Alternating Maximization: An Unified View of EM and Blahut-Arimoto Algorithms

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- Introduction to EM Algorithm
- Incremental Variants of EM (Alternating Maximization)
- Introduction to Channel Capacity
- 5 Blahut-Arimoto Algorithm (Alternating Maximization)
- Variants of Blahut-Arimoto Algorithm (Proximal Point Algorithm)

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Motivation

• Alternating Optimization is applicable to a special class of problems: Those here varibales can be split into two sets, i.e., v=(x,y) such that

$$\max_{x} f(x, y)$$
 is easy for fixed y
 $\max_{y} f(x, y)$ is easy for fixed x

Alternating Optimization Framework:

$$x_{+} = \arg \max_{x} f(x, y)$$
$$y_{+} = \arg \max_{y} f(x_{+}, y)$$

- Comment:
 - "big" global steps, and much faster than "local" gradient descent
 - No step size to be tuned / chosen



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Consider optimization for groups of variables:

$$\max_{x \in \mathcal{X}} \max_{y \in \mathcal{Y}} f(x, y)$$

where \mathcal{X}, \mathcal{Y} are *convex*, and the objective function f is such that:

- $f: \mathcal{X} \times \mathcal{Y} \to \mathbb{R}$ is bounded above:
- f is continuous and has continuous partial derivatives on $\mathcal{X} \times \mathcal{Y}$
- ▶ For any fixed $y \in \mathcal{Y}$, there exists an unique $c_1(y) \in \mathcal{X}$ such that

$$f(c_1(y), y) = \max_{x \in \mathcal{X}} f(x, y)$$

For any fixed $x \in \mathcal{X}$, there exists an unique $c_2(x) \in \mathcal{Y}$ such that

$$f(x, c_2(x)) = \max_{y \in \mathcal{Y}} f(x, y)$$



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Alternating Optimization (AO) and its Variants

Algorithm 1 Alternating Optimization

Require: Objective function $f: \mathcal{X} \times \mathcal{Y} \to \mathbb{R}$;

Ensure: A near-optimal point $(\hat{x}, \hat{y}) \in \mathcal{X} \times \mathcal{Y}$;

- 1: $(x^1, y^1) \leftarrow \mathsf{INITALIZE}();$
- 2: **for** t = 1, 2, ..., T **do**
- 3: $x^{t+1} \leftarrow \arg \max_{x \in \mathcal{X}} f(x, y^t);$
- $y^{t+1} \leftarrow \arg\max_{y \in \mathcal{V}} f(x^{t+1}, y);$
- 5: end for
- 6: **return** (x^T, y^T)

Alternating Optimization (AO) and its Variants

Algorithm 2 Alternating Optimization

Require: Objective function $f: \mathcal{X} \times \mathcal{Y} \to \mathbb{R}$;

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- 2: **for** t = 1, 2, ..., T **do**
- 3: $x^{t+1} \leftarrow \arg\max_{x \in \mathcal{X}} f(x, y^t);$
- 4: $y^{t+1} \leftarrow \arg\max_{y \in \mathcal{Y}} f(x^{t+1}, y);$
- 5: end for
- 6: return (x^T, y^T)
- Question 1: What point does AO Algorithm converge to?
- Question 2: How fast for the convergence of AO Algorithm?
- Question 3: Is the limit point guaranteed to be (global) optimal?

Remarks for Alternating Optimization

Alternating Optimization Algorithm converges to Bistable Point.

Definition (Bistable Point)

A point $(x^*, y^*) \in \mathcal{X} \times \mathcal{Y}$ is said to be a *bistable point* if

$$y^* = \arg \max_{y \in \mathcal{V}} f(x^*, y),$$
 and $x^* = \arg \max_{x \in \mathcal{X}} f(x, y^*)$

- All bistable points are *globally optimal* for convex problems.
 For marginally-convex problems, bi-stable points are equivalent to FOSP.
- Alternating Optimization has sublinear convergence rate.

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Concluding Remarks

- Successful for a collection of machine learning problems:
 - Phase retrieval
 - Matrix sensing
 - Robust PCA
 - Matrix Completion
 - Mixed linear regression
- Special initialization is designed, such as spectral initialization
- Empirically: memory efficient and parallelly faster than convex methods such as trace-norm minimization
- Open Problem: a more general theory of AltMin and its convergence ...

