Y: chance for  
skin cancer

	A	B	AB	O
Very Low	1/8	1/16	1/32	1/32
Low	1/16	1/8	1/32	1/32
Medium	1/16	1/16	1/16	1/16
High	1/4	0	0	0

- X: marginal  $(1/2, 1/4, 1/8, 1/8)$
- Y: marginal  $(1/4, 1/4, 1/4, 1/4)$
- $H(X) = 7/4$  bits     $H(Y) = 2$  bits
- Conditional entropy:  $H(X|Y) = 11/8$  bits,  $H(Y|X) = 13/8$  bits
- $H(Y|X) \neq H(X|Y)$
- Mutual information:  $I(X;Y) = H(X) - H(X|Y) = 0.375$  bit

## Example: Binary Symmetric Channel



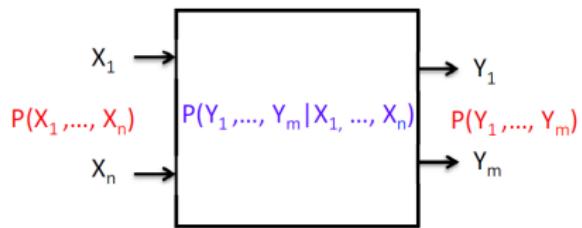
# Summary

Entropy



$$H(X)$$

Mutual Information



$$I(X_1, \dots, X_n; Y_1, \dots, Y_m)$$