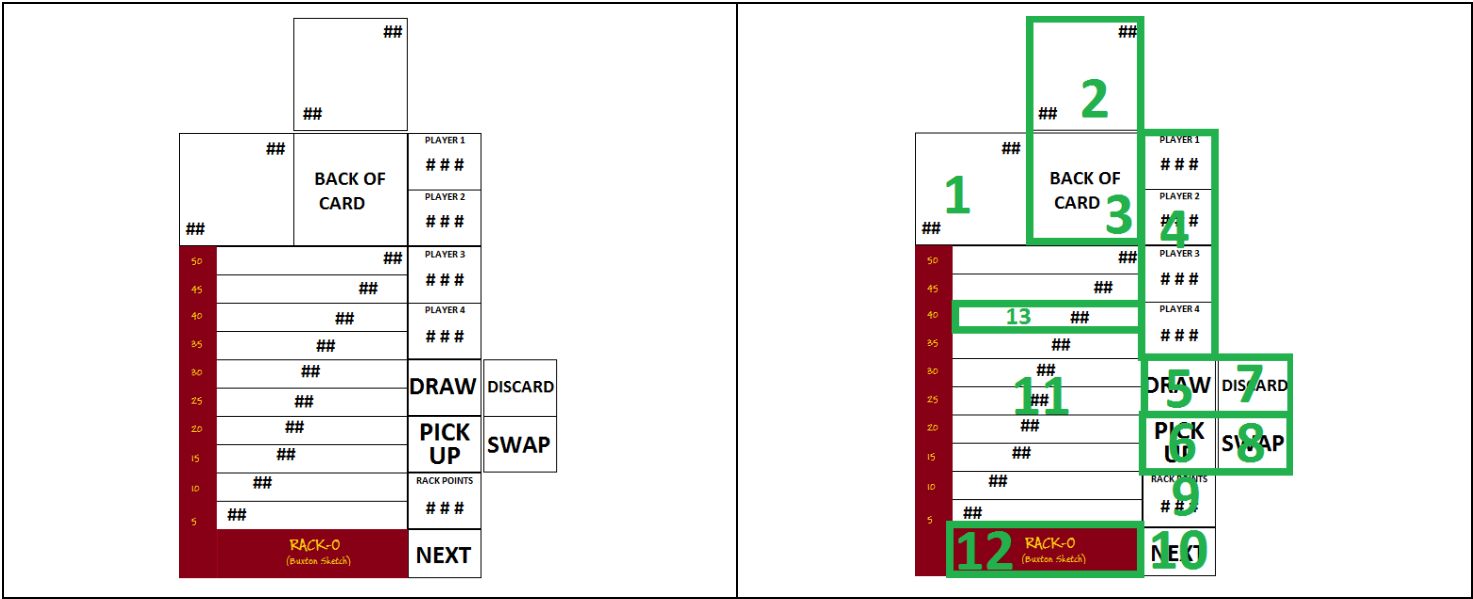|		
Rack-O PLAY INSTRUCTIONS SETTINGS	**Game will start in ...** (power icon) **Do you mind if the computer plays?** NO YES	**SETTINGS** Rack Color: 🟥 🟨 🟦 Sound: ON ⬛ OFF ☐ Mic: ON ⬛ OFF ☐
Figure 1	Figure 2, wait screen	Figure 3, settings

In game play view (Figure 4)

Figure 4 Key:

Number	Description
1	Discard Pile
2	Drawn Card, only visible when the user taps the draw button.
3	Deck, User can double tap this when it is their turn to draw a card instead of taping the draw button.
4	The players of the game with their score, ###. The current player square will be highlighted. The user will be distinguished by a special symbol. If not then player 1..4 will be replaced by a user name.
5	Draw, once pressed then Discard will be shown and Drawn Card (2) will be shown to the user and Pickup (6) is disabled.
6	Pickup. User can press this to pick up the discard, but

	before this can be done the user must select the card in the rack that they want to swap with or drag and drop the discard to the specific location in the rack to switch cards.
7	Discard, this will only show if the player chooses to draw. In which case this action will discard the drawn card if the user so desires.
8	Swap, this will swap out the card once selected only when it is the drawn card.
9	Current rack points. This will also have a superscript "+##" only to be counted if the player rack-o. The bonus points are determined by consecutive numbering of the cards, i.e: 1,2,3 would be 3 in a row and would give the user +50 and 2 in a row does not give the user any bonus points.
10	Next, when the user is done with their turn.
11	The Rack, holds the cards. In the settings the rack can change to a specific color.
12	Rack-o button, The user will have to press this in order to declare rack-o.
13	Card, a user can select a card and the card will highlight. A user can mark the card by holding down the selected card and the phone will vibrate and the card will change color.

Special Features

During the game play the user's phone microphone will be enabled to allow trash talk or in game conversation. Figure 3 is where they can turn microphone on or off.

Other Features

Scoreboard is used to allow the users to see where they stand in the game and also where they stood in each round. Player ranking system so the user can know where they stand in the rack-o community.