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• An statistical model \mathcal{F} is generating $X \in \mathcal{X}, Z \in \mathcal{Z}$:

$$\mathcal{F} = \{ f_{\theta} = p(\cdot, \cdot \mid \theta) : \theta \in \Theta \}$$

- f_{θ^*} generates sample pair $(x_i, z_i)_{i=1}^n$, but only $\{x_i\}_{i=1}^n$ is observed.
- The goal is to recover θ^* , by using only samples $\{x_i\}_{i=1}^n$. The most popular method is by likelihood maximization:

$$\mathcal{L}(\theta; x_1, \dots, x_n) \triangleq p(x_1, \dots, x_n \mid \theta) = \prod_{i=1}^n \sum_{z_i \in \mathcal{Z}} p(x_i, z_i \mid \theta)$$

$$\hat{ heta}_{\mathsf{MLE}} = rg \max_{ heta \in \Theta} \log \mathcal{L}(heta; x_1, \dots, x_n) riangleq \sum_{i=1}^n \log \mathcal{L}(heta; x_i)$$



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Description of EM Algorithm

The likelihood maximization is to solve

$$\hat{\theta}_{\mathsf{MLE}} = \arg\max_{\theta \in \Theta} \log \mathcal{L}(\theta; x_1, \dots, x_n) \triangleq \sum_{i=1}^{n} \underbrace{\log \sum_{z_i \in \mathcal{Z}} p(x_i, z_i \mid \theta)}_{\log \mathcal{L}(\theta, x_i)}$$

- The EM Algorithm is separated into two steps:
 - **①** E-step: Construct the *Q*-function $Q(\theta \mid \theta^t)$; (A lower bound of the objective function for current iteration)
 - 2 M-step: Maximize the Q-function such that

$$\theta^{t+1} \leftarrow \arg\max Q(\theta \mid \theta^t)$$



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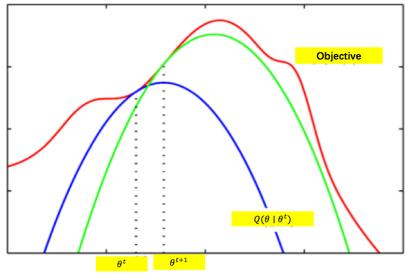
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EM is a successive approximation method



EM Algorithm in Detail

Key inequality:

$$\begin{split} \log \mathcal{L}(\theta; x_i) &\triangleq \log \sum_{z_i \in \mathcal{Z}} p(x_i, z_i \mid \theta) \geq Q_{x_i}(\theta \mid \theta^t) \triangleq \mathbb{E}_{z \sim p(\cdot \mid x_i, \theta^t)}[\log p(x_i, z \mid \theta)] \\ \text{Objective} &\triangleq \sum_{i=1}^n \log \mathcal{L}(\theta; x_i) \geq Q(\theta \mid \theta^t) \triangleq \sum_{i=1}^n Q_{x_i}(\theta \mid \theta^t) \end{split}$$

EM Algorithm Description

- E-step: Compute the distribution $p(Z \mid x_i, \theta^t)$. (Then the Q-function can be constructed)
- M-Step: Choose θ^{t+1} maximizing the objective function above.

Remark: The construction of Q-function only requires $p(\cdot \mid x, \theta^t)$ and $p(\cdot, \cdot \mid \theta)$.

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EM as maximization-maximization

Consider the following function:

$$F(\theta, q) \equiv \mathbb{E}_q[\log p(z, x_{1:n} \mid \theta)] + H(q), \quad q \text{ is some distribution of } z.$$

Or equivalently,

$$F(\theta, q) = -D(q||q_{\theta}) + \mathcal{L}(\theta; x_{1:n}), \qquad q_{\theta}(z) = p(z \mid x_{1:n}, \theta)$$

Theorem (Alternative Maximimzation of *F* reduces to EM)

• For fixed θ , the unique maximizer of $F(\theta, q)$ is given by

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② For fixed $q = q_{\theta}$, the M-step is equivalent to maximizing $F(\theta, q_{\theta})$.



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Landscape of Alternating Maximization

Alternating Maximimzation & EM Algorithm

Suppose that the function $F(\theta,q)$ has a local maxima (θ^*,q^*) :

$$\begin{split} (\theta^*, q^*) &= \arg \max F(\theta, q) \\ &:= \arg \max \mathbb{E}_q [\log p(z, x_{1:n} \mid \theta)] + H(q) \\ &:= \arg \max - D(q || q_\theta) + \mathcal{L}(\theta; x_{1:n}). \end{split}$$

Then the point θ^* is a local maxima of objective function $\mathcal{L}(\theta; x_{1:n})$:

$$\theta^* = \arg \max \mathcal{L}(\theta; x_1, \dots, x_n) \triangleq p(x_1, \dots, x_n \mid \theta).$$

Proof.

local maxima
$$(\theta^*, q^*) \implies q^* = q_\theta \implies \theta^* = \arg \max \mathcal{L}(\theta; x_{1:n})$$

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Proof.

local maxima
$$(\theta^*, q^*) \implies q^* = q_\theta \implies \theta^* = \arg \max \mathcal{L}(\theta; x_{1:n})$$



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EM Algorithm as Alternating Maximization

Algorithm 3 Expectation Maximization as Alternating Maximization

```
1: Input: Solvers of \max F(\theta,q) for fixed q and \max F(\theta,q) for fixed \theta;

2: Output: A good parameter \hat{\theta} \in \Theta;

3: \theta^1 \leftarrow \mathsf{INITALIZE}();

4: for t=1,2,\ldots do

5: q^t \leftarrow \arg\max F(\theta^{t-1},q);

6: \theta^t \leftarrow \arg\max F(\theta,q^t);

7: end for
```

Comment

- The Alternating Maximization blindly searches for FOSP.
- Pay attention to Initialization, unless for unique bi-stable point;



EM Algorithm as Alternating Maximization

Algorithm 4 Expectation Maximization as Alternating Maximization

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Incremental Variants of EM Algorithm (IVEM)

Key Observation:

$$F(\theta, q) = \mathbb{E}_q[\log p(z, x_{1:n} \mid \theta)] + H(q)$$

$$= \sum_{i=1}^n \mathbb{E}_q[\log p(z_i, x_i \mid \theta)] + H(q_i)$$

$$\triangleq \sum_{i=1}^n F_i(\theta, q_i),$$

Incremental Variants of EM Algorithm (IVEM)

$$F(\theta, q) = \sum_{i=1}^{n} F_i(\theta, q_i)$$

Perform the maximization of $q := (q_i)_{i=1}^n$ lazily:

Algorithm 5 An Incremental Variant of EM Algorithm

- 1: **Input:** Solvers of $\max F_i(\theta, q)$ for fixed θ ;
- 2: **Output:** A good parameter $\hat{\theta} \in \Theta$;
- 3: $\theta^1 \leftarrow \mathsf{INITALIZE}();$
- 4: **for** $t = 1, 2, \dots$ **do**
- 5: Pick Index i_t from $\{1, \ldots, n\}$;
- 6: $q_{i_t}^t \leftarrow \arg\max F_{i_t}(\theta^{t-1}, q_{i_t});$
- 7: $q_i^t \leftarrow q_i^{t-1}$ for any $j \neq i_t$;
- 8: $\theta^t \leftarrow \arg \max F(\theta, q^t) = \sum_{i=1}^n F_i(\theta, q_i^t)$

(Not Memory Efficient);

9: end for

Finite-Sum Problem Setting

Consider the optimization for a finite-sum objective:

$$\max_{x} \qquad \sum_{i=1}^{n} f_i(x)$$

$$\text{Full GD}: \quad x^{t+1} = x^t + \eta_t \frac{1}{n} \sum_i \nabla f_i(x^t) \quad \, \mathcal{O}(n) \text{ computations per iteration}$$

$$\mathsf{SGD}: \quad x^{t+1} = x^t + \eta_t \nabla f_{i_t}(x^t) \qquad \qquad \mathcal{O}(1) \text{ computation per iteration}$$

(but many more iterations)

Stochastic Average Gradient (SAG)

- At each iteration t, update the gradient estimate lazily:
 - ▶ Pick Index i_t from $\{1, ..., n\}$,

$$\begin{split} g_{i_t}^t &= \nabla f_{i_t}(x^{t-1}) \\ g_j^t &= g_j^{t-1}, \quad \text{for any } j \neq \underbrace{i_t} \end{split}$$

The gradient estimate for objective $\sum_{i=1}^{\infty} f_i(x)$ is given by

$$\sum_{i=1}^{n} g_i^t$$

At each iteration t perform the update

$$x^{t} = x^{t-1} + \eta_{t} \sum_{i=1}^{n} g_{i}^{t}$$



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Memoery Efficient Implementation of SAG

The gradient update of SAG only takes *contant* time, independ of n:

$$\sum_{i=1}^{n} g_i^t = g_{i_t}^t - g_{i_t}^{t-1} + \sum_{i=1}^{n} g_i^{t-1}$$

$$\mathbf{a}^{t} = g_{i_t}^{t} - g_{i_t}^{t-1} + \mathbf{a}^{t-1}$$

At each iteration t perform the update

$$x^t = x^{t-1} + \eta_t a^t$$

Memoery Efficient Implementation of SAG

The gradient update of SAG only takes *contant* time, independ of n:

$$\sum_{i=1}^{n} g_i^t = g_{i_t}^t - g_{i_t}^{t-1} + \sum_{i=1}^{n} g_i^{t-1}$$

$$\mathbf{a}^{t} = g_{i_t}^{t} - g_{i_t}^{t-1} + \mathbf{a}^{t-1}$$

At each iteration *t* perform the update

$$x^t = x^{t-1} + \eta_t a^t$$

Memoery Efficient Implementation of IVEM

$$\max \sum_{i=1}^{n} F_i(\theta, q_i^t) = \max \sum_{i=1}^{n} F_i(\theta, q_i^{t-1}) - F_{i_t}(\theta, q_{i_t}^{t-1}) + F_{i_t}(\theta, q_{i_t}^t)$$

Algorithm 6 Another Incremental Variant of EM Algorithm

- 1: **Input:** Solvers of max $F_i(\theta, q)$ for fixed θ ;
- 2: **Output:** A good parameter $\hat{\theta} \in \Theta$;
- 3: $\theta^1 \leftarrow \mathsf{INITALIZE}()$;
- 4: for t = 1, 2, ... do
- 5: Pick Index i_t from $\{1, \ldots, n\}$;
- 6: $q_{i_t}^t \leftarrow \arg\max F_{i_t}(\theta^{t-1}, q_{i_t});$
- 7: $\theta^t \leftarrow \arg\max F(\theta, q^{t-1}) F_{i_t}(\theta, q_{i_t}^{t-1}) + F_{i_t}(\theta, q_{i_t}^t);$
- 8: end for



Exponentially decaying variants of IVEM

$$\max \sum_{i=1}^{n} F_{i}(\theta, q_{i}^{t}) \approx \max \gamma \sum_{i=1}^{n} F_{i}(\theta, q_{i}^{t-1}) + F_{i_{t}}(\theta, q_{i_{t}}^{t})$$

Algorithm 7 Exponentially decaying version of IVEM

- 1: **Input:** Solvers of max $F_i(\theta, q)$ for fixed θ ;
- 2: **Output:** A good parameter $\hat{\theta} \in \Theta$;
- 3: $\theta^1 \leftarrow \mathsf{INITALIZE}();$
- 4: **for** t = 1, 2, ... **do**
- 5: Pick Index i_t from $\{1, \ldots, n\}$;
- 6: $q_{i_t}^t \leftarrow \arg\max F_{i_t}(\theta^{t-1}, q_{i_t});$
- 7: $\theta^t \leftarrow \arg\max \gamma F(\theta, q^{t-1}) + F_{i_t}(\theta, q_{i_t}^t);$
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- (5) Variants of Blahut-Arimoto Algorithm (Proximal Point Algorithm)

Preliminary Definitions

• The KL-Divergence between two distributions p and q is given by:

$$D(\boldsymbol{p}\|\boldsymbol{q}) = \sum_{i=1}^{n} p_i \log \frac{p_i}{q_i}$$

where p and q are assumed to have the same support set $\{1, \ldots, n\}$

• The mutual information between a pair of random variables (X,Y) is:

$$I(X;Y) = D(p_{X,Y} || p_X \otimes p_Y)$$

• Suppose that the joint distribution of (X,Y) is $p_X \cdot p_{Y|X}$. For fixed conditional distribution $p_{Y|X}$, the channel capacity of (X,Y) is defined as

$$C = \max_{p_X} I(X; Y)$$



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Variantional Charactization of Mutual Information

• Suppose that $X \sim p$ and $Y \mid X \sim Q$, then

$$I(X;Y) \triangleq I(\boldsymbol{p}, \boldsymbol{Q}) = \sum_{i=1}^{|\mathcal{X}|} \sum_{j=1}^{|\mathcal{Y}|} p_i Q_{i,j} \log \frac{Q_{i,j}}{q_j}$$

where $Y \sim q \triangleq p \cdot Q$.

Theorem (Global Tight Lower Bound of Mutual Information)

$$I(\boldsymbol{p}, \boldsymbol{Q}) \ge \tilde{I}(\boldsymbol{p}, \boldsymbol{Q}; \phi) \triangleq \sum_{i=1}^{|\mathcal{X}|} \sum_{j=1}^{|\mathcal{Y}|} p_i Q_{i,j} \log \frac{\phi(i \mid j)}{p_i}$$

$$I(\boldsymbol{p}, \boldsymbol{Q}) = \max_{\phi \in \Phi} \tilde{I}(\boldsymbol{p}, \boldsymbol{Q}; \phi)$$

where the optimal transition matrix ϕ is given by:

$$\phi^*(i \mid j) = p_i \frac{Q_{i,j}}{q_j} \triangleq p_i \frac{Q_{i,j}}{\sum_{i=1}^{|\mathcal{X}|} p_i Q_{i,j}}$$

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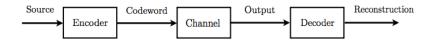
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Variants of Channel Capacity Problem

ullet Channel Capacity Problem: for fixed transition matrix Q, we aim to solve

$$C(Q) := \max_{p_X} I_Q(X; Y)$$



Rate Distortion Functions: for fixed distortion D

$$R(D) := \min_{Q(y|x)} I(X;Y), \quad \text{subject to } \mathbb{E}d(X;Y) \leq D.$$

Information Bottleneck Problem.

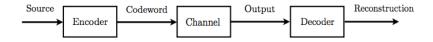
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Channel Capacity by Alternating Optimization (1)

The Channel Capacity is by maximizing over two groups of variables:

$$\mathcal{C} = \max_{\boldsymbol{p}} \max_{\phi \in \Phi} \tilde{I}(\boldsymbol{p}, \boldsymbol{Q}; \phi)$$

Key observation

• For fixed p and Q, we have

$$\arg\max_{\phi\in\Phi} \tilde{I}(\boldsymbol{p},\boldsymbol{Q};\phi) = \phi^*, \quad \phi^*(i\mid j) = p_i \frac{Q_{i,j}}{\sum_{i=1}^{|\mathcal{X}|} p_i Q_{i,j}}$$

2 For fixed ϕ and Q, we have

$$\arg \max_{\mathbf{p}} \tilde{I}(\mathbf{p}, \mathbf{Q}; \phi) = \mathbf{p}^*, \quad p^*(i) = \frac{r_i}{\sum_{i=1}^{|\mathcal{X}|} r_i},$$

$$r_i \triangleq \exp\left(\sum_{j=1}^{|\mathcal{Y}|} Q_{i,j} \log \phi(i \mid j)\right)$$

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Channel Capacity by Alternating Optimization (2)

The Channel Capacity can be computed using alternating maximization:

$$\begin{split} \phi^{t+1} &= \arg\max_{\phi \in \Phi} \tilde{I}(\boldsymbol{p}^t; \boldsymbol{Q}; \phi) \\ \boldsymbol{p}^{t+1} &= \arg\max_{\boldsymbol{p}} \tilde{I}(\boldsymbol{p}; \boldsymbol{Q}; \phi^{t+1}) \end{split}$$

Key observation

0

$$\phi^{t+1}(i \mid j) = p_i^t \frac{Q_{i,j}}{\sum_{i=1}^{|\mathcal{X}|} p_i^t Q_{i,j}} \triangleq \frac{p_i^t Q_{i,j}}{q_j^{t+1}}$$

② Substituting $\phi := \phi^{t+1}$ and for fixed Q,

$$p^{t+1}(i) = \frac{r_i^{t+1}}{\sum_{i=1}^{|\mathcal{X}|} r_i^{t+1}}, \qquad \text{with } r_i^{t+1} \triangleq p_i^t \exp\left(D(\boldsymbol{Q}_i \| \boldsymbol{q}^{t+1})\right)$$

Blahut-Arimoto Algorithm

Algorithm 8 Blahut-Arimoto Algorithm for Computing Channel Capacity

- 1: $p^0 \leftarrow \mathsf{INITALIZE}();$
- 2: **for** t = 1, 2, ... **do**
- 3: $q^{t+1} \leftarrow p^t Q$;

4:

$$p_i^{t+1} \leftarrow \frac{p_i^t \exp(D(\boldsymbol{Q}_i || \boldsymbol{q}^{t+1}))}{\sum_{i=1}^{|\mathcal{X}|} p_i^t \exp(D(\boldsymbol{Q}_i || \boldsymbol{q}^{t+1}))}$$

5: end for

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The Blahut-Arimoto Algorithm is essentially the alternating maximization:

$$\phi^{t+1} = \arg \max_{\phi \in \Phi} \tilde{I}(\boldsymbol{p}^t; \boldsymbol{Q}; \phi)$$
$$\boldsymbol{p}^{t+1} = \arg \max_{\boldsymbol{p}} \tilde{I}(\boldsymbol{p}; \boldsymbol{Q}; \phi^{t+1})$$

Theorem (Reformulation for the update of p^{t+1})

$$p^{t+1} = \arg \max_{p} \left(I(p^t, Q) + \sum_{i=1}^{N} (p_i - p_i^t) \cdot D(Q_i || q^t) - D(p || p^t) \right)$$

Each update of p^{t+1} suffices to maximize the first-order Taylor-expansion of I(p,Q), with penalty term $D(p||p^t)$.



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Proof.

By substituting the term ϕ^{t+1} into the update of p^{t+1} :

$$p^{t+1} := \arg \max_{\mathbf{p}} \tilde{I}(\mathbf{p}; \mathbf{Q}; \phi^{t+1}) = \arg \max_{\mathbf{p}} \sum_{i} \sum_{j} p_{i} Q_{i,j} \log \frac{\phi^{t+1}(i \mid j)}{p_{i}}$$

$$= \arg \max_{\mathbf{p}} \sum_{i} \sum_{j} p_{i} Q_{i,j} \log \frac{p_{i}^{t} Q_{i,j}}{p_{i} q_{j}^{t+1}}$$

$$= \arg \max_{\mathbf{p}} \left(\sum_{i=1}^{N} p_{i} \cdot D(\mathbf{Q}_{i} || \mathbf{q}^{t}) - D(\mathbf{p} || \mathbf{p}^{t}) \right)$$

Proximal Point (Mirror Descent) Algorithm

Consider the maximization of a concave function f(x):

$$\max_{x \in \mathcal{X}} f(x)$$

- Let $f_k(x)$ be a certain concave approximation of f(x).
- Let $\{t_k > 0 \mid k = 0, 1, \dots\}$ be a sequence of parameters.
- The Bregman distance is a generalized choice of Euclidean distance:

$$B(y,x) = \Phi(y) - \Phi(x) - \nabla^{\mathrm{T}}\Phi(x)(y-x),$$

$$x^0 \leftarrow \mathsf{INITALIZE}();$$

for $t = 0, 1, 2, \dots$ do

$$x^{t+1} \leftarrow \arg\max_{x \in \mathcal{X}} f_k(x) - \frac{1}{\gamma_t} B(x, x^t).$$

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September 16, 2019

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Blahut-Arimoto Algorithm as a Proximal Point Algorithm

• The Blahut-Arimoto Algorithm is essentially the proximal point algorithm:

$$\boldsymbol{p}^{t+1} = \arg \max_{\boldsymbol{p}} \left(I_t(\boldsymbol{p}, \boldsymbol{Q}) - \frac{1}{\gamma_t} D(\boldsymbol{p} || \boldsymbol{p}^t) \right)$$

where

- $ightharpoonup \gamma_t \equiv 1;$
- ▶ I_t is the first order Taylor expansion of $I(\mathbf{p}, \mathbf{Q})$ around \mathbf{p}^t .
- A suitable choice of step size γ_t could accelerate this algorithm.

Theorem

$$\gamma_t \le \frac{1}{\lambda_{KL}^2(Q)} \triangleq 1 / \left[\sup_{p \ne p'} \frac{D(pQ \| p'Q)}{D(p \| p')} \right]$$



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Concluding Remarks

- EM and Blahut-Arimoto algorithms all belong to alternating optimization methods.
- Blahut-Arimoto algorithm can be understood as a generalized EM Algorithm:

$$\begin{split} \phi^{t+1} &= \arg\max_{\phi \in \Phi} \tilde{I}(\boldsymbol{p}^t; \boldsymbol{Q}; \phi) \\ \boldsymbol{p}^{t+1} &= \arg\max_{\boldsymbol{p}} \tilde{I}(\boldsymbol{p}; \boldsymbol{Q}; \phi^{t+1}) \end{split} \qquad \text{M-Step}$$

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$$\theta^{t+1} = \arg \max \mathbb{E}_{q^{t+1}}[\log p(z, x_{1:n} | \theta)]$$

The first step of them are searching for the poserior probability of latent variable; the second step of them are all maximzing some likelihood function based on the estimation in the first step.

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